## SHARP.

POS TERMINAL

MODEL
UP-700
INSTRUCTION MANUAL


## CAUTION:

The drawer unit should be securely fitted to the supporting platform to avoid instability when the drawers are open.

## CAUTION:

The socket-outlet shall be installed near the equipment and shall be easily accessible.
VORSICHT:
Die Netzsteckdose muß nahe dem Gerät angebracht und leicht zugänglich sein.

## ATTENTION:

La prise de courant murale devra être installée à proximité de l'équipement et devra être facilement accessible.

## AVISO:

El tomacorriente debe estar instalado cerca del equipo y debe quedar bien accesible.

## VARNING:

Det matande vägguttaget skall placeras nära apparaten och vara lätt åtkomligt.

## CAUTION:

For a complete electrical disconnection pull out the mains plug.
VORSICHT:
Zur vollständigen elektrischen Trennung vom Netz den Netzstecker ziehen.
ATTENTION:
Pour obtenir une mise hors-circuit totale, débrancher la prise de courant secteur.
AVISO:
Para una desconexión eléctrica completa, desenchufar el enchufe de tomacorriente.

## VARNING:

För att helt koppla från strömmen, dra ut stickproppen.
This equipment complies with the requirements of Directives 89/336/EEC and 73/23/EEC as amended by 93/68/EEC.
Dieses Gerät entspricht den Anforderungen der EG-Richtiinien 89/336/EWG und 73/23/EWG mit Änderung 93/68/EWG.
Ce matériel répond aux exigences contenues dans les directives 89/336/CEE et 73/23/CEE modifiées par la directive 93/68/CEE.
Dit apparaat voldoet aan de eisen van de richtlijnen 89/336/EEG en 73/23/EEG, gewijzigd door 93/68/EEG.
Dette udstyr overholder kravene i direktiv nr. 89/336/EEC og 73/23/EEC med tillæg nr. 93/68/EEC.
Quest' apparecchio è conforme ai requisiti delle direttive 89/336/EEC e 73/23/EEC, come emendata dalla direttiva 93/68/EEC.


Este equipamento obedece às exigências das directivas 89/336/CEE e $73 / 23 /$ CEE, na sua versāo corrigida pela directiva $93 / 68 / C E E$.
Este aparato satisface las exigencias de las Directivas 89/336/CEE y 73/23/CEE, modificadas por medio de la 93/68/CEE.
Denna utrustning upplyller kraven enligt riktlinjerna 89/336/EEC och 73/23/EEC så som komplette ras av 93/68/EEC.
Dette produktet oppfyller betingelsene i direktivene 89/336/EEC og 73/23/EEC i endringen 93/68/EEC.
Tämä laite täytää direktiivien 89/336/EEC ja 73/23/EEC vaatimukset, joita on muutettu direktiivillä 93/68/EEC.

## Warning

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

## Warnung

Dies ist eine Einrichtung der Klasse A. Diese Einrichtung kann im Wohnbereich Funkstörungen verursachen; in diesem Fall kann vom Betreiber verlangt werden, angemessene Maßnahmen durchzuführen und dafür aufzukommen.

## Avertissement

Ceci est un produit de Classe A. Dans un environnement domestique ce produit risque de provoquer une interférence radio, auquel cas l'utilisateur sera obligé d'observer les mesures adéquates.

## Advertencia

Este es un producto de la clase A. En un ambiente doméstico es posible que este producto cause radiointerferencia. En este caso se solicita al usuario que tome medidas adecuadas.

## INTRODUCTION

Thank you very much for your purchase of the SHARP POS Terminal Model UP-700. Please read this Manual carefully before operating your machine in order to gain full understanding of functions and features. Please keep this manual for future reference. It will help you if you encounter any operational problems.

## IMPORTANT

- Install your POS terminal in a location that is not subject to direct sunlight, unusual temperature changes, high humidity or exposure to water sources and keep away from heat and magnetic sources.
Installation in such locations could cause damage to the cabinet and the electrical components.
- The POS terminal should not be operated by an individual with wet hands.

The water could seep into the interior of the POS terminal and cause component failure.

- Do not apply excessive pressure to the display.

Do not use a sharp-pointed object on the display.
The LCD display will be damaged easily.

- When cleaning your POS terminal, use a dry, soft cloth. Never use solvents, such as benzine and/or thinner.
The use of such chemicals will lead to discoloration or deterioration of the cabinet.
- The surface of the screen may become smeared and accumulate dust during use.

Gently wipe the surface of the screen with a soft cloth that has been dipped in a mild detergent solution and squeezed dry.

- The POS terminal plugs into any standard wall outlet (official (nominal) voltage). Other electrical devices on the same electrical circuit could cause the POS terminal to malfunction.
- If the POS terminal malfunctions, call your authorized SHARP dealer for service - do not try to repair the POS terminal yourself.


## PRECAUTION

This POS terminal has a built-in memory protection circuit which is operated by a rechargeable battery pack. It should be known that all batteries will, in time, dissipate their charge even if not used. Therefore to insure an adequate initial charge in the protection circuit and to prevent any possible loss of memory upon installation, it is recommended that each unit be allowed to be recharged for a period of 24 to 48 hours prior to use by the customer.
In order to charge the battery pack, the machine must be plugged in and its power switch must be set to the "ON" position. This recharging precaution can prevent unnecessary initial service calls.

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INTER-REGISTER COMMUNICATION SYSTEM (OPTION)

## Part Names and Functions

This chapter describes the part names and functions of this POS terminal.

## External View

## Front view



## Printer

NOTE
The UP-700 may be configured with multiple types of printers offered by the market. For specific instructions related to the handling and care of the printer, please refer to the applicable printer instruction manual.

The printer is a receipt/journal dual station type thermal printer, and therefore it does not require any type of ink ribbon or cartridge. The average life of the printer is approximately 5 million lines.

When opening the printer cover, unlock the printer cover using the printer cover lock key, and lift up the cover as shown on the right sketch.

Your register is shipped with the print head release lever held by a white retainer in the lifted up position. Be sure to remove this retainer (see the figure at the right) and push down the print head release lever before you use the POS terminal.


## Print head release lever

 The print head can be lifted by the green lever on the right side of the printer. Pulling the lever forward lifts the print head up. If the paper becomes jammed and you need to move the head farther forward, you can pull the lever even further toward you and proceed with the removal of the jammed paper.

NOTE
Do not attempt to remove the paper roll with the head in the down position. This may result in damage to the printer and print head.

## Keyboard

## Inserting the keyboard sheet

Insert the keyboard sheet between the keyboard cover and the cabinet as illustrated below, then push the claws at the top of the keyboard cover into the slots in the cabinet.

## NOTE

- Do not spread the keyboard cover too far as it might tear.
- Replace the keyboard sheet with a new one if by chance it gets wet. Use of a wet keyboard sheet may cause problems.
- Be sure to use only SHARPsupplied keyboard sheets. Thick or hard sheets make key operation difficult.
- Smooth the keyboard sheet evenly under the keyboard cover, without any folds or wrinkles, to ensure easier operation.
- If you require a new keyboard sheet, please contact your dealer.
- The keyboard cover will eventually
 wear out. If your keyboard cover is dirty or broken, replace the cover with a new one. For details, contact your authorized SHARP dealer.


## - Standard keyboard layout



NOTE All the keys but the receipt paper feed and journal paper feed keys can be re-positioned. If you want to change the layout, contact your authorized SHARP dealer.


## Optional keys

NOTE The following optional keys can optionally be mounted in place of those shown in the figure of the standard keyboard layout. For details, consult your dealer.


| $\begin{gathered} \text { AUTO } \\ 3 \end{gathered}$ | Automatic sequencing 3 through 10 keys | $\begin{gathered} \text { TRANS } \\ \text { OUT } \end{gathered}$ | Transfer out key |
| :---: | :---: | :---: | :---: |
| CH1 | Check 1 through 5 keys | TRANS IN | Transfer in key |
| RF | Refund key | RCP SF | Receipt shift key |
| AMT | Amount entry key | BT | Bill totalize/bill transfer key |
| VAT | Value-added tax key | VP | Validation print key |
| $\begin{gathered} \text { CASH } \\ \text { TIP } \end{gathered}$ | Cash tip key | RTN | Return key |
| $\begin{gathered} \text { NON-CASH } \\ \text { TIP } \end{gathered}$ | Non-cash tip key | DIFFER | Difference subtotal key |
| $\begin{gathered} \text { TIP } \\ \text { PAID } \\ \hline \end{gathered}$ | Tip paid key | $\begin{gathered} \mathrm{GC} \\ \mathrm{COPY} \end{gathered}$ | Guest check copy key |
| 1/2 | 1/2 key | REPEAT | Repeat key |
| NS | No-sale key | VIP1 | VIP1 through 3 sale keys |
| \#/TM | Non-add code/Date \& time display key | CLK 1 | Clerk entry 1 through 10 keys |
| CLERK $\#$ | Clerk code entry key | CASH 1 | Cashier entry 1 through 10 keys |
| $\underset{\square}{\text { CASH }}$ | Cashier code entry key | $\begin{gathered} \text { CHK } \\ \text { PRINT } \end{gathered}$ | Check print key |
| SCALE | Scale entry key | L1 | PLU level shift 1 through 3 keys |
| $\begin{aligned} & \text { OPEN } \\ & \text { TARE } \end{aligned}$ | Tare entry key | $\begin{aligned} & \text { PRICE } \\ & \text { SHIFT1 } \end{aligned}$ | Price level shift 1 through 3 keys |
| RCPT | Receipt print key | PLU | PLU menu 1 through 25 keys |
| RCP | Receipt ON/OFF key | C_NEXT | Condiments next key |
| PINT | Pint key | E.BILL | Entertainment bill key |
| $\begin{gathered} \text { DEPO } \\ (+) \end{gathered}$ | Deposit plus entry key | S.SFT | Sort group shift key |
| $\begin{gathered} \text { DEPO } \\ (-) \end{gathered}$ | Deposit minus entry key | INQ | Inquiry key |
| DEPT $\#$ | Department number key | CUST | Customer code entry key |
| P-SHIFT $\#$ | Price level shift number key | $\begin{aligned} & \text { PRICE } \\ & \text { CHANGE } \end{aligned}$ | EAN price change key |
| GUEST $\#$ | Guest number entry key | CHARGE | Charge key |
| WITH | With key | DEL | Delete key |
| $\begin{aligned} & \text { WITH } \\ & \text { OUT } \end{aligned}$ | Without key | SLIP | Slip printer key |

## Keys and Switches

## Mode switch and mode keys

The mode switch can be operated by inserting one of the three supplied mode keys - manager (MA), submanager (SM), and operator (OP) keys. These keys can be inserted or removed only when the switch is in the "REG" or " 山" position.


REG: For entering sales
PGM1: To program those items that need to be changed often: e.g., unit prices of departments, PLUs or EANs, and percentages
PGM2: To program all PGM1 items and those items that do not require frequent changes: e.g., date, time, or a variety of register functions
MGR: For manager's and submanager's entries The manager can use this mode to make entries that are not permitted to be made by cashiers for example, after-transaction voiding and override entry.
$\mathbf{X 1 / Z 1}$ : To take the $X / Z$ report for various daily totals
$\mathbf{X 2}$ /Z2: $\quad$ To take the X/Z report for various periodic (weekly or monthly) consolidation

## Clerk keys

This POS terminal allows the operator to use clerk keys (real clerk keys) for clerk identification.
12 real clerk keys are provided with your POS terminal,
 and a maximum 126 real clerk keys can be provided.

## Drawer lock key

This key locks and unlocks the drawer. To lock it, turn 90 degrees counterclockwise. To unlock it, turn 90 degrees clockwise.
(In case your POS terminal has not the drawer supplied by SHARP, this key is not supplied.)


## Printer cover lock key

This key locks and unlocks the printer cover. To lock it, turn 90 degrees counterclockwise. To unlock, turn 90 degrees clockwise.


## Display

## Operator display

## - Screen example 1 (REG mode)



Price level shift indicator (P1-P3)
PLU level shift indicator (L1-L3)
Receipt shift indicator (r)
T-Log near full indicator ( $\quad$ )

Stock alarm indicator (! )

VAT shift status indicator (V)
Electronic mail indicator (M)
Receipt ON/OFF status indicator (R)
Sentinel mark (X)

VMP file full indicator (1,2, or 3)
: Shows the PLU/EAN price level currently selected.
: Shows the PLU level currently selected.
: Shows the receipt shift status.
: Appears ( $\quad$ ) when the used memory is $80 \%$.
: Appears ( $\square$ ) when the used memory is $90 \%$.
: Appears ( $\square$ ) when the used memory is $95 \%$.
: Appears when the stock of the PLU which you entered is zero, negative or reaches the minimum stock.
: Appears when the VAT status is shifted.
: Appears when an electronic mail is received.
: Appears when the receipt ON-OFF function signs OFF.
: Appears in the lower right corner of the screen when the cash in drawer exceeds a programmed sentinel amount. The sentinel check is performed for the total cash in drawer.
: When a VMP file used memory is $90 \%$ or more, its file number is indicated.

- Screen example 2 (PGM mode)

| 00001 | 1 | Programming item information area |
| :---: | :---: | :---: |
| DEPT.CODE | 01 |  |
| SIGN | + | Programming area: |
| PRICE 1 | 1.25 | Programmable items are listed. |
| 1\# PL00001 |  |  |
| ENTRY TYPE PRESET |  |  |
| BASE QTY | 0 |  |
|  | \% | Caps lock indicator (A/a): |
|  |  | The upper-case letter " A " appears when caps lock is on, and the lower-case letter "a" appears when caps lock is off during text programming. |
|  | Double | character mode indicator ( W ): |
|  |  | when the double-size character mode is |
|  |  | during text programming. |

■ Customer display (Pop-up type)


■ Display adjustment (operator display)
You can adjust the contrast of the display by using the contrast control, and also you can adjust the display angle. Pull up the tab, the display will head up.


The backlight in the display is a consumable part.
When the LCD display may no longer be adjusted and becomes darker, you should change the backlight. Consult your authorized SHARP dealer for further details.

## Screen save mode

When you want to save the electric power or save the display's life, use the screen save function. This function can turn the LCD backlight off when any server does not operate the POS terminal for an extended period of time. You can program the time for which your POS terminal should keep the normal status (in which the backlight is "ON") before it goes into the screen save mode.
To go back to the normal mode, press any key.

## Built-in Printer Sample Receipt



## Receipt for Remote Printers (KP\#1-KP\#9)

## ■ Type of receipts

You can select one of the following 5 types of receipts for each remote printer. These types of receipts are available in the REG or MGR mode. By default, the addition receipt type is selected.

- Addition receipt type
- Single/double receipt type
- Addition + single receipt type
- Double addition receipt type
- Double (addition + single) receipt type
 (Receipt Shift function).
- Single/double receipt type $\rightarrow$ Addition receipt type


## - Addition receipt type

The addition receipt is a standard type. Several items can be printed on one receipt.

## Addition receipt

```
    15/08/2001 123456
    13:38
    CLERK0001
    1x
    PL00001
```


## - Single/double receipt type

When you select this type:

- One receipt is issued and the transaction is finalized each time you enter an item.
- A single receipt or a double receipt is issued depending on the PGM2 programming for the department.
- Each sales transaction is automatically handled as a cash deal.
- Items specified as SICS or SIF are treated as a single type.
- GLU entry is allowed.

Double receipt

| $\begin{aligned} & 15 / 08 / 2001 \\ & 13: 30 \\ & \text { CLERKOOO1 } \end{aligned}$ | 123456 |  |
| :---: | :---: | :---: |
| $\begin{aligned} & \text { 1x } \\ & \text { PLoo001 } \end{aligned}$ |  |  |
| $\begin{aligned} & 15 / 08 / 2001 \\ & 13: 30 \\ & \text { CLERKO001 } \end{aligned}$ | 123456 |  |
| ```** DOUBLE 1x PL00001``` |  |  |

## Single receipt

15/08/2001 123456
13:32
CLERK0001

1 x
PL00001

## - Addition + single receipt type

When you select this type:

- An addition receipt and each single receipt are issued in series after you finalize the transaction.
- Footer logo message is printed at the end of the addition receipt part.
- The information on multiplication entry will be printed on a single receipt.



## - Double addition receipt type

The contents of this type of receipt is same as the addition receipt type.
However, the same receipt will be issued two times.

- Double (addition + single) receipt type

The contents of this type of receipt is same as the (addition + single) receipt type.
However, the same receipt will be issued two times.

## Sorted Receipt Function

When the sorted receipt function is programmed for your POS terminal, PLUs are printed in sorted form by PLU group regardless of the order that you entered items.

NOTE The sort group number is temporarily changed by s.smT key (sort shift key).

$$
\rightarrow n \rightarrow \text { s.SFT } \rightarrow\{P L U \text { entry }\} \quad n: \text { Group number (00-99) }
$$

## Example

It is assumed that you enter the items in the following order:
Key operation


The print format differs depending on the programmed receipt type as follows:

## - Addition receipt type



## - Addition + single receipt type



## Preparations for Entries

## ■ Receipt and journal paper rolls

If the receipt and journal paper rolls are not set in the machine or there are low rolls, install new ones according to section "Installing and Removing the Paper Roll" under "Operator Maintenance."

## Receipt ON/OFF function

You can disable receipt printing in the REG mode to save paper using the receipt function. To disable receipt printing, press the Mưc function is in the OFF status, the receipt off indicator " $R$ " is highlighted.

NOTE Your register will print reports regardless of the receipt state. This means that the receipt roll must be installed even when the receipt state is "OFF".

## ■ Clerk assignment

Prior to any item entries, a clerk must enter his/her clerk codes into the POS terminal. On your POS terminal, you have three options to enter your clerk code. You can use any of the following systems to assign your clerk code.

## Real clerk key system

Just insert your clerk key in the clerk switch to sign on.
To sign off, just withdraw the key.

## Clerk code entry system (option)

Flow the procedure shown below.
To sign on:


To sign off:


## VMF clerk key system (option)

If you need this system, please consult your authorized SHARP dealer.

NOTE

- Real clerk key system has the priority over the clerk code entry system, that is, during a clerk is signed on by the clerk code entry system, the other clerk can sign on by the real clerk key system (the former clerk is signed off).
- During a clerk is signed on by the real clerk key system, the other clerk can not sign on by the clerk code entry system.
- In the clerk code entry system, if another clerk is signed on while a clerk is signed on, the latter will automatically be signed off.
- If you want to enter a clerk code before every transaction, consult your authorized SHARP dealer.
- Your POS terminal can provide the clerk + cashier system or the cashier only system instead of current system (clerk only system). If you want to change the system, please consult your authorized SHARP dealer.

Cashier assignment (Clerk + cashier system only)
To sign on:


To sign off: $[$ Casif $\longrightarrow$

## Error Warning

In the following examples, your POS terminal will go into an error state accompanied by a warning beep and the error message on the display. Clear the error state by pressing the $C L$ key and take a proper action.

- When you exceed a 32-digit number (entry limit overflow):

Cancel the entry and reenter a correct number.

- When you make an error in key operation:

Clear the error and try the entry again.

- When you make an entry beyond a programmed amount entry limit:

Check to see if the entered amount is correct. If it is correct, it can be rung up in the MGR mode
Contact your manager.

- When an including-tax subtotal exceeds eight digits:

Delete the subtotal by pressing the (CL key and press a media key to finalize the transaction.

## Item Selection from the Menu

Your POS terminal allows you to select functions from a menu. For example, if you want to enter an item for check 1 sale, select the option "CHECK1" from the "CHECK" menu instead of pressing the ${ }^{[\mathrm{CHH} 1}$ key.
Each menu can be opened as follows:

- Check menu
[연 $\rightarrow$ CHK.MN

| 1 CHECK |  |
| :--- | :---: |
| 2 CHECK2 |  |
| 3 CHECK3 |  |
| 4 CHECK4 |  |
| 5 CHECK5 |  |
| $* * T O T A L$ | 1. |
|  | P1L1 |

- Credit menu


| CR.MN |  |
| :--- | :---: |
| 1 CREDIT1 |  |
| 2 CREDIT2 |  |
| 3 CREDIT3 |  |
| 4 CREDIT4 |  |
| 5 CREDIT5 |  |
| $*$ TOTAL | $\mathbf{1 E}$ |
|  | P1L1 |

- Cash menu (Option)

- Exchange menu

- Miscellaneous menu

```
MusC)}
    01 RCP SW.
    02 INTERMED.
    0 3 ~ B A N K ~ C O N S O L E ~
    04 ***RA
    05***RAZ
    ***TOTAL 1G-25
```

- Text menu (Option)

|  | TEXT\# 01 TIDXT01 |  |
| :---: | :---: | :---: |
|  |  |  |
|  | 02 TEXT02 |  |
|  | 03 TEXT03 |  |
|  | 04 TEXT04 |  |
|  | 05 TEXT05 |  |
|  | ***TOTAL | $0-00$ P1L1 |

## Example

| REG | 0001 |
| :---: | :---: |
| 1 PL00001 |  |
|  |  |
| $\times * *$ TOTAL |  |
|  | 1 P1L1 |



Selling a PLU code 1 item and finalize through check 2

1. Press the $\square$ key.
2. Press the 아 key.

- The CHECK menu window will appear.

3. Move the cursor to "CHECK2" using arrow keys, and press the ENEEA key. Or press the numeric key 2.
4. Enter the amount, and press the ENTE key. The transaction will be finalized.

## Starting Cash Memory Entry

If you enter an amount of change (starting cash) in the drawer before starting entry operations, you can discriminate that amount from the sales amount when reports are generated.
Your POS terminal can be programmed to enforce the entry of starting cash into memory. For details, contact your authorized SHARP dealer.

Procedure
Select the OP X/Z mode and perform the following operation:


| CLK\#OOO1 | CLERK0001 |
| :--- | ---: |
| SCM (+) | $* 0.00$ |
| SCM TTL | $* 55.50$ |
|  | $* 55.50$ |

## Item Entries

## Single item entries

## Department entries (direct department entries)

Enter a unit price and press a department key. If you use a programmed unit price, press a department key only.

Procedure
When using a programmed unit price


NOTE
When those departments for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

## Department entries (indirect department entries)



## PLU entries (indirect PLU entries)

Enter a PLU code and press the sigul key.


NOTE When those PLUs for which the unit price has been programmed as zero (0) are entered, only the sales quantity is added.

Subdepartment (open PLU) entries

*Less than the programmed upper limit amounts

## PLU entries (direct PLU entries)

Procedure When using a programmed price


| Examp | Key operation | Display |  |
| :---: | :---: | :---: | :---: |
|  |  | REG | 0001 |
|  | 1200 AMT 16 ssumb | 1 PL00002 |  |
|  | 1200 ANJ 16 sub | 1 PL00016 |  |
|  | ${ }^{\text {TL }}$ | CASH | 15.00 |
|  |  | $\begin{gathered} \quad \begin{array}{c} * \times \text { TOTAL } \\ 737 \end{array} \end{gathered}$ | $\underset{\text { P1L1 }}{\text { ( }}$ |

## PLU menu-based entries (PLU entries and subdepartment entries)


*Less than the programmed upper limit amounts
NOTE To exit the menu screen, press the TL or anald key.
Example
Key operation

| Display |  |
| :---: | :---: |
| REG |  |
| $\begin{aligned} & 1 \text { PL00015 } \\ & \text { CASH } \end{aligned}$ | 25.00 |
| $\begin{aligned} & \begin{array}{l} * \times \text { TOTAL } \\ 10: 38 \end{array} \\ & \hline \end{aligned}$ | $\mathbf{1 L 1}^{\mathbf{\sigma} \boldsymbol{O}}$ |

## EAN entries



## Repeat entries

You can use this function for entering a sale of two or more the same items.

Also, you can repeat item entry from a menu screen by pressing the $\operatorname{erfexfl}$ key.

## Example

Repeated department entry (direct) Repeated department entry (indirect)

Repeated PLU entry (indirect) Repeated PLU entry (direct)
Repeated subdepartment entry

Repeated EAN entry Repeated department entry (direct) using the repeat key

Key operation


Print

| $3 \times 2.00$ |  |
| :---: | :---: |
| DPI. 08 | *6. 00 |
| 2x6.80 |  |
| DPT. 05 | *13.60 |
| $3 \times 7.15$ |  |
| PL00010 | *21.45 |
| $2 \times 2.85$ |  |
| PL00051 | *5. 70 |
| 2x 5.00 |  |
| PL00060 | *10.00 |
| $2 \times 3.00$ |  |
| 5012345678900\# |  |
| ITEM-A | *6. 00 |
| $3 \times 6.00$ |  |
| DPT. 02 | *18.00 |
| CASH | *80. 75 |

## Multiplication entries

Use this feature when you need to enter two or more the same items.
This feature helps you when you sell a large quantity of items or need to enter quantities that contain decimals.

## Procedure

## FF method (for speedy entries in the fast food restaurants)

Q'ty $\longrightarrow$ Direct PLU
PLU entry (direct)

## Normal method



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the ENTER key.
- Q'ty: Up to four-digit integer + three-digit decimal ed upper limit
- Q'ty x unit price: Up to seven digits


## Example

Key operation


| ENER |
| :---: |
| TL |

## Print

| $7.500 \times 1.65$ |  |
| :--- | :---: |
| DPI.08 | $* 12.38$ |
| $2 \times 2.50$ | $* 5.00$ |
| DPT. 05 |  |
| $15 \times 2.10$ | $* 31.50$ |
| PL00008 |  |
| $8.250 \times 3.00$ | $* 24.75$ |
| PLO0058 |  |
| $3 \times 1.00$ | $* 3.00$ |
| PLO0060 |  |
| $5 \times 3.00$ | $* 15.00$ |
| $5012345678900 \#$ | $* 5.13$ |
| ITEM-A |  |
| 1.800×2.85 |  |
| PLO0025 |  |
| CASH | $* 96.76$ |

## Split-pricing entries

You will use this function when your customer wants to purchase more or less than the base quantity of a loose item.

## Procedure

## FF method



## Normal method




- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the EEven key.
- Selling quantity: Up to four-digit integer + three-digit decimal
- Base quantity: Up to two digits (integer)

NOTE For actual use of this function, consult your authorized SHARP dealer.

## Example

Key operation
Print


| $7 \times 10 / 6.00$ |  |
| :---: | :---: |
| DPT. 07 | *4. 20 |
| $8 \times 5 / 3.00$ |  |
| ${ }^{\text {PLOOOO35 }}$ | *4.80 |
| 5×6/8.75 <br> 5045678912304\# |  |
| ITEM-P | *7. 30 |
| 3x 5/8.00 |  |
| PL00050 | *4. 80 |
| CASH | *21. 10 |

## Successive multiplication entries

This function is practical for example when you enter a sale of items sold by area (square meter).

## Procedure



- After an EAN entry, you may be requested to enter a unit price with the display "UNDEFINED CODE" and beep sound. In this case, enter the unit price and press the ENTER key.
- Length or width: up to seven digits (4-digit integer + 3-digit decimal)
- Unit price: less than a programmed upper limit
- Length $\times$ Width $\times$ Unit price: up to eight digits

Print



Select PLU code 50 from the menu. | ENER |
| :---: |
| TL |

## Single item cash sale (SICS)/single item finalize (SIF) entries

The operation is the same as that for normal department/PLU/EAN entries. The SICS and SIF functions can be available only when the KP receipt type is "addition receipt type."

## SICS entries

- This function is useful when a sale is for only one item and is for cash; such as a pack of cigarettes. This function is applicable only to those departments that have been set for SICS or to their associated PLUs, subdepartments or EANs.
- The transaction is finalized and the drawer opens as soon as you press the department key, $\begin{gathered}\text { DEPT } \\ \text { key, } \\ \text { kUU) } \\ \text { SUB }\end{gathered}$ key or the direct PLU key.

```
Example
```

$\frac{\text { Key operation }}{\substack{\text { For finishing } \\ \text { the transaction }}}$

Print

| $1 \times 2.50$ |  |
| :--- | ---: |
| DPI.09 | $* 2.50$ |
| CASH | $* 2.50$ |

NOTE
If an entry to a department, PLU/subdepartment or EAN set for SICS follows the ones to departments, PLUs/subdepartments or EAN not set for SICS, it does not finalize and results in a normal sale.

## SIF entries

- If an entry to a department, PLU/subdepartment or EAN set for SIF follows the ones to departments, PLUs/subdepartments or EANs not set for SIF, the transaction is finalized immediately as a cash sale.
- Like the SICS function, this function is available for single-item cash settlement.
Example Key operation
$\left.\begin{array}{l}1745,8 \\ \begin{array}{l}\text { For finishing } \\ \text { the transaction }\end{array}\end{array}\right)=900$

Print

| $1 \times 17.45$ |  |
| :--- | ---: |
| DPT.08 | $* 17.45$ |
| $1 \times 15.00$ | $* 15.00$ |
| DPT. 09 | $* 32.45$ |
| CASH |  |

## Scale entries

You have a choice of either the manual or automatic method for scale entry.
If the first method is chosen, the clerk needs to enter the reading of the scale manually. If the second one is chosen, the weight is automatically read from the connected scale (option) and appears in the POS terminal display. If you need manual scale entries, contact your authorized SHARP dealer.

## Auto scale entries

## Procedure

## FF method



## Normal method



- Tare weight: Up to 4 digits (integer + decimal)
- Net weight: Up to 5 digits (integer + decimal)
- Base weight:

Up to 2 digits (integer)

- Scale table number: 1 to 9
- The POS terminal can be programmed with up to nine scale tables and allows different tares to be assigned to them.
- When the scale key is pressed, the net weight is automatically read from the connected scale (option) and appears in the POS terminal display.
- When the PLU is programmed for "Compulsory scale entry," it is not necessary to press the scal.E key.
- To issue a receipt which shows only a tare weight, press $\begin{gathered}\text { ORREN } \\ \text { TREE }\end{gathered}$, enter a tare weight, then press scale and TL.
- The currency descriptor is displayed/printed when it is programmed for the CHECK.

Example
Key operation


Print

| $3.000 \mathrm{~kg} \times 2.00 / \mathrm{kg}$ PL00008 <br> 5. $000 \mathrm{kgx} 7.15 / \mathrm{kg}$ PL00010 | *9 $\begin{array}{r}* 6.00 \\ * 35.75\end{array}$ |
| :---: | :---: |
| CASH * | *41. 75 |

## Manual scale entries

## Procedure

## FF method



## Normal method



- Net weight: Up to 5 digits (integer + decimal)
- Base weight: Up to 2 digits (integer)

NOTE - The net weight is automatically calculated using the programmed tare weight.

- The currency descriptor is displayed/printed when it is programmed for the CHECK.


## Example

Key operation
9 SCALE $\begin{array}{r}10 \\ \\ \\ \\ \hline \mathrm{TL}\end{array}$
Print

| 3.000kgx $7.15 / \mathrm{kg}$ |  |
| :--- | ---: |
| PLO0010 |  |
| CASH | $* 21.45$ |
|  | $* 21.45$ |

## Non-turnover sales

This function is used to perform transaction other than ordinary sales (turnover) as is the case when cigarettes or bouquets are ordered in a restaurant and the like. In this case, a clerk once pays the bill and demands together with other payment.
It is performed by entering a department belonging to the non-turnover group or PLU belonging to the department. If you need this function, contact your authorized SHARP dealer.

## Example

Key operation
Print

|  | 2700 | 8 |
| :--- | ---: | ---: |
| Non-turnover sale $\longrightarrow$ | 200 | 10 |
|  |  | TL |


| Print |  |
| :--- | ---: |
| $1 \times 27.00$ |  |
| DPT.08 | $* 27.00$ |
| $1 \times 2.00$ | $* 2.00$ |
| DPT.10 | $* 27.00$ |
| SUBTOTAL | $* 2.00$ |
| NON-TURN | $* 29.00$ |
| CASH |  |

## Special Entries for PLU/EAN

## - Promotion function

You have a choice of either normal or set selling for promotion entry.
Depending on the shipping destination, the factory setting varies. (Set selling is selected for UK only.) If you want to change the setting, please consult your authorized SHARP dealer.

NOTE For EAN item entry, you cannot enter NON-PLU type EAN code and press code.

## Normal selling

This function is convenient for matching several PLU/EAN items and selling them in a lump (e.g. value meal, etc.). Operation is the same as for normal PLU/EAN. The promotion table consists of the discount amount, the trip level for discount (satisfying count of entered item), and the text for a table. One table can be assigned max. 5 kind of items. If the transaction that the promotion item is registered is finalized, the sales amount may be discounted as follows:

Promotion items of table no. 1: Item-A (*2.30), Item-B (*3.10), Item-C (*2.50)
Trip level for discount: 3
Discount amount: *1.00

| <Sale 1> |  |
| :--- | :--- |
| Item-A | ${ }^{*} 2.30$ |
| Item-B | ${ }^{* 3} 3.10$ |
| Item-C | ${ }^{*} 2.50$ |
| Subtotal | ${ }^{*} 7.90$ |
| Discount | -1.00 |
| Total | ${ }^{*} 6.90$ |


| <Sale 2> |  |
| :--- | :--- |
| Item-C | ${ }^{*} 2.50$ |
| Item-C | ${ }^{* 2} 2.50$ |
| Item-C | ${ }^{* 2} 2.50$ |
| Subtotal | ${ }^{*} 7.50$ |
| Discount | -1.00 |
| Total | ${ }^{*} 6.50$ |

## Example

## In the case of <Sale 1> above

| Key operation |  |
| :---: | :---: |
| Treated as *2.30 item |  |
| Treated as *3.10 item $\longrightarrow$ |  |
| Treated as *2.50 item $\longrightarrow$ |  |
|  | TL |

Print

| $1 \times 2.30$ |  |
| :--- | ---: |
| PLOOO40 | $* 2.30$ |
| $1 \times 3.10$ |  |
| PLOOO41 | $* 3.10$ |
| $1 \times 2.50$ | $* 2.50$ |
| PLOOO42 | 10 |
| VALUE SET | -1.00 |
| CASH | $* 6.90$ |

## Set selling

This function is convenient for matching several PLU/EAN items and selling them in a lump (e.g. value meal etc.). Operation is the same as for normal PLU/EAN. The promotion table consists of the text for a table, the discount amount, and the trip level for discount (satisfying count of entered item) for each PLU/EAN. One table can be assigned max. 5 kind of items. If the transaction is finalized under the following condition, the sales amount may be discounted as follows:

- The total quantity of the sales meet the trip level which is programmed in the promotion table.
- Items of the sales are programmed in the promotion table.

Promotion items of table no. 2: Item-A (*3.00), Item-B (*2.50), Item-C (*2.10)

Trip level for each item: Discount amount:

Item-A (1), Item-B (1), Item-C (2)
*4.00
<Sale 2>

| Item-A | *3.00 |  |
| :---: | :---: | :---: |
| Item-A | *3.00 |  |
| Item-B | *2.50 |  |
| Item-C | *2.10 |  |
| Subtotal | *10.60 |  |
| Discount | -0.00 | - Discount is not allowed. |
| Total | *10.60 | (Q'ty of the item-C should be two.) |

Example
In the case of <Sale 1> above


Print


## PLU/EAN link entries

In case that you register a PLU or EAN that has any PLU linked with the PLU or EAN, the linked PLU(s) are automatically registered together with the leading link PLU or EAN when it is registered. The print format on the receipt depends on the programming (PRINT SELEC2 in OPTIONAL menu in PGM2 mode) as described below.

## Printing detailed information

The description texts and amounts of the leading link PLU/EAN and the linked PLUs are printed individually.
Example
(In case of link PLU)


## Print



## Printing leading link PLU/EAN and total sales amount

The description text of the leading link PLU/EAN and the total sales amount of the leading link PLU/EAN and the linked PLUs are printed.

Example
(In case of link PLU)


NOTE
If a discount entry is made for a link PLU/EAN link, the discount amount is calculated based on the total sales amount. The discount itself is given to the leading link PLU/EAN.

## EAN learning function

When you enter or scan an undefined code, you are required to enter its unit price and the associated department. The code, associated department and unit price entered are stored in the EAN file or the dynamic EAN file and used for future EAN sales entries.

NOTE - When there is no capacity remained in the file, the data is not stored in the file.

- For the text for the EAN code, the text of its associated department is applied.
- You can use the EAN learning function in the training mode. This may be convenient to practice the scanning system.


## Procedure

"UNDEFINED CODE" is displayed
with beep sounds and price input
window is displayed.

Scan an undifined EAN code

When the unit price is zero, or in case of non-PLU type EAN code having price info. or press code.

*Select " 1 AUTO DELETE" when you want to exempt the EAN code entered from the non-accessed EAN delete function (deletion by selecting DELETE option from EAN DELETE menu in Z1 mode).

NOTE For the repeat entry, use the $\operatorname{Hexem}$ key.


## Price inquiry (view) function

You can use this function when you want to know the unit price of the PLU/EAN item during transaction in the REG/MGR mode.

## Procedure


*1: Press the $C L$ key to cancel the the inquiring (view) mode.
*2: Press the AMT key when you want to register the unit price of the PLU/EAN displayed.
*3: You can change the unit price temporarily in the MGR mode. The unit price which is programmed in PGM mode is not changed (Price override entry).

NOTE For the repeat entry, use the $\begin{aligned} & \text { RPEEAF } \\ & \text { key. }\end{aligned}$

## Example

Key operation
5089123456708

Print

| $1 \times 1.50$ |  |
| :--- | ---: |
| PLOO005 | $* 1.50$ |
| $1 \times 5.25$ |  |
| $5089123456708 \#$ | $* 5.25$ |
| ITEM-D | $* 6.75$ |
| CASH |  |

## EAN price change function

NOTE To use this function, consult your dealer.

You can use this function when you need to change the unit price or associated department of an EAN item in REG/MGR mode.
There are two methods for change:

1. Price change mode

You can change the preset price and/or the associated department of an EAN item without entering PGM mode.
2. Changing price during a transaction

When you has found a wrong EAN price and/or associated department upon transaction, you can correct them at the time of transaction. With the entry of new price and/or associated department, the preset price and/or associated department is automatically changed to the new price and/or associated department.

NOTE For the Non-PLU type EAN codes having price info. and press codes, the prices in the codes have the priority over the preset prices. So, for these codes, a changed price is valid only when price change is executed.

## Procedure

Price change mode


## Changing price during a transaction



[^0]Example
Price change mode

| Key operation | Print |  |
| :---: | :---: | :---: |
| ${ }^{\text {CRamem }}$ | DEPT03 *PR.CHMG* |  |
| 5087654321106 ¢ ¢ ¢ub | ${ }^{\text {DEPTO3 }}$ 507654321106\# |  |
| 600 Remase | ITEM-J | *6.00 |

Example
Changing a price during a transaction


- When an undefined code is entered in the price change mode, the register goes to an error status.
-When you press the $\begin{gathered}\text { fanade } \\ \text { - key during a transaction, the EAN entry is voided of the } 1 \text { st depression }\end{gathered}$ of the fandel key, then you are allowed to enter a correct price and/or associated department.
- When an associated department is changed, the item label for the department will be also changed automatically to the item label of new associated department.
- For the repeat entry, use the सexad key.


## Combo meal PLU/EAN entries

Operation is the same as that for normal PLU/EAN entries.
When a Combo meal PLU/EAN is entered, the labels of those PLUs tied to the Combo PLU/EAN are printed automatically. The sum of all adjusted prices (of those PLUs tied to the Combo PLU) becomes the "combo" price setting.

Example
Key operation


Print

| $1 \times 15.00$ |  |
| :--- | :---: |
| PLOO012 | $* 15.00$ |
| PL00014 |  |
| PL00015 |  |
| PL00016 |  |
| CASH | $* 15.00$ |

NOTE When combo meal is registered, q'ty totalizer of the combo PLU/EAN and amount totalizer of each tied PLU are updated.

## With/without entries

A maximum of 10 tied PLUs of the Combo PLU can be modified (added or deleted) temporarily by using with and WITH keys.
With: To add a PLU to the combo PLU/EAN.
Without: To delete a linked PLU from the combo PLU/EAN.

## Procedure



To enter the next PLU code to be deleted
NOTE The "with" and "without" operation is allowed a total of 20 times.

## Example

Key operation
Print


| Print |  |
| :---: | :---: |
| $1 \times 15.00$ |  |
| PL00012 |  |
| PL00015 |  |
| PL00016 |  |
| PL00016 |  |
| CASH | $* 15.00$ |

## PLU level shift (for direct PLUs)

This shift can double or triple the number of direct PLUs on your POS terminal without adding additional direct PLU keys. You can use direct PLUs in three levels by utilizing the PLU level shift number key, or the PLU level shift keys $L 1$ thru L3.
Level key shifts the PLU level from the other two to the required level. (The normal level is the level 1.) You must program your machine in the PGM mode to select one of the two PLU level shift modes automatic return mode* and lock shift mode** - and decide whether to allow PLU level shift in both the REG and MGR modes or in the MGR mode alone.

* The automatic return mode automatically shifts the PLU level back to level 1 after pressing a direct PLU key or finalizing each transaction.
** The lock shift mode holds the current PLU level until depression of a PLU level shift key.


## Automatic return mode (for PLU levels)

If your terminal has been programmed for PLU level in the automatic return mode, press a desired PLU level shift key before a numeric entry.

## Procedure

(Returning every item entry) n :PLU shift no.


NOTE When you use the FF method, you need not press the $\otimes$ key for multiplication entries.

## Lock shift mode (for PLU levels)

If your terminal has been programmed for PLU level in the lock shift mode, press a desired PLU level shift key before a numeric entry.

## Procedure



NOTE When you use the FF method, you need not press the $\otimes$ key for multiplication entries.

Example
Level 1 : PLU code 1, PLU code 2
Level 2 : PLU code 70, PLU code 65
-When your POS terminal has been programmed for the automatic return mode (by one item):
$\qquad$
Key operation


Print


- When your POS terminal has been programmed for the lock shift mode:

Key operation


Print

| $1 \times 1.91$ |  |
| :--- | ---: |
| PLLOO01 | $* 1.91$ |
| $1 \times 12.00$ | $* 12.00$ |
| PLLOO70 |  |
| $1 \times 5.00$ | $* 5.00$ |
| PLOOO65 | $* 18.91$ |
| CASH | $* 1$ |

## Price level shift

Three different price levels can be programmed for each PLU/EAN.
The price levels can be changed for PLU/EAN registrations.
You can shift the PLU/EAN price level (level 1 thru 3) by utilizing the price shift keys $\sqrt{\text { PRicE }}$, thru
You must program a price level shift mode (i.e. automatic return mode* or lock shift mode**) and the operating modes to be used for the price level shift (i.e. both REG and MGR modes or MGR mode alone).

* The automatic return mode automatically shifts the PLU/EAN price level back to level 1 after a PLU/EAN shift entry. You can select whether the price level should return each time you enter one item or each time you finalize one transaction.
** The lock shift mode holds the current PLU/EAN price level until pressing a price level shift key.


## Automatic return mode (for price shifts)

If your terminal has been programmed for PLU/EAN price level in the automatic return mode, press a desired price level shift key before a numeric entry.

## Procedure

(each item) $n$ : Price shift level no.

(each transaction)


NOTE When you use the FF method, you need not press the $\otimes$ key for multiplication entries.

## Lock shift mode (for PLU levels)

If your terminal has been programmed for PLU level in the lock shift mode, press a desired PLU level shift key before a numeric entry.

## Procedure

To shift the price level of another PLU/EAN


NOTE When you use the FF method, you need not press the $\triangle$ key for multiplication entries.

Example
PLU price level 1: PLU code 1 (@1.91), PLU code 2 (@0.79)
PLU price level 2: PLU code 1 (@2.00), PLU code 2 (@0.99)

- When your POS terminal has been programmed for the automatic return mode (by one item):

Key operation


Print

| $1 \times 1.91$ |  |
| :--- | ---: |
| PL00001 | $* 1.91$ |
| $1 \times 2.00$ | $* 2.00$ |
| PLUI-P2 |  |
| $1 \times 0.79$ | $* 0.79$ |
| $P L 00002$ | $* 4.70$ |
| CASH |  |

- When your POS terminal has been programmed for the lock shift mode:
Key operation


## - Condiment entries (for PLU)

Your POS terminal may be programmed for prompting condiment and preparatory instructions for a menuitem PLU.

## Example:

When you enter a menu-item PLU, a prompting message such as "HOWCOOK?" and a list of the "Following PLUs" will appear. You must specify one of the "Following PLUs" such as "without mustard" to meet a special order of the guest. In an example of the condiment table shown below, it is assumed that the condiment table no. 1 is assigned to PLU code 21 (programmed text "STEAK") and table no. 4 is assigned to table no. 1 as the next table no. When you enter the PLU code 21, the message "HOWCOOK?" will appear to prompt you to specify one of "RARE," "MED.RARE," and "WELLDONE." If the guest chooses "RARE," select it from the list. Then the next message "POTATO?" will appear to prompt you to specify one of "P.CHIPS," "MASHED.P," and "BAKED.P." If the guest chooses "MASHED.P", select it. Then press the TL key to end this entry.

Here is an example of how to perform a condiment entry when your condiment table is as shown below.

| Table number | PLU codes for condiment entry (programmed text, price) |  |  |  | Next table no. |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | (HOWCOOK?) | $\begin{gathered} 23 \\ (\text { RARE } 0.00) \end{gathered}$ | $\begin{gathered} 25 \\ \text { (MED.RARE } 0.00 \text { ) } \end{gathered}$ | $\begin{gathered} 27 \\ \text { (WELLDONE } 0.00 \text { ) } \end{gathered}$ | 4 |
| 4 | (POTATO?) | $$ | $\begin{array}{cc} 37 \\ \text { (MASHED.P } & 0.60 \text { ) } \end{array}$ | $\begin{array}{cc} 38 \\ \text { (BAKED.P } & 0.50 \text { ) } \end{array}$ |  |
|  |  |  |  |  |  |

Display


- Your POS terminal will continue to operate for the condiment entry until you finish the entire condiment entry programmed for the PLU. During the condiment entry, if you enter a normal PLU, which is not in the condiment table, an error message will appear.
- When the cancel key is pressed, the entry skips to the next table which is programmed.
- When the Cancel key is pressed, its condiment entry is canceled in the programmed mode (REG/MGR or MGR).
- When you enter a PLU priced at "0.00," only the text will be printed on the receipt.
- No refund entry is possible for any condiment entries. When you perform a refund entry with a menu-item PLU and the condiment PLUs assigned to the menu-item PLU are automatically registered as a refund entry.
- You may omit the compulsory condiment entry by pressing the cancel key.
- The cursor void entry is allowed for those PLUs that are entered as condiments (menu and condiment).
- The multiplication entry can be made for each condiment item independently. However, sum of the entered quantity per condiment table have to be same or below as menu PLU registration.
When no multiplication entry is made, the quantity is decided automatically to reach number of menu PLU registration.



## Pint entries

Using this function, you can sell an item with the desired quantity such as a half and a double.
To perform this function, press the PNT key and enter an item assigned a PLU/EAN code for which you have programmed a pint price and a pint quantity. The price for the pint quantity will appear on the receipt. For details, contact your authorized SHARP dealer.

## Procedure

FF method

Normal method


- Unit price: Less than a programmed upper limit


## Example

Key operation


Print

| $2 \times 1.00$ |  |
| :--- | ---: |
| PLLo000 | $* 2.00$ |
| $1 \times 2.00$ | $* 2.00$ |
| PLO0002 | $* 4.00$ |
| CASH |  |

## Display of Subtotals

Your POS terminal provides the following types of subtotals:

## Subtotal

Press the $\mathrm{ST}^{\mathrm{T}}$ key at any point during a transaction. The sales subtotal including tax will appear in the display.

## ■ Difference subtotal (Differ ST)

Press the $\xlongequal{\sqrt{\text { affit }} \text { key at any point during a transaction. When you press it first, the subtotal of all entries which }}$ have been made is displayed and printed. If you press it second, you will get the subtotal of entries which have been made after you got the first subtotal. Taxes are calculated each time you press the $\begin{aligned} & \text { amist } \\ & \substack{\text { sit }} \\ & \text { key }\end{aligned}$

| $1 \times 1.91$ |  |
| :--- | ---: |
| PLOOOO1 | $* 1.91$ |
| P1.50 |  |
| PL00002 | $* 1.50$ |
| DIFF ST | $* 3.41$ |
| 1× 1.50 | $* 1.50$ |
| PLO0003 | $* 1.50$ |
| DIFF ST | $* 4.91$ |
| CASH |  |

## Finalization of Transaction

## Cash or check tendering

Press the ST key to get an including-tax subtotal, enter the amount tendered by your customer, then press the TL or CA2 through CA5 key if it is a cash tender or press the CH1 through CH5 key if it is a check tender. When the amount tendered is greater than the amount of the sale, your POS terminal will show the change due amount and the symbol "CHANGE." Otherwise your POS terminal will show the symbol "DUE" and a deficit. Make a correct tender entry.

## Example

## Normal method



## Check tendering

| Key operation | Print |  |
| :---: | :---: | :---: |
| 2 | $1 \times 1.91$ |  |
| ST | PL00001 | *1.91 |
| 1000 CH1 | $1 \times 1.50$ PL00002 | *1. 50 |
|  | ***TOTAL | *3. 41 |
|  | CHECK | *10.00 |
|  | CHANGE | *6. 59 |

NOTE You can also enter a cash or check tender from the cash or check menu window. Press the ${ }_{\square}^{\mathrm{CA}}$ or $\stackrel{\text { 애 }}{\#}$ key and select a pertinent cash or check number and enter the amount.

Mixed tendering (check + cash)
Example


Print

| $1 \times 10.00$ |  |
| :--- | ---: |
| PL00001 | $* 10.00$ |
| $1 \times 4.56$ | $* 4.56$ |
| PLOO002 |  |
|  |  |
| ***TOTAL | $* 14.56$ |
| CHECK | $* 10.00$ |
| CCSH | $* 5.00$ |
| CHANGE | $* 0.44$ |

## ■ Cash or check sale that does not need any tender entry

Enter items and press the TL or CA2 through CA5 key if it is a cash sale or press the CH1 through CH5 key if it is a check sale. Your POS terminal will display the total sales amount.

Example
Key operation
Print


| Print |  |
| :--- | ---: |
| $1 \times 3.00$ |  |
| PLO0006 |  |
| $1 \times 7.15$ | $* 3.00$ |
| PLOOO10 | $* 7.15$ |
| CASH | $* 10.15$ |

In the case of check sale

| $1 \times 3.00$ |  |
| :--- | ---: |
| PLO0006 | $* 3.00$ |
| $1 \times 7.15$ | $* 7.15$ |
| PL00010 | $* 10.15$ |
| CHECK |  |

## Credit sale

Enter items and press the corresponding credit keys (CR1 through CR9).
Example
Key operation


Print

| $1 \times 3.00$ |  |
| :---: | :---: |
| PL00006 |  |
| $1 \times 6.00$ | $* 3.00$ |
| PL00007 | $* 6.00$ |
| CREDIT1 | $* 9.00$ |

- Amount tendering operations (i.e. change calculations) can be achieved by the CR1 through CR9 key when a PGM2 mode programming allows them.
- You can also enter a credit tender from the credit menu window. Press the $\underset{\sharp}{\text { CR }}$ key and select a pertinent credit number and enter the amount.


## ■ Mixed-tender sale (cash or check tendering + credit tendering)

Example


| Print |
| :---: |
| $1 \times 3.00$  <br> PLOOOO1  <br> $1 \times 2.50$ $* 3.00$ <br> PLOOOO2 $* 2.50$ <br> $1 \times 6.00$  <br> PLOOOO3 $* 6.00$ <br> ***TOTAL $* 11.50$ <br> CASH $* 9.50$ <br> CREDIT2 $* 2.00$ |

NOTE Press the CH1 through CH5 keys or the CR1 through CR9 keys in place of the TL key when your customer makes payment by checks or by credit account.

## Computation of VAT (Value Added Tax)/Tax

## VAT/tax system

The POS terminal may be programmed for the following six tax systems by your authorized SHARP dealer.
Automatic VAT 1 through 6 system (Automatic operation method using programmed percentages) This system, at settlement, calculates VAT for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals by using the corresponding programmed percentages.

Automatic tax 1 through 6 system (Automatic operation method using programmed percentages) This system, at settlement, calculates taxes for taxable 1, taxable 2, taxable 3, taxable 4, taxable 5, and taxable 6 subtotals by using the corresponding programmed percentages, and also adds the calculated taxes to those subtotals, respectively.

Manual VAT 1 through 6 system (Manual entry method using programmed percentages)

$$
\text { Procedure } \rightarrow \mathrm{ST} \rightarrow \text { VAT }
$$

This system provides the VAT calculation for taxable 1, taxable 2 , taxable 3 , taxable 4 , taxable 5 , and taxable 6 subtotals. This calculation is performed using the corresponding programmed percentages when the VAT key is pressed just after the ST key.

## Manual VAT 1 system (Manual entry method for subtotals that uses VAT 1 preset percentages)



This system enables the VAT calculation for the then subtotal. This calculation is performed using the VAT 1 preset percentages when the VAT key is pressed just after the ST key. For this system, the keyed-in tax rate can be used.

## Manual tax 1 through 6 system (Manual entry method using programmed percentages)

Procedure $\rightarrow$ ST $\rightarrow$ VAT

This system provides the tax calculation for taxable 1, taxable 2 , taxable 3 , taxable 4, taxable 5 , and taxable 6 subtotals. This calculation is performed using the corresponding programmed percentages when the VAT key is pressed just after the ST key. After this calculation, you must finalize the transaction.

## Automatic VAT 1 through 3 and tax 4 through 6 system

This system enables the calculation in the combination with automatic VAT 1 through 3 and tax 4 through 6 . This combination can be any of VAT 1 through 3 and tax 4 through 6 . The tax amount is calculated automatically with the percentages previously programmed for these taxes.

NOTE VAT/tax assignment is printed at the fixed right position of the amount on the receipt and bill as follows:

$$
\begin{aligned}
& \text { VAT1/tax1 } \longrightarrow A \\
& \text { VAT2/tax2 } \longrightarrow B \\
& \text { VAT3/tax } \longrightarrow C \\
& V A T 4 / \operatorname{tax} 4 \longrightarrow D \\
& V A T 5 / \operatorname{tax} 5 \longrightarrow E \\
& \text { VAT6 } / \operatorname{tax} 6 \longrightarrow
\end{aligned}
$$

When the multiple VAT/tax is assigned to a department or a PLU, a smaller number of the VAT/tax will be printed. For details, contact your authorized SHARP dealer.

| Example | Key operation |  | Print |  |
| :---: | :---: | :---: | :---: | :---: |
|  | (When the manual | 8 | $1 \times 200$ |  |
|  | VAT 1 through 6 | ST | PL00008 | *2. 00 |
|  | system is selected) | VAT | Subioial TAX1 St | *2.00 2.00 |
|  |  | TL | Wat 1 | *0.10 |
|  |  |  | WET 1 | *1.90 |
|  |  |  | CASH | *2. 00 |

## ■ VAT shift entries

This feature is intended to shift the tax status of a particular department (or PLU) programmed for taxable 1 or taxable 1 and taxable 3.

1. When the VAT shift entry is made for a particular department or PLU programmed for taxable 1 , their tax status shifts to taxable 2.
2. When this entry is made for a particular department (or PLU) programmed for taxable 1 and taxable 3 , the tax status "taxable 1 " remains unchanged, but the other, "taxable 3 " is ignored.

Procedure
Press the sumirl key to activate the VAT shift prior to entering department(s) or PLU(s) concerned.
If you want to activate the VAT shift at the end of an entry, contact your authorized SHARP dealer.

Print


| $1 \times 2.00$ |  |
| :--- | :--- |
| PLOOOOB |  |
| SUBTOTAL | $* 2.00$ |
| TAX2 ST | $* 2.00 .00$ |
| VAT 2 | $* 0.20$ |
| NET 2 | $* 1.80$ |
| CASH | $* 2.00$ |

## Guest Check (GLU)

## ■ Guest look up (GLU) system

## New guest

## Procedure

For automatic GLU
code generation

${ }^{* 3}$ When paid in full.(settlement)

To cancel the opened GLU display, press the cancel. key.

- A clerk must has been registered before starting GLU entry in case the clerk system or the clerk + cashier system is selected.
- The GLU code refers to a code that will be used whenever the guest check must be accessed for re-ordering or final payment.
- Your POS terminal can be programmed GLU codes in a sequential fashion (automatic GLU code generation). If your POS terminal has not been programmed to do so, each GLU code can be entered manually.
- When you open the guest check (ex. \#2) during operating another guest check (ex. \#1), the previous guest check (\#1) is closed automatically by NBAL function. (If "clerk\# compulsory" is selected in function selection programming, you must finish the current guest check first for making another guest check.)
*1 This is the optional function. (Temporary finalization)
You can temporarily finalize a guest check by pressing the EMML key. This prints out a guest check to show the current balance, including tax. The guest check, however, is still "open." This means you can still make additional orders to it. The tax is calculated but is not added to the tax totalizer.
However you can still make additional orders to it by displaying the opened GLUs.
*2 The tax is not calculated.
*3 The tax is calculated and is added to the tax totalizer.

Display


| Display |  |
| :---: | :---: |
| GLU\#1001 | 0001 |
| $\begin{array}{ll} 1 & \text { PL00002 } \\ 1 & \text { PL00003 } \end{array}$ |  |
| $\begin{gathered} \times \times \times \times \text { NBAL } \\ 755 \\ \hline \end{gathered}$ | 16 - 0 0 <br> P1L1 |

## Additional ordering

## Procedure

Opened GLU codes are displayed


When paid in full.(settlement)

## Example

Key operation
Display


| Display |  |
| :---: | :---: |
| GLU\#1001 | 0001 |
| $\begin{array}{ll} 1 & \text { PLO0002 } \\ 1 & \text { PL00003 } \end{array}$ |  |
|  |  |
| 1 PL00007 |  |
| CASH | 19.00 |
| $\begin{aligned} & * * \text { TOTAL } \\ & 7: 57 \end{aligned}$ | $\begin{gathered} 19-00 \\ \text { P1L1 } \end{gathered}$ |

## Deposit entries

Deposit refers to a prepayment on a guest check. It can be received in cash, by check or credit.
You can make a deposit entry only when entering a guest check. It cannot be done during handling of a tendered amount.
A received deposit can be refunded by pressing the $\underset{\substack{\text { DEPO } \\(-1)}}{(\text { key. You cannot attempt to refund an amount larger }}$ than the deposit balance.


## Example



| Display |  |
| :---: | :---: |
| GLU\#1001 | 0001 |
| CASH DEPOSIT | 50.00 |
| $\begin{gathered} \times \times \times \text { NBAL } \\ 7: 59 \end{gathered}$ | $\overline{0}-\boldsymbol{O}$ <br> P1L1 |

Example
Key operation
Display


| Display |  |
| :---: | :---: |
| GLU\#1001 | 0002 |
| CASH |  |
| DEPOSIT | 50.00 |
| CASH |  |
| DEPO. (-) | -50.00 |
| ***NBAL | O-O® |
| 8:09 | P1L1 |

## Transferring guest checks out or in (Transfer-in/out)

## Transferring guest checks out

At the end of a clerk shift or whenever a clerk is relieved, one or more open guest checks can be transferred from the clerk to the open check file until the responsibility for the check(s) is assigned to another clerk. Also, all open guest checks of this clerk can be transferred at one time.

## Procedure



## Example

Key operation


Display

| REG | 0001 |
| :--- | ---: |
| GLU\#1001 <br> $* * * P B A L$ | 15.00 |
| TRAN.0UT <br> $8: 06$ | P1L1 |

## Transferring guest checks in

When the second clerk is assigned to be responsible for guest checks that have been transferred out:

Procedure When all guest checks which are transferred out from a clerk are transferred.


For the next guest check

## Example

Key operation


Display

| REG | 0002 |
| :--- | ---: |
| GLU\#1001 <br> $* * * P B A L$ | 15.00 |
| TRAN. IN <br> 8:07 | P1L1 |

## Bill printing

This function is used for issuing the bill to the guest. Your POS terminal can print the bill (normal bill or cumulated bill) on the slip, receipt, or journal printer. For selecting these printers, contact your authorized SHARP dealer.

Procedure


NOTE

- This function is available immediately after the finalization of transaction.
- If the copy function is allowed, you can print the bill copy on slip and receipt only once. If you need the bill copy, contact your authorized SHARP dealer.



## Intermediate GLU reading

This function is used for temporary inspection of the guest check. The details of the guest check can be printed on the receipt or the slip. For selecting these printers, contact your authorized SHARP dealer.


NOTE - This function is available after finishing the guest check entry.

- If the intermediate GLU finalization check is set to compulsory (I.BILL FINALIZE is set to ENABLE in FUNCTION PROHIBIT), a guest check cannot make settlement without printing the GLU using the intermediate GLU reading function (temporarily finalization by the FNAL or NBAL key is available.)


## Example

Key operation


Print

| $\begin{aligned} & 16 / 12 / 2001 \\ & 12: 05 \end{aligned}$ | 0001 CLERKOOO1 BILL NUMBER 0005 |
| :---: | :---: |
| *INTERMED.* |  |
| ***PBAL <br> 1× 10.00 | *0.00 |
| PL00001 | *10.00 |
| 1×2.55 |  |
| PL00002 | *2.55 |
| ***HBRL | *12.55 |

## Bill totalizing/bill transfer

## Bill totalizing

The bill totalizing function is used to totalize multiple bills when, for example, a particular guest pays not only his or her bill, but also the bills of other guests.


NOTE

- All \#1 bills are added to a \#2 bill. A maximum of 5 bills is available for \#1.
- The GLU code of \#1 must be in use. If the guest check(s) of \#1 or \#2 has already been handled by another clerk, the guest check(s) must have been made "Transferring out."


## Example <br> Key operation

Display


| Display |  |
| :---: | :---: |
| GLU\#1003 | 0001 |
| 1 PL00002 |  |
| 1 PL00001 |  |
| 1 PL00003 |  |
| 1 PL00004 |  |
| $\begin{aligned} & x \times * \text { NBAL } \\ & 813 \\ & \hline \end{aligned}$ | $\begin{gathered} 19-25 \\ \text { P1L1 } \end{gathered}$ |

## Bill transfer

This function is used to change the GLU code of a particular bill.


## NOTE

- This function requires that the current GLU code be entered for \#1 and a new GLU code be entered for \#2.
- A \#1 bill is transferred to a \#2 bill. The \#1 bill is then cleared and set free.

| Example | Key operation | Display |  |
| :---: | :---: | :---: | :---: |
|  | 1001 BT | GLU\#1002 | 0004 |
|  | 1002 ST | 1 PL00001 |  |
|  | 1 NBAL | 1 PL00002 |  |
|  |  | $\begin{gathered} \quad \begin{array}{c} * \times N \text { NBAL } \\ 8: 17 \end{array} \end{gathered}$ | $17-25$ |

## Bill separating

This function is used when each guest of a group pays his or her own order. With this function, you can select some items from a guest check and make an entry for the payment. Also, you can transfer the items you have selected to other guest checks.

## Procedure



Example
Key operation
Display


- The items which are refunded or discounted can not be separated.
- You cannot specify the quantity of an item for selection when the stored quantity has decimal fraction.
- When no item is yet selected, the B.S. mode is automatically terminated by pressing the NBAL key or removing the clerk key.


## Transaction migration

This POS terminal allows you to migrate the transaction of non-GLU type to the GLU file.

## Procedure



Example Key operation
1005 GLU

Display

| GLU\#1005 | 0001 |
| :---: | :---: |
| $\begin{aligned} & 1 \text { PL00001 } \\ & 1 \text { PL00002 } \end{aligned}$ |  |
|  |  |
| $\begin{aligned} & \overline{x \times * \times N B A L} \\ & 8: 42 \end{aligned}$ | $\underset{\text { P1L1 }}{1 G_{1}^{2}}$ |

NOTE The transaction migration can be operated before payment operation was made.

## Recall GLU

When the FNMC key is treated as the total status key (that is, FINAL key functions as a cash key), you can recall GLUs finalized by the EnML key by pressing the ergill key to make additional item entries and realize the settlement other than cash.

## Procedure



Example
Key operation


| Display |  |
| :---: | :---: |
| GLU\#1010 | 0001 |
| 1 PL00001 |  |
| 1 PL00002 |  |
| 1 PL00001 |  |
| $\begin{aligned} & * * \text { TOTAL } \\ & 1: 38 \end{aligned}$ | $\underset{\text { P1L1 }}{2 Z_{1}}$ |

## Auxiliary Entries

Percent calculations (premium or discount)

- Your POS terminal provides percent calculations for a subtotal or each item entry depending on the programming.
- Percentage: 0.01 to $99.99 \%$


## Percent calculation for a subtotal

## Example



| Print |  |
| :--- | :--- |
| $1 \times 5.60$ |  |
| PL00003 | $* 5.60$ |
| $2 \times 2.25$ | $* 4.50$ |
| PLOOOO5 | $* 10.10$ |
| SUBTOTAL | $-10.00 \%$ |
| $\% 1$ | -1.01 |
| CASH | $* 9.09$ |

Percent calculation for item entries

## Example

Key operation
(When a premium of $15 \%$ is programmed for the \%2 key.)


Print

| $1 \times 8.00$ |  |
| :--- | ---: |
| PL00006 | $* 8.00$ |
| $\% 2$ | $15.00 \%$ |
| $1 \times 5.00$ | $* 1.20$ |
| PL00030 | $* 5.00$ |
| $\% 2$ | $7.50 \%$ |
| CASH | $* 14.58$ |

## - Discount entries

Your POS terminal allows you to deduct a certain amount less than a programmed upper limit after the entry of an item or the computation of a subtotal depending on the programming.

## Discount for a subtotal

Example
Key operation


| Print |  |
| :---: | :---: |
| $1 \times 5.75$  <br> PL00006  <br> $1 \times 12.00$ $* 5.75$ <br> PL00070 $* 12.00$ <br> (-) 2 -1.00 <br> CASH $* 16.75$ |  |

## Discount for item entries

Example
Key operation


Print

| $1 \times 6.75$ | $* 6.75$ |
| :---: | ---: |
| PL00007 | -0.75 |
| CASH | $* 6.00$ |

## Refund entries

For a refund entry, press the RF key just before you press a department key, 展 key, direct PLU key or $\begin{gathered}\text { RLU: } \\ \text { SUB }\end{gathered}$ key or just before you scan an EAN code. The operation before pressing the RF key is the same as the one of normal operation. For example, if a refund item is the one entered into a department, enter the amount of the refund, then press the RF key and the corresponding department key in this order; if an item entered into a PLU is returned, enter the corresponding PLU code, then press the RF and RUU refund item is the one entered into an EAN, press the RF key and scan the EAN code.


## Return entries

 key or just before you scan an EAN code. The operation before pressing the RTN key is the same as the one of normal operation. For example, if a return item is the one entered into a department, enter the amount of the return, then press the RTN key and the corresponding department key in this order; if an item entered into a PLU is returned, enter the corresponding PLU code, then press the RTN and $\begin{aligned} & \text { PLUU } \\ & \text { SUB }\end{aligned}$ keys; and if a returned item is the one entered into an EAN, press the RTN key and scan the EAN code.

Example
Key operation


Print

| $1 \times 50.00$ |  |
| :--- | ---: |
| PL00005 | $* 50.00$ |
| $-1 \times 4.00$ | RT-4.00 |
| PL00004 | RT-14.00 |
| PL00007 | $* 32.00$ |
| CASH |  |

## Printing of non-add code numbers

Enter a non-add code number such as a guest code number and credit card number within a maximum of 16 digits and press the ${ }^{4 \pi M}$ key at any point during the entry of a sale. Your POS terminal will print at once.

## Example

Key operation
Print


| \#0000000000001230 <br> $1 \times 10.00$ |  |
| :---: | :---: |
| CREDIT2 | *10. 00 |

## Printing of free text

Free text programmed in the PGM mode can be printed out by entering the corresponding text code and pressing the $\left[\begin{array}{ll}\operatorname{TExTr}] \\ \text { key or by pressing a corresponding direct text key. You can describe your item together }\end{array}\right.$ with departments and PLUs.

*To exit from the text list, press the Cancel key.

## Example

Key operation
Print


| $1 \times 1.91$ <br> PLO0001 <br> TEXT01 | $* 1.91$ |
| :---: | :---: |
| CASH | $* \mathbf{1 . 9 1}$ |

NOTE You can void the free text by cursor void operation.

## Entertainment bill

This function is used to print sales data on guest checks (Entertainment bill) on a receipt printer.

Procedure

Print sample


## Payment Treatment

## Tip-in entries

Your POS terminal allows the entry of tips that your guests give to clerks in cash or other media (check or credit). The tip in entry assumes that it is carried out in the following system:

- Tip paid by a guest to a clerk is entered in the POS terminal by tip entry, and the restaurant pays the tip amount to the clerk later in cash.
- Tip amount entry to the POS terminal is normally performed by a clerk.

The entry is allowed before payment operation is performed. After the tip entry is performed, item entry is not allowed. The transaction operation must be finalized by payment operation. Two types of tip, cash tip and non-cash tip, are not allowed to be mixed in entry during one transaction operation. Tip entry only in either of them is allowed.
Cash tip entry: In a transaction in which cash tip entry is made, when payment operation is started, the process is as follows:
Cash tender (which may be foreign money) is compulsory until total cash tender exceeds or equals to cash tip amount. Then, check (or credit) tender operation is allowed.
Non-cash tip entry: In a transaction in which non-cash tip entry is made, when payment operation is started, the process is as follows:
Check (or credit) tender is compulsory until total check (or credit) tender exceeds or equals to non-cash tip amount. Then, cash tender operation is allowed.

## Procedure Cash tip entry

$\longrightarrow$ Tip amount $\longrightarrow \xrightarrow{\text { CAsAF }}$ Tip $\longrightarrow$

## Non-cash tip entry




## Currency exchange

Your POS terminal allows payment entries in foreign currency. Pressing the Ex1 through Ex9 key creates a subtotal in foreign currency. Cash alone can be handled after currency exchange.

## Procedure


*Preset rate: 0.0000 to 9999.999999
NOTE - When the amount tendered is short, its equivalent in deficit is shown in domestic currency.

- You can also enter a foreign currency tender from the exchange menu window. Press the key and select a pertinent exchange number and enter the amount.
- Change amount will be displayed in domestic currency.
- Availability of credit and cheque tendering depends on the programming. (Only for the exchange 1)


## Example

Preset exchange rate (1.550220) :EX1


NOTE Case of opening foreign currency drawer:

- At the timing of issuing receipt after tendering exchange amount.
- At the timing of issuing X/Z report (included CCD)
- The Exchange drawer open function is executed.

When the EXCHANGE(n) key is pressed simply out of transaction, the foreign currency drawer is opened, and no sale counter will counted one up.


## Received-on-account entries

To receive a received-on-account (RA), you can select either of cash only system or mixed tendering system. Select the cash only system when you receive RA by cash only. In the mixed tendering system, you can receive RA by cash, check or credit. In either system, you cannot receive RA in foreign currency. When you want to use the cash only system, contact with your authorized SHARP dealer.

## Mixed tendering system

## Procedure

## Direct key entries



Menu-based entries


NOTE * Of the CR1 through CR9 keys, you may use only the one that is programmed to be capable of entering amounts tendered.

| Example | Key operation | Print |  |
| :---: | :---: | :---: | :---: |
|  | 12345 \#TM | \#0000000000012345 |  |
|  | 4800 RA1 | ***RA | *48.00 |
|  | 4000 CH | CHECK | *40.00 |
|  | 800 TL | CHANGE | *0.00 |

## Cash only system

## Procedure

## Direct key entries



## Menu-based entries



Key operation
Print
$12345 \approx$ \#TM
4800 RA1
\#0000000000012345
***RA
CASH
*48. 00
*48. 00

## Paid-out entries

To make a paid-out (PO) entry, you can select either of cash only system or mixed tendering system. Select the cash only system when you make a payment by cash only. In the mixed tendering system, you can make a payment by cash, check or credit. In either system, you must a PO entry only in a transaction. When you want to use the cash only system, contact with your authorized SHARP dealer.

## Mixed tendering system

## Procedure

## Direct key entries



## Menu-based entries



NOTE * Of the CR11 through CR9 keys, you may use only the one that is programmed to be capable of entering amounts tendered.

| Example | Key operation | Print |  |
| :---: | :---: | :---: | :---: |
|  | 6789 \%mM | \$0000000000006789 |  |
|  | P01 | ***P0 |  |
|  | 3000 TL | $\underset{* * * P O}{\text { CASH }}$ | $\begin{aligned} & * 30.00 \\ & * 30.00 \end{aligned}$ |
|  | P01 |  |  |

## Cash only system

## Procedure

## Direct key entries



## Menu-based entries



## No-sale (exchange)

Simply press the NS key without any entry. The drawer will open and the printer will print "NO SALE" on both the journal and the receipt. If you let your machine print a non-add code number before pressing the NS key, a no sale entry is achieved with a non-add code number printed.

## Print

## NO SALE

NOTE You can also enter "No-sale" from the miscellaneous menu. Press the macc NO SALE" from the menu.

## Transferring cash

This function is used to change cash sales amount for credit or check sales amount. For example, you can use this function when your guest asks you to credit the payment or to receive payment with check after entering the payment as cash.

## Procedure

## Direct key entries



## Menu-based entries



| Example | Key operation | Print |  |
| :---: | :---: | :---: | :---: |
|  | $2000 \mathrm{CH1}$ | $\begin{aligned} & \text { TRANSERR } \\ & \text { CHECK } \end{aligned}$ | *20.00 |

## - Cashing a check

NOTE
To use this function, please consult your authorized SHARP dealer, while you cannot use this function together with the cash transferring function.

## Procedure

## Direct key entries



## Menu-based entries



## ■ Service charge

When the payment operation is made for sales registrations, the service charge amount is calculated and printed. You can program a percent rate for calculating the service charge. If the percent rate is programmed as $0 \%$, the POS terminal does not print any service charge. Service charge is available in automatic VAT 1-6, automatic tax 1-6, automatic VAT 1-3 and automatic tax 4-6 system.

Example
Key operation


## Print

| $1 \times 15.00$ |  |
| :--- | ---: |
| PL00002 | $* 15.00$ |
| $1 \times 3.00$ | $* 3.00$ |
| PL00003 | $* 18.00$ |
| SUBTOTAL | $* 1.80$ |
| SER.CHRG | $* 19.80$ |
| CASH | $* 190$ |

## VIP sales

This function is used for transaction for the important guest who is free of charge. In this mode, any unit price is not counted.

## Procedure


*Less than the programmed upper limit amount

## Example

Key operation


Print

|  | *VIPI SALE* |  |
| :--- | ---: | ---: |
| $1 \times 0.00$ |  | $* 0.00$ |
| PLO0001 |  | $* 0.00$ |
| $3 \times 0.00$ | $* 0.00$ |  |
| PLO0002 |  |  |
| CASH |  |  |

## ■ Customer management

Your POS terminal can provide the customer management function.
To enable the customer management function, enter the customer code assigned to a customer. You can enter the customer code at any point during a transaction.
Normally customer information (name, code and address) are previously set by the programming. However, you can enter a new customer information during transaction. When an undefined customer code is entered, the message, "UNDEFINED CODE" is displayed, then you can enter the customer's name and address, which are saved in the customer file.

For the customer registered, you can allow to defer his/her payment. Take the tentative finalization using the cormage key. The sales amount is accumulated to the charge amount of each customer. When the customer settles his/her charge account take the received-on account entry.

## Procedure


*: Scanning the customer code on a Customer Card provided to the customer, or EAN-13 format bar code. Additionally the customer code can be read by the optional magnet card reader.
**: When a code entered for the customer entry does not exist in the customer file, "UNDEFINED CODE" is displayed for a moment with beep sounds. Then the NAME entry window is displayed to prompt to operator to enter a customer's name.
***: The ADDRESS entry window is displayed.

- The customer code entry is inhibited after the payment operation.
- When the wrong code is registered, take the following procedure to cancel it. If no item has been entered, press the NS key. If the item entry has been made, perform the subtotal void operation.

- To enter a new customer code in the REG/MGR-mode

Key operation

|  |  |  |  | 80 | 1 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | 800 | 000 | 001 |  |  |
| N | A | M | E | 5 | Ener |
| A | D | D | R | 5 | ENER |
|  |  |  |  |  | TL |

Print


- When you allow the customer to defer the payment;

Key operation


Print

| $1 \times 53.70$ |  |
| :--- | ---: | ---: |
| PLO0006 | $* 53.70$ |
| CHARGE | $* 53.70$ |
| O8000000000075\#NAME-1 |  |
| ***PBAL | $* 0.00$ |
| CHARGE | $* 53.70$ |
| ***NBAL | $* 53.70$ |

- When the customer settles his/her charge account or partial payment is done;

Key operation
$\begin{array}{r}0800000000075 \text { EUNT } \\ 3000 \text { ANEAT } \\ \hline \text { TL } \\ \hline\end{array}$

Print


The remainder of the charge account

## TRAINING Mode

The training mode is used when the operator or the manager practices POS terminal operations.
In case "clerk and cashier system" is applied to your POS terminal, cashiers can enter to the training mode.

When a clerk/cashier set in training is selected, the POS terminal automatically enters the training mode, while a clerk/cashier not set in training is selected, the POS terminal automatically enters the ordinary REG mode. A training text and a maximum of two training clerks/cashiers can be programmed. For programming of training clerk/cashier, contact your authorized SHARP dealer.

The training operations are valid in all modes.
A mark which is identifying a training receipt is printed on the receipt which is issued in the training mode.
The journal report completely stops in the training mode. The consecutive number is not updated. The preceding number is repeated in printing.

The memory in clerk/cashier is updated in the training mode. Other memories are not updated.
The GLU codes which are opened in the training mode are also printed on the GLU report. In this case, those GLU codes are distinguished from others by the character of "T." The data of training GLU codes are not added to the total.

The reading and resetting of training clerks/cashiers is printed on the clerk/cashier reports. However, the sales total of training clerks/cashiers is not included in the clerk/cashier total on the full clerk/cashier report.


## Supervisor Clerk

This function is used to substitute a supervisor clerk for an ordinary clerk. The supervisor clerk can make entry as an ordinary clerk by assigning the ordinary clerk code. You can use the supervisor clerk function only for substituting for an ordinary clerk. This function is available only in the real clerk key system.

To use this function, insert a real clerk key assigned supervisor clerk, enter the ordinary clerk code and press the (apm key. When you insert a supervisor clerk key and open an existing guest check, the original clerk who usually controls the guest check will automatically be assigned.

NOTE •This function is unavailable when the "overlapped clerk function" is enabled.

- When the supervisor clerk and the original clerk are entered, the operation in $O P X Z, X 1 / Z 1$, X2/Z2, PGM1, or PGM2 mode is inhibited.


To open an existing guest check
Inserting a supervisor clerk key


When working outside guest check or opening a new guest check

## Example

- When opening a new guest check (GLU code 1010) with this function:


NOTE
If it is programmed to display the clerk popup window ("CLERK POPUP" in FUNC.SELECT2 menu), you can start the operation from a GLU code entry. After you press the GLU key, the popup window will open for a clerk\# entry.

- When receiving payment for the order stored in the GLU code 1010:

| Key operation | Display |  |
| :---: | :---: | :---: |
| Inserting a supervisor clerk (Clerk\#12)$1010$$\square$ | GLU\#1010 | 0001 |
|  | 1 PL00001 |  |
|  | 1 PL00003 |  |
|  | 1 PL00004 |  |
|  | CASH | 4.25 |
|  | ***TOTAL | 4.25 |
|  | 856 | P1L1 |

## Overlapped Clerk Entry

This function allows to switch from one clerk to another clerk and to interrupt the first clerk's entry. So the second clerk can do his or her entry in this mode. Interrupt handling is possible only in the overlapped clerk entry. For actual use of this function, contact your authorized SHARP dealer.

NOTE - The overlapped clerk entry is available only in the clerk entry system.

- The overlapped clerk entry is not effective while the tendering sale is going on.
- If any clerk is still making an entry (or has not finalized the transaction yet), the POS terminal does not run in any mode other than REG and MGR, and no X/Z reports can be printed. The message "CLERK REMAINED" and the related clerk are displayed.


## Example

Clerk 1: Entry started
Clerk 2: Clerk change (1 to 2), interrupt initiated
Clerk 2: Transaction finished
Clerk 1: Clerk change (2 to 1), entry restarted

| Key operation |  | Display |
| :---: | :---: | :---: |
| Clerk 1 is assigned. (Clerk key 1 is inserted.) | 1 <br> 3 <br> 3 | REG 0001 <br> 1 PL00001 <br> 1 PL00003 <br> 1 PL00003 |
|  |  | $* * * T 0 T A L$  <br>  3-25 <br>  P1L1 |
| Clerk 2 is assigned. (Clerk key 2 is inserted.) | $3 \begin{array}{r} \otimes \\ \hline \mathrm{TL} \\ \hline \end{array}$ | REG 0002 <br> 3 PL00002  <br> CASH 45.00 |
|  |  | $\left.\begin{array}{cc}* * * \text { TOTAL } \\ 9-03 & 45-60 \\ \hline\end{array}\right]$ |
| Clerk 1 is assigned. (Clerk key 1 is inserted.) | 1 <br> $\square$ <br> 3 <br> TL |  |

## Correction of the Last Entry (Direct Void)

If you make an incorrect entry relating to a department, PLU/subdepartment, EAN, percentage ( $\% 1$ ) through $\% 5$ ), discount ( $\theta 1$ through ©5), item refund, or tip, you can void this entry by pressing the $\infty$ key immediately.

Example
Key operation
Display


## Correction of the Next-to-Last or Earlier Entries (Indirect Void)

If you find an incorrect entry before finalizing the transaction (e.g. before pressing the TL key), you can void the entry by the cursor operation or the key sequence operation.

## Indirect void by cursor operation

You can void department, PLU/subdepartment, EAN, item refund, amount discount/premium and percent entries.
Move the cursor to the item to be voided, and press the $\infty$ key.

## Indirect void by key sequence operation

You can void department, PLU/subdepartment, EAN and item refund.
Press the $\infty$ key just before you press a department key, $\stackrel{\text { DEPT }}{\|}$ key, direct PLU key or RUU key or just before you scan an EAN code. For the refund indirect void, press the $\infty$ key after you press the RF key.

Example
(Indirect void by cursor operation)


## Subtotal Void

You can void an entire transaction. Once subtotal void is executed, the transaction is aborted and the POS terminal issues a receipt.


## Correction of Incorrect Entries Not Handled by the Direct, Indirect or Subtotal Void Function

Any errors found after the entry of a transaction has been completed or during an amount tendered entry cannot be voided. These errors must be handled by the manager.
The following steps should be taken.

1. If you are making the amount tendered entry, finalize the transaction.
2. Make correct entries from the beginning.
3. Hand the incorrect receipt to your manager for its cancellation.

## Copy Receipt Printing

If your customer wants a receipt after you have finalized a transaction with the receipt ON-OFF function in the "OFF" status (no receipting), press the Rcci key for receipting. Your POS terminal can also print a copy receipt when the receipt ON-OFF function is in the "ON" status. If you want to make a copy, please consult your authorized SHARP dealer.

NOTE To toggle the receipt ON-OFF status, use one of the following procedures:

- Select "RCP SW." from the window which is opened by pressing the (Muc) key.
- Press the $\begin{gathered}\text { Rod } \\ \text { sw } \\ \substack{\text { d }} \\ \text { key to open the "RCP SW." window. }\end{gathered}$


## Example

Printing a receipt after making the entries shown below with the receipt ON-OFF function "OFF" status

"COPY" is printed on the copy receipt.

| *COPY* |  |
| :---: | :---: |
| $\begin{aligned} & 1 \times 8.00 \\ & \text { PL } 00002 \end{aligned}$ | *8.00 |
| $3 \times 1.25$ PL0000 | *3. 75 |
| CASH | *11.75 |

## Guest Check Copy

You can use this function when you want to take a copy of guest check.
Press the $6 \mathrm{gor}^{\circ}$ key and make a desired entry.

## Procedure



NOTE

- The guest check copy has nothing to do with the memory.
- The operation is the same as normal entry. But the validation printing is disabled and the drawer does not open.

Example
Key operation


| Print |  |
| :---: | :---: |
|  | COPY* |
| $\begin{aligned} & 10 \times 1.25 \\ & \text { PL00001 } \end{aligned}$ | *12.50 |
| CASH | *12.50 |

## Validation Printing Function

The POS terminal can perform validation printing when it is connected with the slip printer. For the details of slip printer, contact your authorized SHARP dealer.

1. Set a validation slip to the slip printer.
2. Press the vp key. The validation printing will start.

## NOTE

Programmed compulsory validation printing can be overridden by performing the following operation. If you need this function, contact your authorized SHARP dealer.

1. Move the mode key to MGR position.
2. $\longrightarrow \mathrm{CHOL} \longrightarrow \mathrm{VP}$

## Employee's Arrival/Departure Time Printing

The POS terminal can perform employee's arrival and departure time printing when it is connected with the slip printer. For the details of slip printer, contact your authorized SHARP dealer.
For printing, you must be in the REG mode.

## Printing of arrival time

Clerk: $\longrightarrow 1 \longrightarrow \mathrm{VP} \longrightarrow$

## Printing of departure time

Clerk: $\longrightarrow 2 \longrightarrow$ vP $\longrightarrow$

Cashier: $\longrightarrow 11 \longrightarrow \mathrm{VP} \longrightarrow$
(Only in clerk + cashier system)
Cashier: $\longrightarrow 22 \longrightarrow$ vP $\longrightarrow$
(Only in clerk + cashier system)

Manager Mode
The manager mode is used when managerial decisions must be made concerning POS terminal entries, for example, for overriding limitations and for other various non-programming managerial tasks.

NOTE Normal POS terminal operations may also be performed in this mode.

## Override Entries

Programmed limits (such as maximum amounts) for functions can be overridden by placing the POS terminal in the manager mode.

## Example

This example presumes that the POS terminal has been programmed not to allow coupon entries over 2.00.
Key operation

| REG-mode entries | 250$\square$ <br> 82 <br> CL |
| :---: | :---: |
| Enter to the manager mode | 250 ®2 |
| Return to the REG mode. | TL |

Print


## Tip Paid Entries

This operation is used when tips that guests have paid by using media other than cash (check or credit) are paid to respective clerks in cash.
You can make tip paid entries in the MGR mode only. The tips are paid to corresponding clerks according to their portions.


Example
Key operation

(The clerk key for clerk\#2 is inserted.) | TIP |
| :--- |
| TAID |

## Print

| 15/08/2001 10:10 | O00000\#0348 |
| :--- | :---: |
| 0002 CLERK0002 |  |
| IIP PAID | $* 2.50$ |

## Bill Recording/Bill Void

This bill information have to be recorded when BILL REPORT FILE was created (Bill recording). Each record contains "bill consecutive number", "clerk number", "issued date", and "amount".

The bill record can be voided from BILL REPORT FILE (Bill void). The voided bill number will be used on newly issuing bill to filling bill report completely.


Example
Key operation


Print on the journal

```
l:%0/2001 10:33 000000#0357
    BILL VOID
    0 0 0 3
```


## Correction after Finalizing a Transaction

When you need to void incorrect entries that clerks cannot correct (incorrect entries that are found after finalizing a transaction or cannot be corrected by direct, indirect or subtotal void), follow this procedure in the MGR mode.

1. Enter to the manager mode.
2. Press the $\infty$ key to put your POS terminal in the VOID mode. (Note the indication on the display.)
3. Repeat the entries that are recorded on an incorrect receipt. (All data in the incorrect receipt is removed from POS terminal memory; the voided amounts are added to the void mode totalizer.)

Incorrect receipt

| $15 / 08 / 2001$ | $10: 45$ |
| :--- | ---: |
| 0002 CLERK0002 |  |
|  |  |
| $1 \times 1.25$ |  |
| PLOO0001 | $* 1.25$ |
| $1 \times 15.00$ | $* 15.00$ |
| PLO0002 | $* 16.25$ |
| CASH | $* 10360$ |

Cancellation receipt

| 15/08/2001 10:45 0001 CLERK0001 |  | 000000\#0362 |
| :---: | :---: | :---: |
| *VOID* |  |  |
| $1 \times 1.25$ r200 |  | *1. 25 |
| 1×15.00 |  |  |
| PL00002 |  | *15.00 |
| CASH |  | *16. 25 | the VOID mode). To void additional transactions, repeat steps 2. and 3. above.

## Reading (X) and Resetting (Z)

 of Sales TotalsX1/Z1 MODE<br>X2/Z2 MODE<br>OPXZ MODE

- Use the reading function $(X)$ when you need to take the reading of sales information entered after the last resetting. You can take this reading any number of times. It does not affect the POS terminal's memory.
- Use the resetting function (Z) when you need to clear the POS terminal's memory. Resetting prints all sales information and clears the entire memory except for the GT1 through GT3, reset count, and consecutive number.
- X1 and Z1 reports show daily sales information. You can take these reports in the X1/Z1 mode.
- X 2 and Z 2 reports show periodic (monthly) consolidation information. You can take these reports in the X2/Z2 mode.
- In the OP X/Z mode, an clerk and/or cashier can take his or her report.
- If you want to stop the printing report, press the CL key. Even if the printing is stopped, the consecutive number (and $Z$ counter if you are printing a $Z$ report) is increased by one.

Please kindly take note to take Clerk reports instead of Cashier reports when "cashier only system" is applied to your machine. Only when "clerk + cashier system" is applied, you can take both of Clerk and Cashier reports.

## How to take a X1/Z1 or X2/Z2 report

## [To take a X1 or X2 report:]

1. Move the mode key to $O P X / Z, X 1 / Z 1$, or $X 2 / Z 2$ position.
2. Select "1 READING" to display the report lists.
3. Select a report title listed in the table shown later. When you select an item with parentheses on the opening screen, you can jump to the pertinent report title(s).
4. If needed, enter corresponding values described in the "Data to be entered" column on the table shown later.
[To take a Z1 or Z2 report:]
5. Move the mode key to $O P X / Z, X 1 / Z 1$, or $X 2 / Z 2$ position.
6. Select " 2 RESETTING" to display the report lists.
7. Select a report title listed in the table shown later.
8. If needed, enter corresponding values described in the "Data to be entered" column on the table shown later.
9. After the report has been taken, the message "ARE YOU SURE ?" will appear.

Select one of the following actions:

- Select "YES" to reset the sales information.
- Select "NO" to save the sales information.


## Flash report

You can take flash reports (display only) in the X1 mode for department sales, cash in drawer (CID) and sales total at the point you take the report

1. Move the mode key to $X 1 / Z 1$ position.
2. Select " 3 FLASH MODE" to display the flash report menu.
3. Select "DEPT SALES" to take a flash report of department sales, "CID" to take a flash report of cash in drawer, or "SALES TOTAL" to take a flash report of sales total.

| Report title | Description | $\begin{array}{c}\text { Available report type } \\ \text { in each mode }\end{array}$ |  | Data to be entered |
| :--- | :--- | :---: | :---: | :--- |
|  |  | $\mathrm{X} 1 / \mathrm{Z} 1$ | $\mathrm{X} 2 / \mathrm{Z2}$ |  |$)$.


| Report title | Description | Available report type in each mode |  | Data to be entered |
| :---: | :---: | :---: | :---: | :---: |
|  |  | X1/Z1 | X2/Z2 |  |
| 27 DAILY NET | Daily net |  | X2, Z2 |  |
| 28 GLU | GLU | X1, Z1 |  | Start/end GLU code |
| 29 GLU BY CLERK | GLU by clerk | X1, Z1 |  |  |
| 30 BALANCE | Balance | X1 | X2 |  |
| 31 BILL | Bill report | X1, Z1 |  |  |
| $\begin{aligned} & 32 \text { CUSTOM } \\ & \text { SALES } \end{aligned}$ | Customer sales 1 |  | X2, Z2 | Only details (date and time) Start/end customer codes |
| 33 CUSTOM SALES2 | Customer sales 2 |  | X2, Z2 | Detail/amount \& total Start/end customer codes |
| $\begin{aligned} & 34 \text { CUSTOM BY } \\ & \text { AMT } \end{aligned}$ | Customer by designated sales range |  | X2 | Amount |
| 35 CHARGE ACCOUNT | Customer charge account |  | X2 |  |
| 36 STACKED REPORT | Stacked report 1 | X1, Z1 | X2, Z2 |  |
|  | Stacked report 2 | X1, Z1 | X2, Z2 |  |

NOTE *1: You can pick up PLU/EAN codes for issuing the report. You can pick up new PLU/EAN codes or the codes that were picked up the last time. To pick up new codes, select "1 NEW PICKING", and follow the procedure show below to pick up new codes. To pick up the codes that were picked up last time, select "2 LAST PICKING".

Follow the following procedure for picking up PLU/EAN codes.


* The following reports relating to PLU/EAN is issued in the sequence of PLUs and EANs.

PLU, PLU BY DEPT, PLU IND. GROUP, PLU ZERO SALES, PLU STOCK, PLU MIN. STOCK and PLU CATEGORY
Also the EAN codes are printed in the sequence shown below.

| EAN-13 |
| :--- |
| EAN-8 |
| UPC-A |
| UPC-E |

## Daily Sales Totals

## General report

## - Sample X report



| *DEPT TL | 144.0000 | $\begin{aligned} & 100.00 \% \\ & * 1106.96 \end{aligned}$ | $\begin{aligned} & \text { "+" dept. sales q'ty } \\ & \text { and total } \end{aligned}$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| DEDUCTION | 130 | -8.40 | $\left\{\begin{array}{l} \text { "+" dept. deduction q'ty } \\ \text { and total } \end{array}\right.$ |  |  |  |
| D13 DPT. 13 DEPT (-) | 5.0000 | -10.00 | - Sample Z report |  |  |  |
|  |  | -10.00 | $\begin{aligned} & \}_{\text {"-" dept. counter }} \\ & \text { and total } \end{aligned}$ | *Z1 |  |  |
| D14 DPT. 14 *HASH TL | 3.000 Q | *9. 75 | $\} \text { "+" hash dept. counter }$ | GENERAL 21 GT1 | $\begin{array}{r} 0001 \\ * 00000003819.88 \end{array}$ | - Reset counter <br> $\checkmark$ Net grand total <br> (GT2-GT3) |
|  | 3.000 Q | *9.75 |  | $\begin{aligned} & \text { GT2 } \\ & \text { GT3 } \\ & \text { BAL } \end{aligned}$ | *00000004056. 63 <br> -00000000236. 75 <br> *00000000183. 43 | Grand total of plus registration Grand total of minus registration |
| D15 DPT. 15 HASH (-) | 3.000 Q | -3.75 | $\begin{aligned} & \text { "-" hash dept. counter } \\ & \text { and total } \end{aligned}$ | TR | *00000000030.07 | Order - paid total |
|  | 3.000 Q |  |  | DEPT. /GROUP |  | Grand total of training-mode |
|  |  | -3.75 |  | The subsequent printout occurs in the same format as in the sample X1 report. |  | registration |
| D16 DPT. 16 *BTIL TL | 2.000 Q | *1.00 | $\left\{\begin{array}{l} \text { "+" bottle return dept. } \\ \text { counter and total } \end{array}\right.$ |  |  |  |
|  |  |  |  |  |  |  |
|  | 2.000 Q |  |  |  |  |  |


| $\begin{aligned} & \text { D17 } \\ & \text { DPT. } 17 \end{aligned}$ BTIL (-) | $5.000 Q$ $5.000 Q$ | -2.50 -2.50 | "-" bottle return dept. counter and total |
| :---: | :---: | :---: | :---: |
| D18 DPT. 18 | 0.000 0 | *0.00 |  |
| *NT TLI | 0.000 Q | *0.00 | \}Non-turnover 1 counter and total |
| D19 DPT. 19 | 2.000 Q | *30.50 |  |
| *NTL2 | 2.000 Q | *30.50 | ¢Non-turnover 2 counter and total |
| D20 | 2.000 Q |  |  |
| DPT. 20 |  | *3.00 |  |
| *NT TL3 | 2.000 Q | *3.00 | \}Non-turnover 3 counter and total |
| TRANSACTION |  |  | Report title |
| (-) 2 | 10 | -0.25 | - Subtotal ( - ) counter and total |
| \%1 | 10 | -3.02 | - Subtotal \% counter and total |
| \%3 | 10 | -22.00 |  |
| NET 1 |  | *1070. 19 | - Net sales total |
| TAX1 ST |  | *633.27 | - Taxable 1 total |
| VAT 1 |  | *1.00 | - VAT 1 total |
| TAX2 ST |  | *591.66 |  |
| TAX6 ST |  | *94. 65 |  |
| VAT 6 |  | *0.00 |  |
| ITL TAX |  | *3. 20 |  |
| VAT SFT |  | *1.91 |  |
| TAX DELE |  | *1.50 |  |
| SER. CHRG |  | *79.72 |  |
| NET2 |  | *1153.11 | - Printed in case add-on tax is included. |
| $(-) 1$ | 10 | -0.50 | - Item (-) counter and total |
| (-) 3 | 20 | -0.30 |  |
| (-) 4 | 10 | -0.75 |  |
| (-) 5 | 20 | -0.60 |  |
| \%2 | 10 | *1. 50 | - Item \% counter and total |
| \%4 | 10 | -0.75 |  |
| \%5 | 10 | -3.00 |  |
| DISCOUNT | 10 | -4.00 | - Discount in promotion sale |
| CP PLU | 00 | *0.00 | - Coupon-like PLU counter and total |
| REFUND | 50 | *8.73 | - Refund counter and total |
| VD | 10 | *3.00 | - REG-mode item void counter and total |
| VOID | 10 | *10.85 | - Void-mode transaction counter and total |
| MGR VD | 10 | *10.00 | - Manager item void counter and total |
| SBIL VD | 10 | *18.96 | - Subtotal void counter and total |
| RETURN | 10 | *1.91 | - Return counter and total |
| HASH VD | 10 | *3. 25 | - Hash item void counter and total |
| HASH RF | 10 | *3.25 | - Hash item refund counter and total |
| HASH RT | 10 | *3. 25 | - Hash item return counter and total |
| NOTURNVD | 10 | *10.00 | - Non-turnover item void counter and total |
| NOTURNRF | 10 | *10.00 | - Non-turnover item refund counter and total |
| NOTURNRT | 10 | *10.00 | - Non-turnover item return counter and total |



Department report


Individual group total report on departments


## Full group total report on departments

| $\text { *X } 1 *$ <br> DEPT.GR. TOTAL |  |  | Group 1 text/sales <br> q'ty and total |
| :---: | :---: | :---: | :---: |
| GROUP1 | 531.4900 | $\begin{gathered} 74.85 \% \\ * 2776.37 \\ 10.37 \% \\ * 384.71 \end{gathered}$ |  |
| GROUP2 | 119.626 Q |  |  |
|  |  |  |  |
| GROUP9 | $5.000 \square$ | $\begin{gathered} 0.23 \% \\ * 8.70 \\ 100.00 \% \\ * 3709.21 \end{gathered}$ |  |
|  |  |  |  |
| *DEPT TL | 776.6160 |  |  |
|  |  |  |  |
| DEPT (-) | 3.0000 | -4.00 |  |
|  |  |  |  |
| *HASH TL | 8.0000 | *26.00 |  |
|  |  |  |  |
| HASH(-) | 5.0000 | -6. 25 |  |
|  |  |  |  |
| *BTIL TL | 2.0000 | *1. 00 |  |
|  |  |  |  |
| BTTL (-) | 7.0000 | -3.50 |  |
|  |  |  |  |
| *NT TLI | $6.000 \square$ | *60. 00 |  |
|  |  |  |  |
| *NT TL2 | 1.000 Q | *15. 25 |  |
|  |  |  |  |
| *NT TL3 | 2.000 Q | *3.00 |  |
|  |  |  |  |

PLU/EAN report by designated range


* When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".


## Combo sales report

| COMBO SALES |  |  |  |
| :---: | :---: | :---: | :---: |
|  | 00001- | 99999 | - PLU range |
| PLU <br> P00001 |  |  |  |
|  |  |  |  |
| PL00001 | 71.000 Q | *253.27 | Price level 1 |
| COMBO | 3.0000 | *5. 10 | cription, sales q'ty and total |
| P00002 |  |  | Price level 1 combo |
| PL00002 | 41.0000 | *206. 86 | sales q'ty and total |
| COMBO | 3.000 Q | *3. 45 |  |
| P00003 |  |  |  |
| PL00003 | 37.1260 | *164.96 |  |
| COMBO | 3.0000 | *3. 45 |  |
| P00014 |  |  |  |
| PL00014 | 1.0000 | *1. 50 |  |
| COMBO | 8.0000 | *40.00 |  |
| P00015 |  |  |  |
| PL00015 | $2.000 \square$ | *4. 45 |  |
| COMBO | 8.000 Q | *40.00 |  |
| P00016 |  |  |  |
| PL00016 | 2.0000 | *13.00 |  |
| COMBO | 8.000 Q | *40.00 |  |
| ***TOTAL |  |  |  |
| L1 | 154.1260 | *644. 04 |  |
| COMBO | 33.0000 | *132.00 |  |
| L2 | $0.000 \square$ | *0.00 |  |
| COMBD | $0.000 \square$ | *0.00 |  |
| L3 | 0.000 Q | *0.00 |  |
| COMBO | 0.000 Q | *0.00 |  |

PLU/EAN report by associated department

| *X1* <br> PLU BY DEPT |  |  | Description of associated dep |
| :---: | :---: | :---: | :---: |
| DPT. 02 <br> DO2 PLU |  |  | - Associated <br> dept. code |
|  |  |  |  |
| P00002 |  |  | - PLU code |
| PL00002 41.000 Q *206.86 |  |  | Price level 1 description, sales q'ty and tota |
| COMBO | 3.0000 | *3. 45 |  |
| $\begin{aligned} & \text { PLU2-P2 } \\ & \text { PLU2-P3 } \end{aligned}$ | 4.000 Q | *7. 74 | Price combo mea q'ty and total |
|  | 2.0000 | *2.00 |  |
| ***TOTAL |  |  |  |
| L1 $41.0000 * 206.86$ |  |  | - PLU total |
| COMBO $3.0000 \quad * 3.45$ |  |  |  |
| L2 ${ }_{\text {COMBO }}$ | 4.000 O | *7.74 |  |
|  | 0.0000 | *0.00 |  |
| L3 | 2.0000 | *2.00 |  |
| COMBO | 0.0000 | *0.00 |  |
| EAN |  |  |  |
| 5056789123404\# |  |  | - EAN code |
| ITEM-FITEM-F P2 | 1.0000 | *3. 45 | Price level 1 description, sales q'ty and tota |
|  | 0.0000 | *0.00 |  |
| ITEM-P P3 | 0.0000 | *0.00 |  |
| ***TOTAL |  |  | - EAN total |
| L1 | 1.000 a | *3. 45 |  |
| L2 | 0.000 O | *0.00 |  |
| L3 | 0.0000 | *0.00 |  |

* When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".


## Individual group report on PLU/EAN

| $\begin{array}{r} * \times 1 * \\ \text { PLU IND. GROUP } \end{array}$ |  |  | [PLU code |
| :---: | :---: | :---: | :---: |
| PLU |  |  |  |
| P00075 |  |  |  |
| PL00075 | 6.000 Q | *66. 00 | - Price level 1 |
| PLU75-2 | 3.0000 | *20.00 | description, <br> sales q'ty and total |
| PLU75-3 | 3.000 Q | *16.95 |  |
| EAN <br> 5089123456708\# |  |  | ¢EAN code |
|  |  |  |  |
| ITEM-D | 3.000 Q | *15.75 | - Price level 1 |
| ITEM-D P2 | 0.000 Q | *0.00 | description, sales q'ty and total |
| ITEM-D P3 | 0.000 Q | *0.00 | Group 99 label |
| PLU GRg9 | 15.0000 | $\begin{gathered} 3.20 \% \\ \times 118.70 \end{gathered}$ | Group 99 sales |
| *DEPT TL | 776.6160 | $\begin{aligned} & 100.00 \% \\ & * 3709.21 \end{aligned}$ | Plus dept. total |


| *X1* <br> PLU GR. TOTAL |  |  | - Group 1 text |
| :---: | :---: | :---: | :---: |
| PLU GR00 | $0.000 \square$ | 0.00\% |  |
|  |  | *0.00 |  |
| PLU GRO1- | 314.4900 | $43.21 \%$ | Group 1 sales q'ty |
| PLU GR02 | 82.0000 | 15.44\% | and total |
| PLU GROZ | 82.000 | *572.55 |  |
| PLU GR03 | 71.6260 | $\begin{gathered} 6.55 \% \\ * 242.96 \end{gathered}$ |  |
| PLU GR99 | 15.0000 | $\begin{gathered} 3.20 \% \\ +118.70 \end{gathered}$ |  |
| *DEPT TL | 776.6160 | $\begin{aligned} & 100.00 \% \\ & * 3709.21 \end{aligned}$ | Plus dept. total |


| $\begin{array}{r} * \times 1 * \\ \text { PLU ZERO SALES } \end{array}$ |  |  | - PLU code |
| :---: | :---: | :---: | :---: |
| PLU P00013 P00020 |  |  |  |
|  |  | PL00013 PL00020 | - Description |
| $\begin{aligned} & \text { EAN } \\ & 5087654321106 \# \text { ITEM-J } \end{aligned}$ |  |  |  |
| EAN code |  |  | Description |

## PLU/EAN stock report



PLU/EAN zero sales report (by dept.)



## Transaction report

| *X1* <br> TRANSACTION |  |  |  |
| :---: | :---: | :---: | :---: |
| *DEPT TL | 776.616 Q | *3709. 21 | $\ulcorner$ Plus dept. total |
| DEPT (-) | $3.000 \square$ | -4.00 | - Minus dept. total |
| *HASH TL | 8.0000 | *26.00 | - Hash dept. total |
| HASH (-) | 5.000 Q | -6. 25 | - Hash minus total |
| *BTTL. TL | 2.000 Q | *1.00 | - Bottle return dept. total |
| BTTL (-) | 7.0000 | -3.50 | - Bottle return minus total |
| *NT TL1 | 6.0000 | *60.00 | L Non-turnover 1 total |
| *NT TL2 | 1.0000 | *15. 25 |  |
| *NT TL3 | 2.000 O | *3. 00 |  |

In this report, the same transaction data as those printed in the general report are printed.

## Commission sales report



## Tax report

| TAX |  |  |
| :---: | :---: | :---: |
| NET 1 | *3687.38 | - Net sales total |
| TAXI ST | *454.95 | - Taxable 1 total |
| VAT 1 | *21.66 |  |
| TAX2 ST | *394.00 | VAT 1 total |
| VAT 2 | *39. 05 |  |
| TAX3 ST | *180.00 |  |
| VAT 3 | *30.00 |  |
| TAX4 ST | *180.00 |  |
| VAT 4 | *16.36 |  |
| TAX5 ST | *21.00 |  |
| VAT 5 | *1.37 |  |
| TAX6 ST | *21.00 |  |
| VAT 6 | *2.74 | Tax total |
| TTL TAX | *111.18 | 俋 |
| NET | *3576.20 | Net sales total without tax |

## Chief report



Full clerk report


The subsequent printout occurs in the same format as in the individual clerk report from the clerk \#1. In the full clerk report, the total sales of all clarks are also printed.

* When you take a $Z$ report, " $Z 1$ " is printed instead of " X 1 ".


## Individual clerk report

(In case of clerk only system)


[^1]| SER. CHRG |  | *159. 21 | Service charge total |
| :---: | :---: | :---: | :---: |
| CASH TIP | 70 | *13.60 | - Cash tip counter and total |
| NOCA TIP | 40 | *14.20 | - Non-cash tip counter and total |
| TIP PAID | 00 | *0.00 | - Tip-paid counter and total |
| CASH | 2060 | *3108.59 | - Cash counter and total |
| CASH2 | 10 | *10.85 |  |
| CASH3 | 20 | *46.65 |  |
| CASH4 | 10 | *14.09 |  |
| CASH5 | 10 | *13.30 |  |
| CHECK | 100 | *219.51 | - Check 1 sale counter and total |
| CHECK2 | 30 | *26. 26 |  |
| CHECK3 | 20 | *15.70 |  |
| CHECK4 | 20 | *35.00 |  |
| CHECK5 | 20 | *39.39 |  |
| CREDIT1 | 90 | *151.56 | Credit 1 sale and tendering and total |
| CREDIT2 | 40 | *59.80 |  |
| CREDIT3 | 20 | *37.46 |  |
| CREDIT4 | 20 | *33.11 |  |
| CREDIT5 | 20 | *49.84 |  |
| CREDIT6 | 10 | *10.31 |  |
| CREDII7 | 10 | *7.72 |  |
| CREDIT8 | 10 | *26.97 |  |
| CREDIT9 | 10 | *21.71 |  |
| CHARGE | 10 | *10.85 |  |
| EXCH1 | 50 | 381.70 | Exchange 1 counter and total |
| DOM. CUR1 |  | *246. 19 |  |
| EXCH2 | 40 | 281.30 |  |
| DOM. CUR2 |  | *143.80 |  |
| EXCH3 | 20 | 65.00 |  |
| DOM. CUR3 |  | *41.91 |  |
| EXCH4 | 20 | 70.00 |  |
| DOM. CUR4 |  | *50.71 |  |
| EXCH5 | 20 | 116.00 |  |
| DOM. CUR5 |  | *79.44 |  |
| EXCH6 | 20 | 190.00 |  |
| DOM. CUR6 |  | *154.47 |  |
| EXCH7 | 20 | 125.00 |  |
| DOM. CUR7 |  | *83. 33 |  |
| EXCH8 | 30 | 120.00 |  |
| DOM. CUR8 |  | *73.59 |  |
| EXCH9 | 20 | 96.00 |  |
| DOM. CURS |  | *52.74 |  |
| ****CID |  | *3024. 14 | - Cash in drawer |
| *CH ID |  | *417.06 |  |
| CA/CK ID |  | *3441.20 | - Cash + check in drawer |
| CHK/CG |  | *15.17 | - Change total for check tendering |
| GLU\#1000 |  |  |  |
| GLU\#1002 |  |  |  |
| GLU\#1005 |  |  | OPen GLU code |
| GLU\#1100 |  |  |  |
| *FREE GLU* GLU\#1007 |  |  | - Free GLU code |

[^2]Individual clerk report (In case of cashier only system)

| $\underset{\text { IND. CLERK }}{* \times 1 *}$ | CLERK0001 |  |
| :---: | :---: | :---: |
| CLK\#0001 |  |  |
| PAID TL |  | *3155. 74 |
| AVE. |  | *19. 13 |
| VIP1 SALE |  | *6. 41 |
| VIP2 SALE |  | *0.00 |
| VIP3 SALE |  | *0.00 |
| REFUND | 20 | *15.50 |
| VD | 00 | *0.00 |
| VOID | 00 | *0.00 |
| MGR VD | 00 | *0.00 |
| SBTL VD | 100 | *3671. 14 |
| RETURN | 40 | *36.00 |
| NO SALE | 40 |  |
| G.C. CNT | 00 |  |
| GUEST | 1650 |  |
| ***RA | 20 | *96.00 |
| ***RA2 | 00 | *0.00 |
| ***PO | 20 | *30.00 |
| ***P02 | 00 | *0.00 |
| SCM (t) |  | *1176.50 |
| SCM (-) |  | -1121.00 |
| SCM TTL |  | *55.50 |
| CASH TIP | 60 | *11.60 |
| NOCA TIP | 30 | *10.20 |
| IIP PAID | 00 | *0.00 |
| CASH | 1290 | *2152.30 |
| CASH2 | 00 | *0.00 |
| CASH3 | 00 | *0.00 |
| CASH4 | 00 | *0.00 |
| CASH5 | 00 | *0.00 |
| CHECK | 90 | *199. 51 |
| CHECK2 | 10 | *7. 26 |
| CHECK3 | 10 | *10.00 |
| CHECK4 | 10 | *15.00 |
| CHECK5 | 10 | *29.39 |
| CREDIT1 | 70 | *98. 57 |
| CREDIT2 | 30 | *48.95 |
| CREDIT3 | 10 | *15.75 |
| CREDIT4 | 10 | *17.00 |
| CREDIT5 | 10 | *24.00 |
| CREDITG | 00 | *0.00 |
| CREDIT7 | 00 | *0.00 |
| CREDIT8 | 00 | *0.00 |
| CREDIT9 | 00 | *0.00 |
| CHARGE | 00 | *0.00 |


| $\begin{aligned} & \text { EXCH1 } \\ & \text { DOM. CUR1 } \end{aligned}$ | 40 | $\begin{aligned} & 321.70 \\ & * 207.49 \end{aligned}$ |
| :---: | :---: | :---: |
| EXCH2 | 30 | 221.30 |
| DOM. CUR2 |  | *113.13 |
| EXCH3 | 10 | 40.00 |
| DOM. CUR3 |  | *25.79 |
| EXCH4 | 10 | 40.00 |
| DOM. CUR4 |  | *28.98 |
| EXCH5 | 10 | 100.00 |
| DOM. CUR5 |  | *68. 49 |
| EXCH6 | 10 | 150.00 |
| DOM. CUR6 |  | *121.95 |
| EXCH7 | 10 | 80.00 |
| DOM. CUR7 |  | *53.33 |
| EXCH8 | 20 | 70.00 |
| DOM. CUR8 |  | *42.93 |
| EXCH9 | 10 | 70.00 |
| DOM. CURS |  | *38.46 |
| ****CID |  | *2096. 86 |
| *CH ID |  | *297. 36 |
| CA/CK ID |  | *2394. 22 |
| CHK/CG |  | *10.28 |

[^3]Individual clerk report (In case of clerk + cashier system)

| $\underset{\text { IND.CLERK }}{* \times 1 *}$ |  |
| :---: | :---: |
| CLKHOOO1 | CLERK0001 |
| COM. SALI | *819. 19 |
| COM. AMT1 | *81.92 |
| COM. SAL2 | *180.00 |
| COM. AMT2 | *36.00 |
| COM. SAL3 | *21.00 |
| COM. AMT3 | *1. 05 |
| COM. SAL4 | *2. 23 |
| COM. SAL5 | *40.15 |
| COM. SAL6 | *5. 25 |
| COM. SAL7 | *3. 85 |
| COM. SAL8 | *4. 26 |
| COM. SALS | *3. 21 |
| COM. AMTS | *0. 48 |
| COM. TTL | *119. 45 |
| NON COM. | *2041.50 |

${ }^{*}$ When you take a $Z$ report, " $Z 1$ " is printed instead of "X1".
${ }^{* 2}$ From here, the printing is selectable by programming; "PRINT ON CLK" in department and PLU/EAN programming in ARTICLE menu. When "YES" is selected, the printing of department report and/or PLU/EAN report will be done.

## Full cashier report (In case of clerk + cashier system)



The subsequent printout occurs in the same format as in the individual cashier report from the cashier \#1. In the full cashier report, the total sales of all cashiers are also printed.

* When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".

Individual cashier report (In case of clerk + cashier system)

| *X1 * <br> IND. CASHIER |  |  |
| :---: | :---: | :---: |
| CSR\#0001 | CASHIEROOO1 |  |
| PAID TL |  |  |
| AVE. |  | *15.58 |
| VIP1 SALE |  | *5. 64 |
| VIP2 SALE |  | *3. 65 |
| VIP3 SALE |  | *5. 25 |
| REFUND | 60 | *11.98 |
| VD | 20 | *6.25 |
| VOID | 10 | *10.85 |
| MGR VD | 10 | *10.00 |
| SBTL VD | 10 | *18.96 |
| RETURN | 20 | *5. 16 |
| NO SALE | 20 |  |
| G.C. CNT | 00 |  |
| GUEST | 650 |  |
| ***RA | 10 | *10.00 |
| ***RA2 | 10 | *15.00 |
| ***PO | 10 | *10.00 |
| ***P02 | 10 | *30.00 |
| SCM ( + ) |  | *50.00 |
| SCM (-) |  | -50.00 |
| SCM TIL |  | *0.00 |
| CASH TIP | 10 | *2.00 |
| NOCA TIP | 10 | *4.00 |
| TIP PAID | 00 | *0.00 |
| CASH | 340 | *472.29 |
| CASH2 | 10 | *10.85 |
| CASH3 | 20 | *46. 65 |
| CASH4 | 10 | *14. 09 |
| CASH5 | 10 | *13.30 |
| CHECK | 10 | *20.00 |
| CHECK2 | 20 | *19.00 |
| CHECK3 | 10 | *5.70 |
| CHECK4 | 10 | *20.00 |
| CHECK5 | 10 | *10.00 |
| CREDIT1 | 20 | *52.99 |
| CREDIT2 | 10 | *10.85 |
| CREDIT3 | 10 | *21.71 |
| CREDIT4 | 10 | *16. 11 |
| CREDIT5 | 10 | *25.84 |
| CREDIT6 | 10 | *10.31 |
| CREDIT7 | 10 | *7.72 |
| CREDIT8 | 10 | *26.97 |
| CREDIT9 | 10 | *21.71 |
| CHARGE | 10 | *10.85 |


| EXCH1 | 10 | 60.00 |
| :--- | :--- | :--- |
| DOH. CUR1 |  | $* 38.70$ |
| EXCH2 | 10 | 60.00 |
| DOH. CUR2 |  | $* 30.67$ |
| EXCH3 | 10 | 25.00 |
| DOM. CUR3 |  | $* 16.12$ |
| EXCH4 | 10 | 30.00 |
| DOH. CUR4 | 10 | $* 21.73$ |
| EXCH5 | 10 | 16.00 |
| DOM. CUR5 | 10 | $* 10.95$ |
| EXCH6 | 10 | 40.00 |
| DOH. CUR6 |  | $* 32.52$ |
| EXCH7 | 10 | 45.00 |
| DOH. CUR7 | 10 | $* 30.00$ |
| EXCH8 | 10 | 50.00 |
| DOH. CUR8 | 10 | $* 30.66$ |
| EXCH9 | 10 | 26.00 |
| DOH. CURS |  | $* 14.28$ |
| ****CID |  | $* 443.28$ |
| *CH ID |  | $* 119.70$ |
| CA/CK ID |  | $* 562.98$ |
| CHK/CG |  | $* 4.89$ |

[^4]
## Hourly report

| *X1* |  |  |  |
| :---: | :---: | :---: | :---: |
| HOURLY |  |  |  |
| 11:00 | 60 | *151. 01 |  |
| AVE. |  | *25.17 |  |
| 11:30 | 140 | *198. 05 |  |
| AVE. |  | *14. 15 |  |
| SUBTOTAL | 200 | *349.06 | Time |
| 12:00 | 100 | *130.44 | Transaction counter |
| AVE. |  | *13.04 | - Sales total |
| 12:30 | 110 | *361.16 |  |
|  |  |  | Average of sales amount |
| 10:30 | 30 | *44.03 |  |
| AVE. |  | *14. 68 |  |
| SUBTOTAL | 30 | *44. 03 |  |

* When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".


## ■ GLU report



| *FREE GLU* |  | - Free GLU code <br> (This code has been transferred out.) |
| :---: | :---: | :---: |
| GLU\#1001 |  |  |
| ***PBAL | *10.25 |  |
| DEPOSIT | *0.00 |  |
| DEPO. (-) | *0.00 |  |
| ***TOTAL |  |  |
| ***PBAL | *116.84 |  |
| DEPOSIT | *30.00 | Total |
| DEPO. (-) | *0.00 |  |

[^5]
## GLU report by clerk



* When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".


## Balance report



## X1/Z1 stacked report

You can print multiple X1/Z1 reports in sequence under a single transaction. In this case you need to program in advance which X1/Z1 reports should be printed. Refer to "Stacked report" under Section "Report Programming" in Chapter 13 "Programming."

## Periodic Consolidation

Your POS terminal allows you to take consolidation $X$ and $Z$ reports of a chosen period (the period is usually one week or month).

## ■ General information

The periodic reading or resetting reports are the same in format as those in the $\mathrm{X} 1 / \mathrm{Z} 1$ report for daily sales information except mode indication ("X2" or "Z2").

## - Sample X report



The subsequent printouts are the same in format as those in the $X / Z$ report on daily totals.

## Daily net report



[^6]
## Customer sales report 1 and 2

NOTE Customer sales report 1 and 2 are printed in the same format except the report title. You can print either report depending on the programming of CUSTOMER DATA in FUNC.SELECT2 menu. On the customer sales report 1, you can print (and reset in Z2 mode) details (date/sales item) only. On the customer sales report 2, you can print (and reset in Z2 mode) accumulated sales q'ty/total and details.


| \#0800000001232 <br> NAME5 <br> ADDR5 |  |  |  |
| :---: | :---: | :---: | :---: |
|  | 10 | *6.80 |  |
| CHARGE |  | *0.00 |  |
| 16/12/2001 |  |  |  |
| P00001 |  | 1.0000 |  |
| PL00001 |  | *6.80 |  |
| SUBTOTAL | 50 | *155.87 | - Subtotal on the report |
| CHARGE |  | *38.70 |  |
| ***TOTAL | 50 | *155.87 | The full total on the customer file |
| CHARGE |  | *38.70 |  |

* When you take a Z report, "Z2" is printed instead of "X2".


## - Customer sales report by sales range



* When you take a Z report, "Z2" is printed instead of "X2".

■ Customer charge account report

| $\text { CHARGF } \begin{aligned} & * \times 2 * \\ & \text { Arcnint } \end{aligned}$ |  |  |  |
| :---: | :---: | :---: | :---: |
|  |  |  | CHARGE ACCOUNT |  |
| \#0800000000075 |  |  | - Customer code |
| NAME-1 |  |  | - Name |
| ADDRESS-1 |  |  | - Address |
| CHARGE |  | *23.70 |  |
| \#0800000000105 |  |  |  |
| NAME-7 |  |  |  |
| ADDRESS-7 |  |  |  |
| CHARGE *15.00 |  |  |  |
| SUBTOTAL | 40 | *149. 07 |  |
| CHARGE $\quad * 38.70$ |  |  |  |
| ***TOTAL | 50 | *155.87 |  |
| CHARGE |  | *38.70 |  |

[^7]
## Compulsory Cash/Check Declaration

## If your POS terminal has been programmed for compulsory cash/check declaration, you must declare cash/check in drawer in advance according to the type of the declaration when you take clerk $Z$ reports.

Use the procedure shown in "Key operation" below for this declaration.

## Types of compulsory cash/check declaration

In case "Clerk only system" or "Cashier only system" is applied to your machine:
(Please kindly note to take "Clerk" report instead of "Cashier" report even when "Cashier only system" is applied to your machine.)

- Compulsive when individual clerk resetting is taken.
- Compulsive when full full clerk resetting is taken.

In case "Cashier + clerk system" is applied to your machine*

- Compulsive when individual cashier resetting is taken.
- Compulsive when full full cashier resetting is taken.

NOTE Compulsory cash/check declaration is available in the above two types. You can choose either of these. Contact your authorized SHARP dealer for details.

## Key operation

- Individual clerk/cashier Z report

OP X/Z mode


- Full clerk Z report

* If you make a wrong entry, enter the wrong quantity and amount again, and press the key, and make a correct entry again.
- In case of clerk only system or cashier only system

*When you take a full clerk report, ALL CLERK is printed here.
When you take a individual cashier report, IND.CASHIER is printed here, and when you take a all cashier report, ALL CASHIER is printed here.


# Non-accessed EAN and Customer Deletion 

| $\mathrm{X} 1 / \mathrm{Z1}$ MODE |
| :---: |
| $\mathrm{X} 2 / \mathrm{Z} 2 \mathrm{MODE}$ |

You can delete EANs and customers that had not been accessed for a certain period. You can program a period in the PGM2 mode. As for customer, you can also delete customers with regardless to a non-accessed period.
Follow the procedure shown below.

## Non-accessed EAN deletion

1. Move the mode key to $\mathrm{X} 1 / \mathrm{Z} 1$ position.
2. Select " 7 EAN DELETE".
3. Select " 1 READING" to take a report, or " 2 DELETE" to delete non-accessed EANs.
4. When you select " 2 DELETE", select you want to delete all the non-accessed EANs ( 1 ALL DELETE) or delete the non-accessed EANs individually (2 IND.DELETE).

NOTE It is recommended to take a report first before executing deleting operation.

## Non-accessed customer deletion

1. Move the mode key to $X 2 / Z 2$ position.
2. Select " 6 NO ACCESS CUSTOM".
3. Select "1 READING" to take a report, or " 2 DELETE" to delete non-accessed customers.
4. When you select " 2 DELETE", select you want to delete all the non-accessed customers ( 1 ALL DELETE) or delete the non-accessed customers individually ( 2 IND.DELETE).

NOTE It is recommended to take a report first before executing deleting operation.

## Customer deletion

1. Move the mode key to $X 2 / Z 2$ position.
2. Select " 7 CUSTOM DELETE".
3. Specify the range (start/end customer codes) you want to delete.

Non-accessed EAN report

*1 When you select "DELETE", " $Z 1$ " is printed instead of " X 1 ".
*2 When there is any sales data of the EAN for PLU/EAN report, the data is printed here.
When you delete the EAN in Z1 mode under this situation, the EAN data for PLU/EAN report is also deleted.

■ Non-accessed customer report

| $\begin{array}{r} * \times 2 \mathbf{N}^{*} \\ \text { NO ACCES.CUST. } \end{array}$ |  |  |  |
| :---: | :---: | :---: | :---: |
| \#0800000000112 |  |  | - Customer code |
| NAME 35 ADDRESS 35 |  |  | - Name |
|  |  |  | - Address |
|  | 00 | *0.00 |  |
| CHARGE <br> \#0800000001232 <br> NAMES <br> ADDR5 |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  | 10 | *6.80 |  |
| CHARGE *0.00 |  |  |  |
| SUBTOTAL | 10 | *6.80 |  |
| CHARGE |  | *0.00 |  |
| ***TOTAL | 80 | *208. 67 |  |
| CHARGE |  | *38.70 |  |

[^8]Customer delete report

| $\text { * } 22 *$ <br> CUSTOM DELETE |  |  |  |
| :---: | :---: | :---: | :---: |
| $\begin{aligned} & \# 0008000000105-\# 0008000000174 \\ & \# 0008000000105 \end{aligned}$ |  |  | - Customer range |
|  |  |  | - Customer code |
| NAME-6 |  |  | - Name |
| ADDRESS- |  |  | - Address |
|  | 00 | *0.00 |  |
| CHARGE |  | *0.00 |  |
| \#0008000000174 |  |  |  |
| NAME-100 |  |  |  |
| ADDRESS-100 |  |  |  |
|  | 00 | *0.00 |  |
| CHARGE |  | *0.00 |  |
| SUBTOTAL | 00 | *0.00 |  |
| CHARGE |  | *0.00 |  |
| ***TOTAL | 50 | *155. 87 |  |
| CHARGE |  | *38.70 |  |

## How to Use the Programming Keyboard Sheet

The programming keyboard sheet is used for programming in the PGM 1 or 2 mode.
This sheet is transparent. Place the sheet over the standard key sheet or blank key sheet when programming.

## Programming Keyboard Layout


: The shaded area contains the character keys which are used for programming characters.
 characters, see the section "How to Enter Alphanumeric Characters."
$\rightarrow \square \uparrow \square$ : Used to move the cursor.
(AIIE) : Used to program each setting.
TL : Used to finalize programming.
(anail : Used to cancel programming and to get back to the previous screen.
(rexe : Used to go back to the previous record, e.g., from the department 2 programming window back to the department 1 programming window.
(lexe : Used to go to the next record, for example, in order to program unit prices for sequential departments.
ERem : Used to scroll the window to go to the next page.
[ive : Used to scroll the window to go back to the previous page.
CL : Used to clear the last setting you have programmed or clear the error state.
$\square$ : Used to toggle between two or more options.
ST : Used to list those options which you can toggle by the $\square$ key.
(Hatall) : Used to call up a desired code.
Numeric keys: Used for entering figures.

For more information about using these keys, see "Basic Instructions" section in Chapter 11 "Programming."

## How to Program Alphanumeric Characters

This section discusses how to program alphanumeric characters such as "DESCRIPTION," "NAME" and "TEXT."

## Using character keys on the keyboard

## Entering alphanumeric characters

To enter a character, simply press a corresponding character key on the programming keyboard sheet. To enter a digit, simply press a corresponding numeric key.

## Entering double-size characters

(IDC) : This key toggles the double-size character mode and the normal-size character mode. The default is the normal-size character mode. When the double-size character mode is selected, the letter "W" appears at the bottom of the display.

## Entering upper-case letters

(애f) : You can enter an upper-case letter by using this key. Press this key just before you enter the upper-case letter. You should press this key each time you enter an upper-case letter.

## Editing text

You can edit the text you have entered by deleting and/or inserting characters.

## To select a text editing mode

(INS) : Toggles between the insert mode ( "_") and the overwrite ( "■") mode.

## To move the cursor

$\leftrightarrows$ or $\rightarrow$ : Moves the cursor.

## To delete a character or figure

(OEL) : Deletes a character or figure in the cursor position.
(8)Re) : Backs up the cursor for deleting the character or figure at the left of the cursor. When your POS terminal is in the insert mode, this key deletes the character or the value at the cursor position.

## Text copy/paste

Copy (to the buffer) : Move the cursor to the target text line to copy, and press $\otimes$ key.
Paste (from the buffer) : Move the cursor to the target text line to paste, and press $\bullet$ key.

## Entering character codes

Numerals, letters and symbols are programmable by entering the 00 key and character codes. Use the following procedure with the cursor placed at the position where you want to enter characters:
$00 \longrightarrow X X X \quad X X X:$ character code (3 digits)

Character
code:

|  |  | $20$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | ! | " | \# | S | \% 8 | 8 |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | 0 | 1 | 23 | 3 | 45 | 56 | 6 | 7 | 8 |  |  |  |  |  |  | ? |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | ® | A | B | C | D | E F | F | G | H |  | J | J K | L | 1 | N | 0 |
|  | P | Q | R | S | T | U | U | W | X |  | 2 |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  | a | $b$ c |  | d | e | f | $g$ | h |  |  | j | 1 | m | n | 0 |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | p | q | s | s | t | u | u | w | $\times$ |  |  | 1 |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  | é ${ }^{146}$ |  | a | à |  | $\stackrel{9}{151}$ | ê |  |  |  |  |  | A | ค |
|  | É | x | f ô | $\hat{\text { of }}$ | ö | ò | ט̂ | ù | 9 | 0 | ï |  |  | 8 | $\times$ | f |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  | á | í | ó ú | ú | ñ | ก̃ |  |  | i | [ |  |  | 1/4 |  |  |  |
|  | $\mathscr{I}$ | I | 䦠 |  | $\dagger$ | Á ${ }^{\text {a }}$ | A | À | 区 |  | II |  | $\lrcorner$ | ¢ |  |  |
|  |  |  | T 1 |  |  | $\dagger$ | ã | Ã | ! | I |  |  | ${ }_{1}$ | ${ }^{205}$ | It |  |
|  | ð | \# | $\hat{E}$ |  | È | € |  | ${ }^{215}$ | İ |  |  |  |  | 1 |  |  |
|  | ó | B | ${ }_{\text {Ofer }}^{\text {206 }}$ |  |  | õ |  | P | p | ú | Û | ${ }^{14}{ }^{24}$ | ǵ | $\underline{\text { Y }}$ |  |  |
|  |  | 24. |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

*(DC) : Double-size character code
_(095) : Line feed code
: Shaded characters can not be printed by the built-in printer (display only).

| PGM1 MODE |
| :---: |
| PGM2 MODE |

This chapter explains how to program various items.
Before you start programming, turn the mode switch to PGM1 or PGM2 depending on the item you are going to program.

## Basic Instructions

This section illustrates the basic programming by using an example of programming for departments.

## Programming screen

Opening screen: When you turn the mode key to PGM1 or PGM2, your display will show a programming opening screen corresponding to the mode you selected.


Code selecting screen (Dept. PLU/EAN, Customer):

| PLU/EAN | - Code title |
| :---: | :---: |
| 00001 |  |
| PL00001 | - Code number and its description |
| 00002 | (In case of PLU/EAN and customer, two lines are used for one code, upper |
| PL00002 | line - code, lower line - description.) |
| 00003 | Use the cursor keys or numeric keys to select an option, and press the ENER |
| PL00003 | key. (When you select the last item, the screen goes to the selected option |

Programming screen:


## Programming example

## Procedure


(1antex $\downarrow \uparrow$ (4nax)

4. Select "01" to program for department 1.

- The " 01 " window will appear.



## $\downarrow \quad \uparrow \stackrel{\left(P_{0}^{\text {OAEE }}\right)}{ }$


5. On the first page of the " 01 " window, program the unit price and description as follows:

## NOTE

There are three entry patterns for the programming: the numeric entry, character entry, and selective entry.

- Move the cursor to "PRICE," enter "200" by using numeric keys, then press the ( सurre) key. $\rightarrow$ Numeric entry
- Move the cursor to "DESCRIPTION," enter "ABCDE" by using character keys, then press the E\|Iren key. $\rightarrow$ Character entry

If you want to clear setting, press the (CL key before you press the Earre) key.
6. Press the [ [Bex program the machine to set "taxable 2" as follows:

- Move the cursor to "TAXABLE 2," press the $\cdot$ key to select "YES,"



## NOTE

The $\cdot$ key toggles between two options as follows:
$\mathrm{NO} \rightarrow \mathrm{YES} \rightarrow \mathrm{NO} \rightarrow \ldots$.
Pressing the ST key displays all pertinent options.
7. Select one of the following actions:

- To cancel the programming, press the (anala) key. Select " 1 YES" in the "ARE YOU SURE ?" window.
- To finalize the programming, press the TL key, then press the chana key. You will return to the "DEPT" window.
- To program for the following department, press the teer key. The "02" window will appear. To return to the " 01 " window, press the kee ke

The following sections describe how to program each item which is contained in a programming group.

## Article Programming

Use the following procedure to select any option included in the article programming group:


The following illustration shows those options included in the article programming group.

$\Rightarrow$ See "Department" on page 115.
$\Rightarrow$ See "PLU/EAN" on page 117.
$\Rightarrow$ See "Dynamic EAN" on page 119.
$\Rightarrow$ See "PLU range" on page 120.
$\Rightarrow$ See "PLU/EAN stock" on page 120.
$\Rightarrow$ See "PLU menu key" on page 121.
$\Rightarrow$ See "Combo meal" on page 122.
$\Rightarrow$ See "Link PLU table" on page 122.
$\Rightarrow$ See "PLU condiment table" on page 123.
$\Rightarrow$ See "Promotion table" on page 124.
$\Rightarrow$ See "Scale table" on page 125.
$\Rightarrow$ See "EAN Non-PLU code format" on page 126.
$\Rightarrow$ See "Press code" on page 127.
$\Rightarrow$ See "EAN delete" on page 127.

## Department

Your POS terminal is equipped with 10 standard departments, and can be equipped with a maximum of 99 departments.
Use the following procedure to program for departments.

| Procedure |  | Program each item as follows: |
| :--- | :--- | :--- |
| Select a pertinent dept. <br> code from the <br> departments list. | For more information about the entry patterns, see the "Basic Instructions" <br> section. |  |

- DPT. 01 <Default for dept. 1> (Use the character entry)

Description for a department. Up to 12 or 16 characters can be entered.

- ITEM VP (Use the selective entry)

COMPUL.: Makes item validation printing compulsory.
NON-COMPUL.: Makes item validation printing non-compulsory.

- TARE TABLE (Use the numeric entry)

Scale table number associated with scale entry (1 through 9)

- SCALE (Use the selective entry)

COMPUL.: Makes a scale entry compulsory.
ENABLE: Enables a scale entry.
INHIBIT: Inhibits a scale entry.

- SIF/SICS (Use the selective entry)

Department type selection
SIF: SIF department
SICS: SICS department
NORMAL: Department other than SIF or SICS department

- RECEIPT TYPE (Use the selective entry)

Receipt type selection (When the receipt type is "single/double" or "single/double + addition.")
DOUBLE: Double receipt type
SINGLE: Single receipt type

- ENTRY TYPE (Use the selective entry)

Type of unit price entry for departments
OPEN \& PRES.: Open \& preset
PRESET: Preset only
OPEN: Open only
INHIBIT: Inhibited

## ■ Department (continued)

## - TAXABLE 1 through 6 (Use the selective entry)

Tax status
YES: Taxable
NO : Non-taxable

NOTE
-The tax system of your POS terminal has been factory-set to automatic VAT1-6. If you desire to select any of automatic tax 1-6, manual VAT1-6, manual VAT1, manual tax 1-6, and the combination of the automatic VAT 1-3 and the automatic tax 4-6, contact your authorized SHARP dealer.
-When the combination of the automatic VAT1-3 and automatic tax 4-6 system is selected, one of the taxable 1-3 can be selected in combination with taxable 4-6.

- HALO (Use the numeric entry)
- You can set an upper limit amount (HALO) for each department. The limit is effective for the REGmode operations and can be overridden in the MGR mode.
- $A B$ is the same as $A \times 10^{B}$

A: Significant digit for HALO (1 through 9)
B: Number of zeros to follow the significant digit for HALO (0 through 8)

- COMMIS. No. (Use the numeric entry)

Commission group number (1 through 9)
If the number " 0 " is entered, no commission group number will be assigned to a department.
You can assign each department to a commission group.

- OUTPUT KP No. 1 and No. 2 (Use the numeric entry)

ID number of the network remote printer 1 or 2 (1 through 9)
If the number " 0 " is entered, no remote printer will operate.

- RECEIPT PRINT (Use the selective entry)

YES: Prints the department sales information on the receipt.
NO: Prints nothing on the receipt.

- PRNT ON CLK (Use the selective entry)

YES: Prints the department sales information on the clerk report.
NO: Prints nothing on the clerk report.

- VMP No. (Use the numeric entry)

VMP file number for EAN (1 through 3).
If the number " 0 " is entered, no VMP file number is assigned.

## PLU/EAN

NOTE - In this manual, the word "EAN" represents EAN (European Article Number) and UPC (Universal Product Code).

- With regard to the EAN codes applicable to this POS terminal, please refer to the chapter 12.


The screen continues.

Program each item as follows:

## - DEPT. CODE (Use the numeric entry)

Department code to be associated with the entered PLU/EAN (01 through 99)
When a PLU/EAN is associated with a department, the following functions of the PLU/EAN depend on the programming for the department.

- Grouping (group 1 through 17)
- Item validation print compulsory/non-compulsory
- Single item cash sale/Single item finalize
- Single receipt/double receipt
- HALO (only for subdepartments)


## - SIGN (Use the selective entry)

+: Plus PLU/EAN
-: Minus PLU/EAN
The function of every PLU/EAN varies according to the combination of its sign and the sign of its associated department as follows:
$\begin{array}{ll}\text { Department: } & +\square \text { Serves as a normal plus PLU/EAN. } \\ \text { PLU/EAN: } & +- \text { SA }\end{array}$
Department: $\quad-\quad$ Serves as a normal minus PLU/EAN.
PLU/EAN
Department: $\quad+\quad$ Accepts store coupon entries, but not splitPLU/EAN: pricing entries.
$\begin{array}{ll}\text { Department: } & -\quad \text { Not valid; not accepted } \\ \text { PLU/EAN: } & +- \text { N }\end{array}$

- PRICE 1 through 3 (Use the numeric entry)

Unit price of each price level (max. 6 digits).
By default, only a price for PRICE 1 can be entered.

- 1\# through 3\# (Use the character entry)

Description for a PLU/EAN (for each price level). Up to 12 or 16 characters can be entered.

- ENTRY TYPE (Use the selective entry)

Mode parameter
OPEN: Open price only
INHIBIT: Inhibited
OPEN\&PRES.: Open price and preset price
PRESET: Preset price only

NOTE For EAN, it is fixed to "PRESET".

## - BASE QTY (Use the numeric entry)

Base quantity for each PLU/EAN that should be applied only to split-pricing entries (max. 2 digits: 0 to 99)

## PLU/EAN (continued)

- MIN. STOCK (Use the numeric entry)

Minimum stock quantity for a PLU/EAN (max. 7 digits)

## - PRICE SHIFT (Use the selective entry)

COMPUL.: Makes PLU/EAN price level shift compulsory.
INHIBIT: Inhibits PLU/EAN price level shift.
ALLOWED: Allows PLU/EAN price level shift.

- MENU TYPE (Use the selective entry)

PLU/EAN menu type selection
COMBO: Combo PLU/EAN
LINK: Link PLU/EAN
NORMAL: Normal PLU/EAN

- COMBO\#/LINK\# (Use the numeric entry)

Table number for combo PLU/EANs/link PLUs (1 through 99)

- PROMOTION TBL\# (Use the numeric entry)

Table number for promotion (1 through 99)

- CONDIMENT TBL\# (Use the numeric entry)

Table number for condiment entry (1 through 99)

NOTE For EAN, it is fixed to "00".

- CONDIMENT TYPE (Use the selective entry)

YES: Condiment type
NO: Non-condiment type

NOTE For EAN, it is fixed to "NO".

- CONDIMENT ENTRY (Use the selective entry)

COMPUL.: Makes a condiment entry compulsory.
NON-COMPUL.: Makes a condiment entry non-compulsory.

NOTE For EAN, it is fixed to "NON-COMPUL.".

- TARE TABLE No. (Use the numeric entry)

Scale table number associated with scale entry (1 through 9)

- SCALE (Use the selective entry)

COMPUL.: Makes a scale entry compulsory.
ENABLE: Enables a scale entry.
INHIBIT: Inhibits a scale entry.

- TAXABLE 1 through 6 (Use the selective entry)

YES: Makes the PLU/EAN taxable.
NO: Makes the PLU/EAN non-taxable.

- The tax system of your POS terminal has been factory-set to automatic VAT1-6. If you desire to select any of automatic tax 1-6, manual VAT1-6, manual VAT1, manual tax $1-6$, and the combination of the automatic VAT1-3 and the automatic tax 4-6, contact your authorized SHARP dealer.
-When the combination of the automatic VAT1-3 and automatic tax 4-6 system is selected, one of the taxable 1-3 can be selected in combination with taxable 4-6.
- A PLU/EAN not programmed for any of these tax status is registered depending on the tax status of the department which the PLU/EAN belongs to.


## PLU/EAN (continued)

- GROUP (Use the numeric entry) PLU group number (00 through 99)
- COMMIS. No. (Use the numeric entry)

You can assign a PLU/EAN to a commission group (1 through 3).
If the number " 0 " is entered, no commission group number will be assigned to a PLU/EAN.

- OUTPUT KP No. 1 and No. 2 (Use the numeric entry)

ID number of the network remote printer 1 or 2 (1 through 9)
If the number " 0 " is entered, no remote printer will operate.

- RECEIPT PRINT (Use the selective entry)

YES: Prints the PLU/EAN sales information on the receipt.
NO: Prints nothing on the receipt.

- PINT PRICE1 through 3 (Use the numeric entry)

Pint price of each price level (max. 6 digits)

- PINT BASE QTY (Use the numeric entry)

Base quantity for each PLU/subdepartment/EAN that should be applied only to half/double pint entries (max. 2 digits: 0.0 to 9.9)

- PRNT ON CLK (Use the selective entry)

YES: Printing on the clerk report.
NO: No printing

- NON-ACCESS (Use the selective entry)

NON DEL.: Not delete non-accessed EANs by Z1 report.
DEL. BY Z: Delete non-accessed EANs by Z1 report.

NOTE For PLU, it is fixed to "NON DEL.".

## Dynamic EAN

## NOTE

With regard to the EAN codes applicable to this POS terminal and EAN files, please refer to the chapter 12.

After you select "3 DYNAMIC EAN" on the "ARTICLE" menu, enter an EAN code or select a pertinent EAN code. The same setting items excepting MIN. STOCK as the "PLU/EAN" described in the previous section will appear. Please refer to "PLU/EAN" section for entering values or selecting options. The data will be saved in the Dynamic EAN file.

## PLU range

You can make a recipe table which contains up to ten ingredients.

| Procedure |  |
| :---: | :---: |
| PLU RANGE |  |
| START | 00000 |
| END | 00000 |
| OPERATION NEW\&MAINTE |  |
|  |  |
| $\nabla$ |  |
| 00001-00020 | 2020 1 |
| DEPT.CODE 01 |  |
| SIGN |  |
| PRICE 1 |  |
| 1\# |  |
| ENTRY TYPE |  |
| BASE QTY |  |

Enter a value or select an option for each item as follows:

## - START (Use the numeric entry)

Starting PLU code (max. 5 digits)

- END (Use the numeric entry)

Ending PLU code (max. 5 digits)

- OPERATION (Use the selective entry)

MAINTE.: Enables you to change the setting you have programmed.
NEW\&MAINTE.: Enables you to change the current setting when the specified codes have already been created or to create new codes when the specified codes have not been created yet.
DELETE: Enables you to delete a specified range of PLUs.

The screen continues in the same format as those screens shown in section "PLU/EAN".

## PLU/EAN stock

You can assign a stock quantity to each PLU/EAN code. Shown below is an example of selecting "1 OVER WRITE."

## Procedure

| PLU STOCK |
| :--- |
| 1 OUER URITE |
| 2 ADD |
| 3 SUB |
|  |
|  |

Select a pertinent PLU code, or directly enter a PLU code or EAN code.


After selecting "1 OVER WRITE," select a pertinent PLU/EAN code. Then the next screen will appear to show the following items:

## - CURRENT ST

The current stock is displayed.

## - NEW STOCK (Use the numeric entry)

Enter a new stock quantity (max. 7 digits: 1 to 9999.999(9999999))

## NOTE

- If you need to add or subtract a stock quantity to or from the current stock quantity, select " 2 ADD" or "3 SUB" and enter a value to be added or subtracted.
- You cannot enter any values for the item marked with "!".
- The entry of a new stock value will update to the PLU/EAN stock counter.


## PLU menu key

When you enter PLUs, using the PLU menu key makes it easy to find categorized PLU items from the menu list.
Your POS terminal allows you to program a max. of 25 PLU menu keys. You can program a max. of 15 PLUs/sub-menus for each PLU menu key.

| Procedure |
| :--- |
| ARTICLE |
| 01 DEPT |
| 02 PLU/EAN |
| 03 DYNAMIC EAN |
| 04 PLU RANGE |
| 05 PLU STOCK |
| 06 PLU MENU KEY |
|  |

Use the following procedure to program a PLU menu key:
In the ARTICLE window, select " 6 PLU MENU KEY" and program each item as follows:


## - PLU MENU KEY (Use the numeric entry)

PLU menu key number (1 thru 25) 1 thru 25 : For the direct PLU menu key.

- TXT (Use the character entry)

Description for the PLU menu key.
Up to 16 characters can be entered.

- TYPE (Use the selective entry)

PLU: Selects to program a PLU.
MENU: Selects to program a sub-menu.

## - PLU or MENU (Use the numeric entry)

Select a menu PLU or sub-menu from the list.


| 01 |  |
| :--- | :--- |
| 01 | INHIBIT |
| 02 | INHIBIT |
| 03 | INHIBIT |
| 04 | INHIBIT |
| 05 | INHIBIT |
| 06 | INHIBIT |



## NOTE

When selecting a sub-menu, the screen on which a sub-menu number is to be entered (the message "MENU") will appear.

## NOTE

- PLU code should be defined before programming a PLU menu key.
- If the (DEL) key is pressed on the menu key number selection menu, the menu list will be canceled.
- If the (DEL) key is pressed on the menu PLU code selection menu, the menu in the cursor position will be deleted.


## - Combo meal

When you want to make some deduction for set sellings, combo meal should be specified, a PLU or EAN (combo PLU or EAN) can have a maximum of 10 PLUs subsidiarily.


Program each item as follows:

- COMBO MEAL (Use the numeric entry)

Combo meal number (1 through 99)

- COMBO PLU\#XX

Enter tied PLU codes (max. 10 PLUs).

- PRICE (Use the numeric entry)

Enter the unit price of each combo menu. (max. 6 digits)

## NOTE

- PLU codes should be defined before programming a combo meal.
- If the (0el) key is pressed on the meal number selection menu, the combo meal table in the cursor position will be deleted.

The screen continues.

## Link PLU table (for PLU/EAN link)

It is possible to link PLUs (linked PLUs) with a PLU or EAN (link PLU/EAN) so that with a single key depression of the link PLU or EAN key. However, the number of linked PLUs is a maximum of ten.


Program each item as follows:

## - LINK PLU TABLE (Use the numeric entry)

Link PLU table number (1 through 99)

## - LINK PLU \#X

Enter linked PLU codes (max. 10 PLUs).

## NOTE

- PLU codes should be defined before programming a link PLU table.
- If the (OLL) key is pressed on the table number selection menu, the selected table will be deleted.

The screen continues.

## PLU condiment table

The "condiment entry" is intended to guide the operator in making menu entries which require special cooking instructions. For example, a clerk can make such entries as "garnishing potato," "with salad," and "grilling steak rare." When a clerk enters a menu-item PLU to which PLUs for the condiment entry have been assigned, these orders (such as "garnishing potato") will be printed on the receipt and conveyed to the kitchen.

Before you program for the condiment entry, prepare a condiment table. The following shows an example of a condiment table:

## Condiment table



The condiment table should contain the following:
Condiment table: The condiment table is a group of condiment PLUs, which is assigned to each menu-item PLU. A table consists of a message text and up to 15 PLUs. Also, you can assign the next condiment table number to a condiment table to link them.

The message text is used for displaying a prompting message. The PLU is used for the special order setting. For example, when a clerk enters a menu-item PLU, a display message programmed for the message text such as "HOWCOOK?." will appear. Then specify one of the PLU programmed for text such as "RARE."

Table number: The table number is intended to identify each condiment table.

NOTE The condiment PLU programmed in a condiment table can be linked with condiment table (Item link method).
For example, if PLU 44 (SALAD) in a table of the above is linked with condiment table 10 (SAUCE), when the condiment PLU 44 (SALAD) is registered, items of the condiment table 10 (SAUCE) will be appeared.

| Table <br> number | PLU codes for condiment entry (programmed text) |  |  |  |  |
| :---: | :---: | :---: | :---: | :--- | :---: |
| 10 | Message text <br> (SAUCE) | 51 <br> (ITALIAN) | 53 <br> (FRENCH) | - | 12 |
| Next condiment <br> table number |  |  |  |  |  |



The screen continues.

Program each item as follows:

- CONDIMENT TBL. (Use the numeric entry)

Condiment table number (1 through 99)

- TXT (Use the character entry)

Description for a condiment menu.
Up to 16 characters can be entered.

- NEXT LINK TBL\# (Use the numeric entry)

Enter the next condiment table number (max. 2 digits).

- PLU\#01 through \#15

Enter condiment PLU codes (max. 15 PLUs).

## NOTE

- The description is used as the display prompt.
- PLU codes should be defined before programming a condiment table.
- If the (0EL) key is pressed on the table number selection menu, the table in the cursor position will be deleted.


## Promotion table (normal selling)

There are two types of promotion tables: a normal selling type and a set selling type. If you want to change the type, please contact your authorized SHARP dealer.


Program each item as follows:

- PROMOTION TABLE (Use the numeric entry)

Promotion table number (1 through 99)

- TEXT (Use the character entry)

Description for each promotion table (max. 12 characters)

- DISCOUNT AMT (Use the numeric entry)

Discount amount for each promotion table (max. 6 digits)

- TRIP LEVEL (Use the numeric entry)

Trip level for discount (satisfying count of entered item)

- PLU\#1 through \#5 (Use the numeric entry)

Enter promotion PLU/EAN codes.

## NOTE

- PLU codes should be defined before programming a promotion table. Also for EAN codes, only EAN having a preset price can be programmed.
- If the (0EL) key is pressed on the table number selection menu, the table in the cursor position will be deleted.

The screen continues.

## Promotion table (set selling)



The screen continues.

Program each item as follows:

- PROMOTION TABLE (Use the numeric entry)

Promotion table number (1 through 99)

- TEXT (Use the character entry)

Description for a promotion PLU (max. 12 characters)

- DISCOUNT AMT (Use the numeric entry)

Discount amount for a promotion table (max. 6 digits)

- PLU\#1 through \#5 (Use the numeric entry)

Enter promotion PLU/EAN codes.

- TRIP LEVEL\#1 through \#5 (Use the numeric entry)

Trip level for discount (satisfying count of entered item) for each promotion PLU/EAN (max. 2 digits)

## NOTE

- PLU codes should be defined before programming a promotion table. Also for EAN codes, only EAN having a preset price can be programmed.
- If the (00L) key is pressed on the table number selection menu, the table in the cursor position will be deleted.


## Scale table

You can program up to nine scale tables and allows different tares to be assigned to them.


Program each item as follows:

- SCALE TABLE (Use the numeric entry)

Scale table number (1 through 9)

- WEIGHT (Use the numeric entry)

Enter a tare weight for the scale table number (max. 4 digits: 1 to 9.999 kg (1 to 99.99 lbs.$)$ ).

## NOTE

Your POS terminal may also be set to accommodate 1-integer +3 -decimal weights. For more details, please contact your authorized SHARP dealer.

## EAN Non-PLU code format



## Procedure

Select a arbitrary number, or a pertinent EAN TYPE OF CODE \& SYSTEM CODE you set.

| 03 | 1 |
| :--- | ---: |
| TYPE OF CODE | EAN13 |
| SYSTEM CODE | 00 |
| LENGTH FLD\#1 | 0 |
| LENGTH FLD\#2 | 0 |
| FIELD\#1 DATA | FREE |
| FIELD\#2 DATA | PRICE |

The screen continues.

Program each item as follows:

- TYPE OF CODE (Use the selective entry)

EAN-8: EAN-8 format code (consisting of 8 digits)
EAN-13 (UPC-A): EAN-13 format code (consisting of 13 digits)

- SYSTEM CODE (Use the numeric entry)

System code (i.e. flag code): EAN-8: 1 digit, EAN-13: 2 digits

## NOTE

ISBN/ISSN and press code are always used the fixed format even if code, $37,43,78,98$, or 97 is entered.

- LENGTH FLD\#1 (Use the numeric entry)

Length of field 1 (number of digits): 0 to 9

- LENGTH FLD\#2 (Use the numeric entry)

Length of field 2 (number of digits): 0 to 9

## -FIELD\#1 DATA

Meaning of field 1: It is fixed to FREE.

- FIELD\#2 DATA (Use the selective entry)

Meaning of field 2
QUANTITY: Quantity
PRICE: Price

- PRICE C/D (Use the selective entry)

Price check digit
YES: Use the price check digit
NO: Not use the price check digit

- TAB (Use the selective entry)

TAB or decimal point of field: $3 / 2 / 1 / 0$

## Press code (for EAN)

Your POS terminal allows to program the press code format.


Program each item as follows:

- TABLE NUMBER ( 1 to 5 ) (Use the selective entry)

1: GERMAN TYPE1 (prefix code: 434/439)
2: U.K. (prefix code: 988/989)
3: FRANCE (prefix code: $378 / 379$ )
4: SWEDEN (prefix code: 7388)
5: GERMAN TYPE2 (prefix code: 414/419)

- TYPE OF CODE (Use the selective entry)

NORMAL: Normal EAN
PRESS: Press code

- PRICE (Use the selective entry)

Price entry method for press code (This setting is valid only when PRESS CODE is set for TYPE OF CODE.
PRESET: Using the EAN preset price
ENCODED: Using the encoded price
COMPUL.: Compulsory entry

- LABEL TYPE (Use the selective entry)

Label of record in EAN file (This setting is valid only when PRESS CODE is set for TYPE OF CODE.
ARTICLE: Prefix + article code
Select this option when you want to summarize the sales of items having press codes by each item.
PREFIX: Prefix only
Select this option when you want to summarize the sales of items having press codes by category.

## EAN delete

You can delete the EAN codes which have not been accessed during the period you set in this program when you execute the delete job in EAN DELETE in X1 mode.

| Procedure |
| :--- |
| EAN DELETE  <br> PER IOD (DAY) 39 <br>   |

Program each item as follows:

- PERIOD (DAY) (Use the numeric entry)

Enter the EAN record delete period: 01 to 99 (00: Not delete by the non-accessed deleting job)

## Direct Key Programming

Use the following procedure to select direct-key programming:

## Direct key

You can assign departments and PLUs directly to the keyboard. In the case of PLUs, you may assign up to 3 levels to be accessed directly on the keyboard. For key no. positions, refer to the illustration shown below.

## Procedure



Select a pertinent key no. from the key numbers list.


In the case of selecting "061 DIRECT PLU"

## - TYPE (Use the selective entry)

PLU: Assigns the key as a direct PLU key.
DEPT: Assigns the key as a direct department key.

## NOTE

- You can also select a direct PLU key by pressing the corresponding key when the PLU has been assigned directly on the keyboard instead of selecting the key from the menu.
- When selecting a department, the screen on which a department code is to be entered (the message "DEPT. CODE") will appear.


## - LEVEL1 through 3 (Use the numeric entry)

Enter a PLU code for each level. For example, if you want to use this key as PLU code 1 (level 1) and PLU code 101 (level 2), enter 1 for "LEVEL1" and 101 for "LEVEL2."

Key numbers

| $\widehat{\text { RECEPT }}$ | JOUNMLL | 25 | 34 | 43 | 52 | 61 | 70 | 79 | 88 | 97 | 106 | 115 | 124 | 133 | 142 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 8 | 16 | 24 | 33 | 42 | 51 | 60 | 69 | 78 | 87 | 96 | 105 | 114 | 123 | 132 | 141 |
| 7 | 15 | 23 | 32 | 41 | 50 | 59 | 68 | 77 | 86 | 95 | 104 | 113 | 122 | 131 | 140 |
| 6 | 14 | 22 | 31 | 40 | 49 | 58 | 67 | 76 | 85 | 94 | 103 | 112 | 121 | 130 | 139 |
| 5 | 13 | 21 | 30 | 39 | 48 | 57 | 66 | 75 | 84 | 93 | 102 | 111 | 120 | 129 | 138 |
| 4 | 12 | 20 | 29 | 38 | 47 | 56 | 65 | 74 | 83 | 92 | 101 | 110 | 119 | 128 | 137 |
| 3 | 11 | 19 | 28 | 37 | 46 | 55 | 64 | 73 | 82 | 91 | 100 | 109 | 118 | 127 | 136 |
| 2 | 10 | 18 | 27 | 36 | 45 | 54 | 63 | 72 | 81 | 90 | 99 | 108 | 117 | 126 | 135 |
| 1 | 9 | 17 | 26 | 35 | 44 | 53 | 62 | 71 | 80 | 89 | 98 | 107 | 116 | 125 | 134 |

## NOTE

- You can assign departments and PLUs only the "Departments and PLUs programmable area" shown above.
- You cannot assign a department or a PLU to the position to which a function key has been assigned.


## Functional Programming

Use the following procedure to select any option included in the functional programming group:
01 ARTICLE
01 ARTICLE
02 DIRECT KEY
02 DIRECT KEY
03 FUNCTION
03 FUNCTION
04 MEDIA
04 MEDIA
05 CURRENCY
05 CURRENCY
06 TEXT
06 TEXT

| FUNCTION |  |
| :--- | :--- |
| $1 \quad(-)$ |  |
| 2 | $\%$ |
| 3 | COMMISSION |
| 4 | SERUICE CHARGE |
| 5 | TIP |
| 6 | DEPOSIT |
|  |  |

The screen continues.

1. From the SETTING menu, select "3 FUNCTION."

- The FUNCTION menu will appear.

2. Select any option from the following options list:

1 (-): Discount key
2 \%: Percent key
3 COMMISSION: Commission
4 SERVICE CHARGE: Service charge
5 TIP: Tip
6 DEPOSIT: Deposit
7 RA: Received on account
8 PO: Paid out

The following illustration shows those options included in the functional programming group.

| 3 FUNCTION | 1 (-) | $\Rightarrow$ See "Discount key" on page 129. |
| :---: | :---: | :---: |
|  | - 2 \% | $\boldsymbol{*}$ See "Percent key" on page 130. |
|  | - 3 COMMISSION | $\Rightarrow$ See "Commission" on page 130. |
|  | - 4 SERVICE CHARGE | $\Rightarrow$ See "Service charge" on page 131. |
|  | - 5 TIP | $\Rightarrow$ See "Tip" on page 131. |
|  | - 6 DEPOSIT | $\Rightarrow$ See "Deposit" on page 131. |
|  | - 7 RA | $\Rightarrow$ See "RA" on page 132. |
|  | - 8 PO | $\Rightarrow$ See "PO" on page 132. |

## Discount key ( $\Theta_{1}$ through $\Theta_{5}$

## Procedure

Select a pertinent discount key from the discount keys list.


Program each item as follows:

## - AMOUNT (Use the numeric entry)

Discount amount (max. 6 digits)

- TEXT (Use the character entry)

Description for the discount key. Up to 12 characters can be entered.

- SIGN (Use the selective entry)

Programming of the + or - sign assigns the premium or discount function to each discount key.
-: Minus amount (discount)
+: Plus amount (premium)

- HALO (High Amount Lockout) (Use the numeric entry)

A: Significant digit for HALO (1 through 9)
B: Number of zeros to follow the significant digit for HALO (0 through 8)
$A B$ is the same as $A \times 10^{B}$.

## Discount key <br> $\square$

- ENTRY TYPE (Use the selective entry)

RA: Received on account (-)
ITEM: Item (-)
SBTL: Subtotal (-)
NOTE You can also select a discount key by pressing the corresponding key.

## Percent key (\%1 through \%5)

## Procedure

Select a pertinent percent key from the percent keys list.


Program each item as follows:

- RATE (Use the numeric entry)

Percent rate ( 0.00 to 100.00)

- TEXT (Use the character entry)

Description for the percent key. Up to 12 characters can be entered.

- SIGN (Use the selective entry)

Programming of the + or - sign assigns the premium or discount function to each percent key.
-: Minus (discount)
+: Plus (premium)

- HALO (High Amount Lockout) (Use the numeric entry) HALO (High Amount Lockout) for the percent key (0.00 to 100.00)
- ENTRY TYPE (Use the selective entry)

RA: Received on account \%
ITEM: Item \%
SBTL: Subtotal \%

NOTE You can also select a percent key by pressing the corresponding key.

## - Commission

## Procedure

Select a pertinent commission no. from the commission list.

## COM . SAL1

RATE
$0.000 \%$
TEXT COM.SAL1

Program each item as follows:

- RATE (Use the numeric entry)

Percent rate (0.000 to 99.999)

- TEXT (Use the character entry)

Description for the commission. Up to 12 characters can be entered.

## Service charge



## Tip

## Procedure

Select a pertinent tip key from the tip keys list.

|  |  |  |  |
| :--- | :--- | :--- | :---: |
| CASH TIP |  |  |  |
| TALO |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

## Deposit

## Procedure

Select a pertinent deposit key from the deposit keys list.


Program each item as follows:

- RATE (Use the numeric entry)

Percent rate ( 0.00 to 100.00)

- TEXT (Use the character entry)

Description for the service charge. Up to 12 characters can be entered.

Program each item as follows:

- HALO (High Amount Lockout) (Use the numeric entry)

A: Significant digit for HALO (1 through 9)
B: Number of zeros to follow the significant digit for HALO (0 through 8)
$A B$ is the same as $A \times 10^{B}$.

- TEXT (Use the character entry)

Description for the tip. Up to 12 characters can be entered.

## NOTE

You can also select a tip key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

Program each item as follows:

- HALO (High Amount Lockout) (Use the numeric entry)

A: Significant digit for HALO (1 through 9)
B: Number of zeros to follow the significant digit for HALO (0 through 8)
$A B$ is the same as $A \times 10^{B}$.

- TEXT (Use the character entry)

Description for the deposit. Up to 12 characters can be entered.

## NOTE

- You can also select a deposit key by pressing the corresponding key directly when it has been placed directly on the keyboard instead of selecting the key from the menu.

RA
You can program an upper limit amount and description for each received-on-account key.

## Procedure

Select a pertinent received-on-account key from the RA keys list.


Program each item as follows:

- HALO (High Amount Lockout) (Use the numeric entry)

A: Significant digit for HALO (1 through 9)
B: Number of zeros to follow the significant digit for HALO (0 through 8)
$A B$ is the same as $A \times 10^{B}$.

## - TEXT (Use the character entry)

Description for the received-on-account key. Up to 12 characters can be entered.

## NOTE

You can also select an RA key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

## PO

You can program an upper limit amount and description for each paid-out key.

## Procedure

Select a pertinent paidout key from the PO keys list.


Program each item as follows:

- HALO (High Amount Lockout) (Use the numeric entry)

A: Significant digit for HALO (1 through 9)
B: Number of zeros to follow the significant digit for HALO ( 0 through 8)
$A B$ is the same as $A \times 10^{B}$.

## - TEXT (Use the character entry)

Description for the paid-out key. Up to 12 characters can be entered.

## NOTE

You can also select a PO key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

## Media Key Programming

Use the following procedure to select any option included in the media group:


1. From the SETTING menu, select " 4 MEDIA."

- The MEDIA menu will appear.

2. Select any option from the following options list:


The screen continues.

| 1 | CASH: | Cash key |
| :--- | :--- | :--- |
| 2 CHECK: | Check key |  |
| 3 CREDIT: | Credit key |  |
| 4 CHARGE: | Charge key |  |
| 5 CID: | Cash in drawer |  |
| 6 CH/CG: | Check change |  |
| 7 | CA/CHK: | Check cashing |

The following illustration shows those options included in the media key programming group.

$\Rightarrow$ See "Cash key" on page 133.
$\Rightarrow$ See "Check key" on page 134.
$\Rightarrow$ See "Credit key" on page 135.
$\Rightarrow$ See "See "Charge key" on page 136.
$\Rightarrow$ See "Cash in drawer" on page 136.
$\Rightarrow$ See "Check change" on page 137.
$\Rightarrow$ See "Check cashing" on page 137.

## - Cash key

## Procedure

Select a pertinent cash key from the cash keys list.


The screen continues.

Program each item as follows:

- TEXT (Use the character entry)

Description for the cash key. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry)
$A B$ is the same as $A \times 10^{B}$.
A: Significant digit (1 through 9)
B: Number of zeros to follow the significant digit (0 through 8) You can set $A B$ at 18 for no limitation.
- BILL PR. (Use the selective entry)

COMPUL.: Makes bill printing compulsory.
NON-COMPUL.: Makes bill printing non-compulsory.

## - FOOTER PRINT (Use the selective entry)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified cash key is used.
YES: Enables footer printing on the receipt.
NO: Disables footer printing on the receipt.

## ■ Cash key (continued)

- NON-ADD \# (Use the selective entry)

You can enforce the non-add code entry when a cash entry is accepted.
COMPUL.: Compulsory non-add code entry
NON-COMPUL.: Non-compulsory non-add code entry

- VP (Use the selective entry)

COMPUL.: Compulsory validation printing
NON-COMPUL.: Non-compulsory validation printing

- DRAWER OPEN (Use the selective entry)

You can program each cash key to open the drawer.
YES: Opens the drawer.
NO: Disables the drawer opening.

## - AMT ENTRY (Use the selective entry)

You may select compulsory or non-compulsory amount tender.
COMPUL.: Compulsory amount tendered entry
NON-COMPUL.: Non-compulsory amount tendered entry
You can also select a cash key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

## Check key ( CH ) through <br> (CH5)

## Procedure

Select a pertinent check key from the check keys list.


The screen continues.

Program each item as follows:

- TEXT (Use the character entry)

Description for the check key. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry)
$A B$ is the same as $A \times 10^{B}$.
A: Significant digit (1 through 9)
B: Number of zeros to follow the significant digit (0 through 8) You can set $A B$ at 18 for no limitation.
- EFT (Use the selective entry)

COMPUL.: Makes EFT function compulsory.
NON-COMPUL.: Makes EFT function non-compulsory.

- BILL PR. (Use the selective entry)

COMPUL.: Compulsory bill printing NON-COMPUL.: Non-compulsory bill printing

- FOOTER PR. (Use the selective entry)

YES: Enables footer printing on the receipt.
NO: Disables footer printing on the receipt.

- NON-ADD\# (Use the selective entry)

COMPUL.: Compulsory non-add code entry
NON-COMPUL.: Non-compulsory non-add code entry

- CHANGE DUE (Use the selective entry)

Either change enable or disable can be selected for each check key.
DISABLE: Disables change calculation.
ENABLE: Enables change calculation.

- VP (Use the selective entry)

COMPUL.: Compulsory validation printing
NON-COMPUL.: Non-compulsory validation printing

## ■ Check key (continued)

- DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.
NO: Disables the drawer opening.

- AMOUNT (Use the selective entry)

COMPUL.: Compulsory amount tendered entry
NON-COMPUL.: Non-compulsory amount tendered entry

## - DESCRIPTOR (Use the character entry)

Currency descriptor. Up to 4 characters can be entered.

## NOTE

You can also select a check key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

Credit key (CR1) through CR9)

## Procedure

Select a pertinent credit key from the credit keys list.


BILL PR. NON-COMPUL. FOOTER PR.
MON-ADD\# NON-COMPUL .

The screen continues.

## NOTE

You can also select a credit key by pressing the corresponding key when it has been placed directly on the keyboard instead of selecting the key from the menu.

Program each item as follows:

- TEXT (Use the character entry)

Description for the credit key. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry) $A B$ is the same as $A \times 10^{B}$.
A: Significant digit (1 through 9)
B: Number of zeros to follow the significant digit (0 through 8) You can set $A B$ at 18 for no limitation.
- EFT (Use the selective entry)

COMPUL.: Makes EFT function compulsory. NON-COMPUL.: Makes EFT function non-compulsory.

- BILL PR. (Use the selective entry)

COMPUL.: Compulsory bill printing
NON-COMPUL.: Non-compulsory bill printing

- FOOTER PR. (Use the selective entry)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified credit key is used. YES: Enables footer printing on the receipt.
NO: Disables footer printing on the receipt.

- NON-ADD\# (Use the selective entry)

COMPUL.: Compulsory non-add code entry NON-COMPUL.: Non-compulsory non-add code entry

- CHANGE DUE (Use the selective entry)

DISABLE: Disables change calculation.
ENABLE: Enables change calculation.

- VP (Use the selective entry)

COMPUL.: Compulsory validation printing
NON-COMPUL.: Non-compulsory validation printing

- DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.
NO: Disables the drawer opening.

- AMOUNT (Use the selective entry)

COMPUL.: Makes amount tendered entry compulsory.
INHIBITED: Inhibits amount tendered entry.

## - Charge key

| Procedure |  |  |  |
| :--- | :---: | :---: | :---: |
| CHARGE |  |  |  |
| TEXT CHARGE |  |  |  |
| HALO |  |  |  |
| EFT $\quad$ NON-COMPUL |  |  |  |
| BILL PR. NON-COMPUL. |  |  |  |
| FODTER PR. |  |  |  |
| NON-ADD\# NON-COMPUL. |  |  |  |
|  |  |  |  |

The screen continues.

## NOTE

You can also select the charge key by pressing the corresponding key when it has been placed directly on the keyboard.

Program each item as follows:

## - TEXT (Use the character entry)

Description for the credit key. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry)
$A B$ is the same as $A \times 10^{B}$.
A: Significant digit (1 through 9)
B: Number of zeros to follow the significant digit (0 through 8) You can set $A B$ at 18 for no limitation.
- EFT (Use the selective entry)

COMPUL.: Makes EFT function compulsory. NON-COMPUL.: Makes EFT function non-compulsory.

- BILL PR. (Use the selective entry)

COMPUL.: Compulsory bill printing
NON-COMPUL.: Non-compulsory bill printing

- FOOTER PR. (Use the selective entry)

This item decides whether or not your POS terminal should print a message at the foot of a receipt when a specified credit key is used.
YES: Enables footer printing on the receipt.
NO: Disables footer printing on the receipt.

- NON-ADD\# (Use the selective entry)

COMPUL.: Compulsory non-add code entry
NON-COMPUL.: Non-compulsory non-add code entry

- CHANGE DUE (Use the selective entry)

DISABLE: Disables change calculation.
ENABLE: Enables change calculation.

- VP (Use the selective entry)

COMPUL.: Compulsory validation printing
NON-COMPUL.: Non-compulsory validation printing

## - DRAWER OPEN (Use the selective entry)

YES: Opens the drawer.
NO: Disables the drawer opening.

- AMOUNT (Use the selective entry)

COMPUL.: Makes amount tendered entry compulsory.
INHIBITED: Inhibits amount tendered entry.

## ■ Cash in drawer

You can program the description and the upper limit amounts for cash in drawer (sentinel).

| Procedure |
| :--- |
| CID  <br> TEXT  <br> HALO 9999999.99 <br>   |

Program each item as follows:

- TEXT (Use the character entry)

Description for the cash in drawer. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 9999999.99

## Check change

You can program the description and the upper limit amounts for check change.

| Procedure |
| :--- |
| CH/CG |
| TEXT CHK/CG <br> HALO 99999.99 <br>   |

Program each item as follows:

- TEXT (Use the character entry)

Description for check change. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry)

Limit amount: 0 to 999999.99

## Check cashing

You can program the description and the upper limit amounts for check cashing.

## Procedure

Select a pertinent check cashing no. from the check cashing numbers list.


Program each item as follows:

- TEXT (Use the character entry)

Description for check cashing. Up to 12 characters can be entered.

- HALO (High Amount Lockout) (Use the numeric entry) Limit amount: 0 to 999999.99


## Currency Programming

In the SETTING window, select " 5 CURRENCY", and take the following procedure.

## ■ Currency exchange key ( $\mathrm{Exx}^{1}$ through $\mathrm{Ex9}$ )

## Procedure

Select a pertinent currency exchange key from the currency exchange keys list.


Program each item as follows:

- RATE (Use the numeric entry)

Currency exchange rate (0.000000 to 999.999999)

- TEXT (Use the character entry)

Description for the currency exchange key. Up to 12 characters can be entered.

- TAB (Use the numeric entry)

Tabulation (0 to 3)

- DESCRIPTOR (Use the character entry)

Currency descriptor. Up to 4 characters can be entered.

## Foreign currency drawer

## Procedure

Select "10 FOREIGN
DRW\#" from the currency menu.


Program each item as follows:

- FOREIGN DRW\# (Use the selective entry)

DRAWER2/DRAWER1/NONE

## NOTE

The number of times of the drawer opening with the EXCHANGE(n) key will be added to the NO-SALE counter.

## Text Programming

Use the following procedure to select any option included in the text group:


1. From the SETTING menu, select " 6 TEXT."

- The TEXT menu will appear.

2. Select any option from the following options list:

| 1 FUNCTION TEXT: | Function text |
| :--- | :--- |
| 2 DEPT.GROUP: | Department group text |
| 3 PLU GROUP: | PLU group text |

The following illustration shows those options included in the text programming group.

| 6 TEXT | 1 FUNCTION TEXT | $\Rightarrow$ See "Function text" on page 139. |
| :---: | :---: | :---: |
|  | - 2 DEPT. GROUP | $\Rightarrow$ See "Department group text" on page 141 |
|  | - 3 PLU GROUP | $\square$ See "PLU group text" on page 141. |

## Function text

You can program a maximum of 12 characters for each function by using the following table:

## Procedure

FUMCTION TEXT
001 DISCOUNT
002 DIFFER
003 TAX1 ST
004 TAX2 ST
005 TAX3 ST
006 TAX4 ST

The screen continues.

Program each item as follows:

- TEXT (Use the character entry)

Description for the cash in drawer. Up to 12 characters can be entered.

| No. | Function | $\begin{gathered} \text { Default } \\ \text { text } \end{gathered}$ |
| :---: | :---: | :---: |
| 001 | Promotion discount | DISCOUNT |
| 002 | Difference | DIFFER |
| 003 | Taxable 1 subtotal | TAX1 ST |
| 004 | Taxable 2 subtotal | TAX2 ST |
| 005 | Taxable 3 subtotal | TAX3 ST |
| 006 | Taxable 4 subtotal | TAX4 ST |
| 007 | Taxable 5 subtotal | TAX5 ST |
| 008 | Taxable 6 subtotal | TAX6 ST |
| 009 | VAT/tax 1 | VAT 1 |
| 010 | VAT/tax 2 | VAT 2 |
| 011 | VAT/tax 3 | VAT 3 |
| 012 | VAT/tax 4 | VAT 4 |
| 013 | VAT/tax 5 | VAT 5 |
| 014 | VAT/tax 6 | VAT 6 |
| 015 | Net 1 | N E T 1 |
| 016 | Net 2 | NET 2 |
| 017 | Coupon-like PLU | CP PLU |
| 018* | Void issued order-receipt | VD |
| 019 | Subtotal void | SBTL VD |
| 020 | MGR void | MGR VD |
| 021 | Void mode | V OlD |
| 022 | Refund | REFUND |
| 023 | Return | RETURN |
| 024* | Hash void issued order-receipt | HASH VD |
| 025 | Hash refund | HASH RF |
| 026 | Hash return | HASH RT |
| 027* | Non-turnover void | NOTURNVD |
| 028 | Non-turnover refund | NOTURNRF |
| 029 | Non-turnover return | NOTURNRT |
| 030 | VAT shift | VAT SFT |
| 031 | VAT/tax delete | TAX DELE |
| 032 | VP counter | VP CNT |
| 033 | Bill counter | BILL CNT |
| 034 | No sale | NO SALE |


| No. | Function | Default text |
| :---: | :---: | :---: |
| 035 | Guest check counter | G.C. CNT |
| 036 | PBAL (for GLU) | ***PBAL |
| 037 | NBAL (for GLU) | ***NBAL |
| 038 | Starting cash memory (+) | SCM (+) |
| 039 | Starting cash memory (-) | SCM (-) |
| 040 | Exchange 1 is | EXCH1 IS |
| 041 | Exchange 2 is | EXCH2 IS |
| 042 | Exchange 3 is | EXCH3 IS |
| 043 | Exchange 4 is | EXCH4 IS |
| 044 | Exchange 5 is | EXCH5 IS |
| 045 | Exchange 6 is | EXCH6 IS |
| 046 | Exchange 7 is | EXCH7 IS |
| 047 | Exchange 8 is | EXCH8 IS |
| 048 | Exchange 9 is | EXCH9 IS |
| 049 | Cash/check is | CA/CK IS |
| 050 | Cash/check in drawer | CA/CK ID |
| 051 | Guest | GUEST |
| 052 | Non-commission sale | NON COM. |
| 053 | VIP1 sale | VIP1 SALE |
| 054 | VIP2 sale | VIP2 SALE |
| 055 | VIP3 sale | VIP3 SALE |
| 056 | Order total | ORDER TL |
| 057 | Paid total | PAID TL |
| 058 | Transfer out | TRAN.OUT |
| 059 | Transfer in | TRAN.IN |
| 060 | Tip paid | TIP PAID |
| 061 | Domestic currency 1 | DOM.CUR1 |
| 062 | Domestic currency 2 | DOM.CUR2 |
| 063 | Domestic currency 3 | DOM.CUR3 |
| 064 | Domestic currency 4 | DOM.CUR4 |
| 065 | Domestic currency 5 | DOM.CUR5 |
| 066 | Domestic currency 6 | DOM.CUR6 |
| 067 | Domestic currency 7 | DOM.CUR7 |
| 068 | Domestic currency 8 | DOM.CUR8 |

## Function text (continued)

| No. | Function | $\begin{gathered} \text { Default } \\ \text { text } \end{gathered}$ |
| :---: | :---: | :---: |
| 069 | Domestic currency 9 | DOM.CUR9 |
| 070 | Non-turnover total 1 | *NT TL1 |
| 071 | Non-turnover total 2 | *NT TL2 |
| 072 | Non-turnover total 3 | *NT TL3 |
| 073 | Check in drawer | *CH ID |
| 074 | (+)dept. total | *DEPT TL |
| 075 | (-)dept. total | DEPT(-) |
| 076 | Hash(+) total | *HASH TL |
| 077 | Hash(-) total | HASH(-) |
| 078 | Bottle return (+) total | *BTTL TL |
| 079 | Bottle return (-) total | BTTL (-) |
| 080 | Net 1 (Taxable 1 - VAT/tax 1) | NET 1 |
| 081 | Net 2 (Taxable 2 - VAT/tax 2) | NET 2 |
| 082 | Net 3 (Taxable 3 - VAT/tax 3) | NET 3 |
| 083 | Net 4 (Taxable 4 - VAT/tax 4) | NET 4 |
| 084 | Net 5 (Taxable 5 - VAT/tax 5) | NET 5 |
| 085 | Net 6 (Taxable 6 - VAT/tax 6) | NET 6 |
| 086 | Subtotal | SUBTOTAL |
| 087 | Merchandise subtotal | MDSE ST |
| 088 | Total | ***TOTAL |
| 089 | Difference subtotal | DIFF ST |
| 090 | Non-turnover subtotal | NON-TURN |
| 091 | Change | CHANGE |
| 092 | English check print | CHECK PR |
| 093 | Due | DUE |
| 094 | Tip due | TIP DUE |
| 095 | Balance | BALANCE |
| 096 | Sales q'ty | ITEMS |
| 097 | Item subtotal (for LINK PLU/EAN) | ITEM ST |
| 098 | Copy receipt title | COP Y |
| 099 | Guest check copy title | G.C COPY |
| 100 | Bill totalize/transfer title | B. T . |
| 101 | Bill separation title | B. S . |
| 102 | Intermediate GLU reading title | INTERMED. |
| 103 | Bill on receipt title | B ILL |
| 104 | VIP1 sale title | VIP1 SALE |
| 105 | VIP2 sale title | VIP2 SALE |
| 106 | VIP3 sale title | VIP3 SALE |
| 107 | Slip print journal message | SLIP PR. |
| 108 | Slip next page | NEXT P. |
| 109 | Average | AVE. |
| 110 | CCD | C C D |
| 111 | CCD difference | CCD DIF. |
| 112 | CCD difference total | DIF. TL |
| 113 | Order total - Paid total | O-P |
| 114 | Commission amount 1 | COM.AMT1 |


| No. | Function | Default text |
| :---: | :---: | :---: |
| 115 | Commission amount 2 | COM.AMT2 |
| 116 | Commission amount 3 | COM.AMT3 |
| 117 | Commission amount 4 | COM.AMT4 |
| 118 | Commission amount 5 | COM.AMT5 |
| 119 | Commission amount 6 | COM.AMT6 |
| 120 | Commission amount 7 | COM.AMT7 |
| 121 | Commission amount 8 | COM.AMT8 |
| 122 | Commission amount 9 | COM.AMT9 |
| 123 | Commission amount total | COM.TTL |
| 124 | Bill balance | BILL BAL |
| 125 | Free GLU | FREE GLU |
| 126 | Old balance | OLD BAL. |
| 127 | New balance | BALANCE |
| 128 | Starting cash memory total | SCM TTL |
| 129 | Turnover per table | T.TABLE |
| 130 | Turnover per guest | T.GUEST |
| 131 | Turnover per bill | T.BILL |
| 132 | Item per guest | I.GUEST |
| 133 | Item per bill | I.BILL |
| 134 | Average price per item | AVE.ITEM |
| 135 | Total tax | TTL TAX |
| 136 | Net without tax | N E T |
| 137 | Town name 1 | TOWNNAME |
| 138 | Town name 2 | TOWNNAME |
| 139 | Cash transfer | TRANSFER |
| 140 | GLU code | GLU\# |
| 141 | Pint sale | PINT SAL |
| 142 | Tare weight | TARE WT. |
| 143 | Receipt switch | RCP SW. |
| 144 | Reset subtotal | RST SBTL |
| 145 | Reset total | RESET TL |
| 146 | Miss-operation total | MISOP TL |
| 147 | Bill void text | BILL VOID |
| 148 | COMBO on PLU report | COMBO |
| 149 | Check payment for exchange 1 | EX1 CHK |
| 150 | Credit payment for exchange 1 | EX1 CREDIT |
| 151 | Domestic currency 1 for check | DOM. CUR1 CHK |
| 152 | Domestic currency 1 for credit | DOM. CUR1 CR |
| 153 | VOID text on KP | VOID |
| 154 | REFUND text on KP | REFUND |
| 155 | RETURN text on KP | RETURN |
| 156 | New Code for customer | NEW CODE |
| 157 | Remained charge for customer | CHARGE |
| 158 | Deduction | DEDUCTION |
| 159 | Price change receipt title | PR.CHNG |

## Department group text

You can program a maximum of twelve characters for each department group (1~9).

## Procedure

Select a pertinent department group number from the department groups list.

Program the item as follows:

- TEXT (Use the character entry)

Description for the department group. Up to 12 characters can be entered.


## - PLU group text

You can program a maximum of twelve characters for each PLU group (1~99).

## Procedure

Select a pertinent PLU group number from the PLU groups list.


Program the item as follows:

- TEXT (Use the character entry)

Description for the PLU group. Up to 12 characters can be entered.

## Personnel Programming

Use the following procedure to select any option included in the personnel group:


1. From the SETTING menu, select "7 PERSONNEL."

- The PERSONNEL menu will appear.

2. Select any option from the following options list:
1 CLERK: Clerk
2 CASHIER: Cashier

The following illustration shows those options included in the personnel programming group.


## Clerk

NOTE In case that "cashier system" is applied to your POS terminal, use this Clerk programming settings instead of Cashier programming.
In case that "clerk + cashier system" is applied to your POS terminal, data except CODE, NAME and KEY No. are not effective.


The screen continues.

Program each item as follows:

- SECRET CODE (Use the numeric entry)

Secret code (max. 4 digits: 0001 to 9999/0000)

- NAME (Use the character entry)

Name for the clerk. Up to 12 characters can be entered.

- KEY No. (Use the numeric entry)

Key number (0 through 255)
The entry of " 0 " disables the use of real clerk keys.

- SUPERVISOR (Use the selective entry)

YES: Enables supervisor clerk.
NO: Disables supervisor clerk.

- VIP1 through 3 SALE (Use the selective entry)

DISABLE: Disables VIP sale.
ENABLE: Enables VIP sale.

- GLU TYPE (Use the selective entry)

GLU: Makes GLU system compulsory.
NON-COMPUL.: Makes GLU system/non-compulsory.

## ■ Clerk (continued)

- G.C. COPY (Use the selective entry)

DISABLE: Disables guest check copy.
ENABLE: Enables guest check copy.

- VAT SHIFT (Use the selective entry)

STATE: Enables VAT shift entry.
NOT: Disables VAT shift entry.

- DRAWER No. (Use the selective entry)

DRAWER2/DRAWER1/NONE

- START GLU (Use the numeric entry)

Starting GLU code (1 to 99999999)

- END GLU (Use the numeric entry)

Ending GLU code (1 to 99999999)

- PGM2 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM2 mode.
ENABLE: Enables operation in the PGM2 mode.

- PGM1 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM1 mode.
ENABLE: Enables operation in the PGM1 mode.

- X1 MODE (Use the selective entry)

DISABLE: Disables operation in the X1 mode.
ENABLE: Enables operation in the X1 mode.

- Z1 MODE (Use the selective entry)

DISABLE: Disables operation in the Z1 mode
ENABLE: Enables operation in the Z1 mode.

- X2Z2 MODE (Use the selective entry)

DISABLE: Disables operation in the X2/Z2 mode.
ENABLE: Enables operation in the $\mathrm{X} 2 / \mathrm{Z} 2$ mode.

- Z1 IN OPX/Z (Use the selective entry)

DISABLE: Disables resetting operation in OPX/Z mode.
ENABLE: Enables resetting operation in OPX/Z mode.

- RE-CALL GLU (Use the selective entry)

LIMITED: Inhibited for the clerk
PUBLIC: Allowed for the clerk

- P.SFT START (Use the selective entry)

Price level range (start): (PRICE 1 through PRICE 3)

- P.SFT END (Use the selective entry)

Price level range (end): (PRICE 1 through PRICE 3)

## - Cashier

NOTE
In case that "cashier only system" is applied to your POS terminal, use Clerk programming settings instead of this Cashier programming setting.


The screen continues.

Program each item as follows:

- SECRET CODE (Use the numeric entry)

Secret code (max. 4 digits: 0001 to 9999/0000)

- NAME (Use the character entry)

Name for the cashier. Up to 12 characters can be entered.

- KEY No. (Use the numeric entry)

Key number (0 through 255)

- VIP1 through 3 SALE (Use the selective entry)

DISABLE: Disables VIP sale.
ENABLE: Enables VIP sale.

- G.C. COPY (Use the selective entry)

DISABLE: Disables guest check copy.
ENABLE: Enables guest check copy.

- VAT SHIFT (Use the selective entry)

STATE: Enables VAT shift entry.
NOT: Disables VAT shift entry.

- DRAWER No. (Use the selective entry)

DRAWER2/DRAWER1/NONE

- PGM2 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM2 mode.
ENABLE: Enables operation in the PGM2 mode.

- PGM1 MODE (Use the selective entry)

DISABLE: Disables operation in the PGM1 mode.
ENABLE: Enables operation in the PGM1 mode.

- X1 MODE (Use the selective entry)

DISABLE: Disables operation in the X1 mode.
ENABLE: Enables operation in the X1 mode.

- Z1 MODE (Use the selective entry)

DISABLE: Disables operation in the Z 1 mode
ENABLE: Enables operation in the Z1 mode.

- X2Z2 MODE (Use the selective entry)

DISABLE: Disables operation in the X2/Z2 mode.
ENABLE: Enables operation in the X2/Z2 mode.

- Z1 IN OPX/Z (Use the selective entry)

DISABLE: Disables resetting operation in OPX/Z mode.
ENABLE: Enables resetting operation in OPX/Z mode.

## - P.SFT START (Use the selective entry)

Price level range (start): (PRICE 1 through PRICE 3)

## - P.SFT END (Use the selective entry)

Price level range (end): (PRICE 1 through PRICE 3)

## Terminal Programming

Use the following procedure to select any option included in the terminal group:


1. From the SETTING menu, select " 8 TERMINAL."

- The TERMINAL menu will appear.

2. Select any option from the following options list:

## - MACHINE\# (Use the numeric entry)

Machine number (max. 6 digits: 0 to 999999)

## - CONSECUTIVE\# (Use the numeric entry)

Enter a number (max. 4 digits: 0 to 9999) that is one less than the desired starting number.

- BILL NUMBER (Use the numeric entry)

Enter a number (max. 4 digits: 0 to 9999) that is the desired starting number.

## - DRAWER ALARM (Use the numeric entry)

Alarm length of time with drawer opening ( 0 to 255 seconds)

- Your POS terminal starts to monitor how long the drawer is kept open the moment the drawer is opened at the end of a transaction in the REG/VOID mode. It stops the time monitoring when a valid key (except the VP, (SLIP, and FCOFT keys) is pressed for the next transaction. It restarts the time monitoring after that transaction is ended. You can stop the buzzer alarm by closing the drawer. No key entries can be made while the buzzer is sounding. If the number " 0 " is entered, this function will be unavailable.


## - SCREEN SAVE (Use the numeric entry)

Screen save mode timer (max. 2 digits: 0 to 99 minutes)
If the number " 0 " is entered, the POS terminal will turn the display off after 100 min ., if it remains idle.

## Date/Time Setting

Use the following procedure to select the menu option "9 DATE/TIME":

## Date/time

You can set the date and time for the POS terminal.

| Procedure |
| :--- |
| SETTING |
| 07 PERSONNEL |
| 08 TERMINAL |
| 09 DATE/TIME |
| 10 OPTIONAL |
| 11 REPORT |
| 12 MESSAGE |
|  |

DATE/TIME

| DATE |
| ---: |
| TIME |
| 010100 |

Set each item as follows:

## - DATE (Use the numeric entry)

Enter the day (2 digits), month (2 digits), and year (2 digits) in this sequence.

## - TIME (Use the numeric entry)

Set the time (max. 4 digits) on the 24 -hour system. For example, when the time is set to 2:30 AM, enter 0230; and when it is set to 2:30 PM, enter 1430. The time will be printed and displayed. Once you set the time, the internal clock unit will continue to run as long as the built-in battery pack is charged and also update the date (day, month, year) properly.

## Optional Feature Selection

Use the following procedure to select any option included in the optional group:

## Procedure

| SETTING |
| :--- |
| 07 PERSONNEL |
| 08 TERMINAL |
| 09 DATE/TIME |
| 10 OPTIONAL |
| 11 REPORT |
| 12 MESSAGE |

1. From the SETTING menu, select " 10 OPTIONAL."

- The OPTIONAL menu will appear.

2. Select any option from the following options list:

1 FUNC.PROHIBIT: Function prohibition
2 func. Selecti: Function selection 1
3 FUNC. SELECT2: Function selection 2
4 PRINT SELECT1: Printing selection 1
5 PRINT SELECT2: Printing selection 2
6 EURO: EURO

The following illustration shows those options included in the optional feature programming group.


[^9]
## Function prohibition

Your POS terminal allows you to select whether to enable or disable various functions.

| Procedure |  |
| :--- | ---: |
| FUNC.PROHIBIT |  |
| OPX/Z REPORT | ENABLE |
| PAID OUT | PUBL IC |
| REFUND/RTN | PUBL IC |
| ISSUE ITM UD | PUBL IC |
| ND ISSUED UD | PUBL IC |
| SBTL UOID | PUBLIC |
|  |  |

The screen continues.

Program each item as follows:

- OPX/Z REPORT (Use the selective entry)

DISABLE: Disables clerk report printing in the OP X/Z mode.
ENABLE: Enables clerk report printing in the OP X/Z mode.

- PAID OUT (Use the selective entry) LIMITED: Allowed only in the MGR mode. PUBLIC: Allowed in the REG and MGR modes.
- REFUND/RTN <Refund/Return>(Use the selective entry) LIMITED: Allowed only in the MGR mode. PUBLIC: Allowed in the REG and MGR modes.
- ISSUE ITM VD <lssued item void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- NO ISSUED VD <No issued item void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- SBTL VOID <Subtotal void>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- ITEM VP <ltem validation print>(Use the selective entry)

DISABLE: Disables item validation printing.
ENABLE: Enables item validation printing.

- INTERMED.GLU <Intermediate GLU>(Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- GLU FINALIZE (Use the selective entry)

DISABLE: Disables GLU finalization after ordering.
ENABLE: Enables GLU finalization after ordering.

- VIP SALES (Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- I. BILL FINAL (Use the selective entry)

DISABLE: Disables GLU finalization before intermediate GLU reading.
ENABLE: Enables GLU finalization before intermediate GLU reading.

## - OPENED GLUDISP (Use the selective entry)

DISABLE: Disables opened GLU automatically display at sign on.
ENABLE: Enables opened GLU automatically display at sign on.

## Function prohibition (continued)

- EAN LEARNING (Use the selective entry)

DISABLE: Disables EAN learning function.
ENABLE: Enables EAN learning function.

## - PRICE CHANGE (Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- CUSTOMER OPN <Customer open>(Use selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

## Function selection 1

Your POS terminal enables you to select various functional selections.

| Procedure |  |
| :---: | :---: |
| FUNC.SELECT1 |  |
| RFND UP IDN | -COMPUL. |
| (-) UP NON | -COMPUL . |
| DBL RCP HEAD | NORMAL |
| UAT SHIFT | BY CLERK |
| L.SFT TYPE | AUTO |
| LEUEL SHIFT | PUBLIC |

The screen continues.

Program each item as follows:

## - REFUND VP (Use the selective entry)

COMPUL.: Compulsory refund validation printing
NON-COMPUL.: Non-compulsory refund validation printing

- (-) VP (Use the selective entry)

COMPUL.: Compulsory minus validation printing NON-COMPUL.: Non-compulsory minus validation printing

- DBL RCP HEAD <Double receipt head>(Use the selective entry)

1 LINE: Prints a one-line header on a double receipt.
NORMAL: Prints a normal header on a double receipt.

- VAT SHIFT (Use the selective entry)

BY SHIFT: Allows VAT shift to be accomplished by the shift key.
BY CLERK: Allows VAT shift to be accomplished by a clerk.

- L.SFT TYPE <Level shift type>(Use the selective entry)

MANUAL: Lock shift mode
AUTO: Automatic return mode

- LEVEL SHIFT (Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- RETURN TO L1 <Return to level $1>$ (Use the selective entry)

When the PLU level shift system is set to "AUTO," the PLU level can be returned to level 1 by one of the following methods:
RECEIPT: Returns the PLU level to level 1 by one receipt.
BY ITEM: Returns the PLU level to level 1 by one item.

- PR.SFT TYPE <Price shift type>(Use the selective entry)

MANUAL: Lock shift mode
AUTO: Automatic return mode

- PRICE SHIFT (Use the selective entry)

LIMITED: Allowed only in the MGR mode.
PUBLIC: Allowed in the REG and MGR modes.

- RETURN TO P1 <Return to price $1>$ (Use the selective entry)

When the PLU price level shift method is set to "AUTO," the price level can be returned to price 1 by one of the following methods:
RECEIPT: Returns the price level to price 1 by one receipt.
BY ITEM: Returns the price level to price 1 by one item.

## Function selection 1 (continued)

- NON-TURNOVER (Use the selective entry)

IN. VAT: Enables non-turnover including VAT.
EX. VAT: Disables non-turnover including VAT.

## - QTY IN VIP (Use the selective entry)

UPDATE: Updates the sales quantity of VIP sale.
NON: Does not update the sales quantity of VIP sale.

- CR IN RA/PO <Credit in PA/PO>(Use the selective entry)

UPDATE: Updates a credit totalizer when finalizing a received-on-account or a paid-out entry by a credit key.
NON: Does not update a credit totalizer when finalizing a received-on-account or a paid-out entry by a credit key.

## Function selection 2

Your POS terminal enables you to select various functional selections.

| Procedure |  |
| :--- | ---: |
| FUNC. SELECTZ | 1 |
| SHIFT KEY ACT | CAPS |
| T-LOG FULL | CONTINUE |
| PAY FOR EX1 | CASH |
| EX1 CALC. | MULTI |
| CLERK POPUP | ENABLE |
| ISBN PRICE | COMPUL. |
|  |  |

The screen continues.

Program each item as follows:

- SHIFT KEY ACT (Use the selective entry)

CAPS: Locks the upper-case letter mode once the shift key is touched.
SHIFT: Shifts the upper-case letter mode to the lower-case letter mode after a letter is entered.

- T-LOG FULL (Use the selective entry)

Programming whether or not to lock item entry when the T-LOG file is full.
CONTINUE/LOCK

- PAY FOR EX1 (Use the selective entry)

Payment for exchange1 amount
CASH: Cash only
ALL: All media

- EX1 CALC. (Use the selective entry)

Exchange1 calculation method
DIVIDE: Division
MULTI.: Multiplication

- CLERK POPUP (Use the selective entry)

If a clerk is not sign on under the supervisor clerk, CLERK POPUP is displayed.
ENABLE/DISABLE

- ISBN PRICE (Use the selective entry)

Price entry after ISBN/ISSN code entry
INHIBIT/COMPUL.

- VMP FULL (Use the selective entry)

VMP EAN entry when the VMP file is full
ERROR/CONTINUE

- ADD-ON FULL (Use the selective entry)

Entry of EAN with add-on code when the EAN ADD-ON file is full.
ERROR/CONTINUE

## Function selection 2 (continued)

- CUSTOMER DATA (Use the selective entry)

TOTAL: Sales total and charge sales total
DETAIL: Detail data (Sales total, charge sales total, sales date, item's name, amount and quantity)

## - Printing selection 1

You can program various printing functions.


The screen continues.

Program each item as follows:

- PURCHASE NO. (Use the selective entry)

NO: Does not print the number of purchases.
YES: Prints the number of purchases.

- TIME (Use the selective entry)

NO: Does not print the time on the receipt and journal.
YES: Prints the time on the receipt and journal.

- JOURNAL SEL. (Use the selective entry)

PARTIAL: Prints the information on all entries other than normal department entries (entries into " + " departments and their associated " + " PLUs) on the journal.
FULL: Prints the detailed information on the journal.

- JOURNAL SIZE (Use the selective entry)

NORMAL: Prints the normal-size letters on the journal.
SMALL: Prints the compressed-size letters on the journal.

- VAT/TAX ON R/J (Use the selective entry)

NO: Does not print VAT or tax amounts on the receipt and journal.
YES: Prints VAT or tax amounts on the receipt and journal.

- TAXABLE ON R/J (Use the selective entry)

NO: Does not print taxable amounts on the receipt and journal.
YES: Prints taxable amounts on the receipt and journal.

- NET ON R/J (Use the selective entry)

NO: Does not print net amounts on the receipt and journal.
YES: Prints net amounts on the receipt and journal.

- VAT/TAX (BILL) (Use the selective entry)

NO: Does not print VAT or tax amounts on the bill.
YES: Prints VAT or tax amounts on the bill.

- TAXABLE (BILL) (Use the selective entry)

NO: Does not print taxable amounts on the bill.
YES: Prints taxable amounts on the bill.

- NET ON BILL (Use the selective entry)

NO: Does not print net amounts on the bill.
YES: Prints net amounts on the bill.

- TIME ON BILL (Use the selective entry)

NO: Does not print the time on the bill.
YES: Prints the time on the bill.

- TABLE\# ON BILL (Use the selective entry)

NO: Does not print the table number on the bill.
YES: Prints the table number on the bill.

## - Printing selection 1 (continued)

## - BILL ON SLIP (Use the selective entry)

NO: Does not print the bill on the slip.
YES: Prints the bill on the slip.

- BILL ON RCPT (Use the selective entry)

NO: Does not print the bill on the receipt.
YES: Prints the bill on the receipt.

- INTERMED SLIP (Use the selective entry)

NO: Does not print the details of intermediate GLU reading on the slip.
YES: Prints the details of intermediate GLU reading on the slip.

## - INTERMED RCPT (Use the selective entry)

NO: Does not print the details of intermediate GLU reading on the receipt.
YES: Prints the details of intermediate GLU reading on the receipt.

## Printing selection 2

You can program various printing functions.

| Procedure |  |
| :---: | :---: |
| PRINT SELECTZ |  |
| SEPARATER LINE | N0 |
| LINK PLU EACH | PLU |
| FREE TEXT (KP) | YES |
| ITEM CODE ( KP ) | NO |
| PRICE ON KP | NO |
| AMOUNT ON KP | NO |

The screen continues.

Program each item as follows:

- SEPARATOR LINE (Use the selective entry)

YES: Prints separator lines in the report.
NO: Creates one-line space instead of printing separator lines in the report.

- LINK PLU (Use the selective entry)

PARENT+TTL: Prints parent PLU text of linked PLUs with totalizer.
EACH PLU: Prints each PLU text of linked PLUs.

- FREE TEXT (KP) (Use the selective entry)

YES: Prints free text on KP.
NO: Does not print free text on KP.

- ITEM CODE (KP) (Use the selective entry)

YES: Prints item code on KP.
NO: Does not print item code on KP.

- PRICE ON KP (Use the selective entry)

YES: Prints unit price on KP.
NO: Does not print unit price on KP.

- AMOUNT ON KP (Use the selective entry)

YES: Prints amount on KP.
NO: Does not print amount on KP.

- GUEST\# ON KP (Use the selective entry)

YES: Prints guest\# on KP.
NO: Does not print guest\# on KP.

- QTY1 ON KP (Use the selective entry)

YES: Prints quantity when quantity is 1 .
NO: Does not print quantity when quantity is 1 .

- TOTAL\&CNG (Use the selective entry)

Exchange1 amount print for total and change
DOMESTIC: Displays in domestic currency only.
WITH EX1: Displays both in domestic and EX1 currencies.

## ■ Printing selection 2 (continued)

## - PAYMENT VP (Use the selective entry)

Exchange1 amount print for payment VP
DOMESTIC Displays in domestic currency only.
WITH EX1: Displays both in domestic and EX1 currencies.

- MAXIMUM TICKET (Use the numeric entry)

Maximum number of ticket issuing (1 to 99)

- CUSTOMER REP. (Use the selective entry)

Non-payment customer report format
DETAIL: Detail data
CHARGE: Charge amount data

## EURO

You can program optional functions for EURO. For the details, refer to EURO Migration Function section.

| Procedure | Program each item as follows: |
| :---: | :---: |
| EURO | - DATE (Use the numeric entry) |
| DATE 000000 | Preset the date to execute the automatic EURO modification operation. |
| TIME 00 | Enter the day (2 digits), month (2 digits), and year (2 digits) in this |
| PRICE CONUERT YES | sequence. |
| Job Comp | - TIME (Use the numeric entry) |
|  | Preset the time of the date to execute the automatic EURO modification operation. |
|  | Enter the hour (00-23) |

## - PRICE CONVERT (Use the selective entry)

NO: Does not convert the preset unit prices of Dept./PLU/EAN to the ones of EURO currency in the automatic EURO modification operation.
YES: Converts the preset unit prices of Dept./PLU/EAN in the automatic EURO modification operation.
NOTE The preset rate of the EX1 key is applied as the conversion rate, and the calculation method is set to "division".

## - EURO JOB (Use the selective entry)

NON-COMPUL.: Non-compulsory the automatic EURO modification operation in the X2/Z2 mode after the preset date.
COMPUL.: Compulsory the automatic EURO modification operation in the X2/Z2 mode after the preset date.

## Report Programming

Use the following procedure to select any option included in the report group:

## Procedure

| SETTING | †I |
| :--- | :--- |
| 07 | PERSONNEL |
| 08 | TERMINAL |
| 09 | DATE/TIME |
| 10 | OPTIONAL |
| 11 REPORT |  |
| 12 MESSAGE |  |
|  |  |

1. From the SETTING menu, select " 11 REPORT."

- The REPORT menu will appear.

2. Select any option from the following options list:

| 1 | 0 SKIP: | Zero skip |
| :--- | :--- | :--- |
| 2 | GNR RPT FORMAT: | General report format |
| 3 | HOURLY RPT: | Hourly report |
| 4 | STACKED RPT: | Stacked report |

The following illustration shows those options included in the report programming group.


## Zero skip

You can program whether or not to skip " 0 " in each report.

| Procedure |  |
| :--- | ---: |
|  |  |
| O SKIP |  |
| CLERK | SKIP |
| CASHIER | SKIP |
| TRANSACTION | SKIP |
| DEPARMENT | SKIP |
| PLU/EAN | SKIP |
| HOURLY | SKIP |

The screen continues.

Program each item as follows:

- CLERK (Use the selective entry)

SKIP: Skips those data that are "0" in the clerk report.
NOT SKIP: Does not skip those data that are " 0 " in the clerk report.

- CASHIER (Use the selective entry)

SKIP: Skips those data that are "0" in the cashier report.
NOT SKIP: Does not skip those data that are " 0 " in the cashier report.

- TRANSACTION (Use the selective entry)

SKIP: $\quad$ Skips those data that are " 0 " in the transaction report.
NOT SKIP: Does not skip those data that are " 0 " in the transaction report.

- DEPARTMENT (Use the selective entry)

SKIP: Skips those data that are "0" in the department report.
NOT SKIP: Does not skip those data that are "0" in the department report.

- PLU/EAN (Use the selective entry)

SKIP: Skips those data that are "0" in the PLU/EAN report.
NOT SKIP: Does not skip those data that are "0" in the PLU/EAN report.

- HOURLY (Use the selective entry)

SKIP: Skips those data that are "0" in the hourly report.
NOT SKIP: Does not skip those data that are " 0 " in the hourly report.

## Zero skip (continued)

## - DAILY NET (Use the selective entry)

SKIP: Skips those data that are " 0 " in the daily net report.
NOT SKIP: Does not skip those data that are " 0 " in the daily net report.

## - General report format

You can program whether or not to skip the following items in the general report.

| Procedure |  |
| :---: | :---: |
| GNR RPT FORMAT |  |
| DEPARTMENT | NOT SKIP |
| TRANSACTION | NOT SKIP |
| TAX SALE | NOT SKIP |
| CID | NOT SKIP |
| DEPT Q'TY | NOT SKIP |
| DEPT.\%SHARE | NOT SKIP |

Program each item as follows:

- DEPARTMENT (Use the selective entry)

SKIP: $\quad$ Skips department data in the general report.
NOT SKIP: Does not skip department data in the general report.

- TRANSACTION (Use the selective entry)

SKIP: Skips transaction data in the general report.
NOT SKIP: Does not skip transaction data in the general report.

## NOTE

The programming is effective except the tax data/cash-in-drawer data.

- TAX SALE (Use the selective entry)

SKIP: $\quad$ Skips tax data in the general report.
NOT SKIP: Does not skip tax data in the general report.

- CID (Use the selective entry)

SKIP: Skips cash-in-drawer data in the general report.
NOT SKIP: Does not skip cash-in-drawer data in the general report.

- DEPT. Q'TY (Use the selective entry)

SKIP: Skips department quantity in the general report.
NOT SKIP: Does not skip department quantity in the general report.

- DEPT. \%SHARE (Use the selective entry)

SKIP: Skips department \%share in the general report.
NOT SKIP: Does not skip department \%share in the general report.

## ■ Hourly report

You can program the memory type and the starting time for the hourly report.

| Procedure |
| :--- |
| HOURLY RPT  <br> MEMORY TYPE 30MIN <br> START ING TIME 00 <br>   |

Program each item as follows:

- MEMORY TYPE (Use the selective entry)

15MIN: Selects the 15-minute type.
30MIN: Selects the 30-minute type.
60MIN: Selects the 60-minute type.

- START TIME (Use the numeric entry)

Starting time entry (max. 2 digits: 0 to 23)

## Stacked report

Your POS terminal is equipped with the stacked report printing function that enables multiple $\mathrm{X} / \mathrm{Z}$ reports to be printed in sequence with a single request.

## Procedure

Select a stacked report no. from the stacked reports list.

| REPORT 1 |  |
| :--- | :--- |
| 01 |  |
| 02 |  |
| 03 |  |
| 04 |  |
| 05 |  |
| 06 |  |


| 01 | I |
| :--- | :--- |
| 01 | GENERAL |
| 02 | DEPT. GROUP |
| 03 | DEPT.GR. TOTAL |
| 04 | PLU |
| 05 | COMBO SALES |
| 06 | PLU GR. TOTAL |

When you are allowed to set the parameter of a report, the following window will appear.


You can select a maximum of twenty reports from the stacked reports list. Some reports can be set their parameters such as "START CODE" and "END CODE."

## - 01 GENERAL

General report

- 02 DEPT./GROUP (Use the numeric entry)

Full department report
Parameter: Starting department code/ending department code (1 through 99)

- 03 DEPT.GR. TOTAL

Full group total report on departments

- 04 PLU (Use the numeric entry)

PLU report by designated range
Parameter: Starting PLU code/ending PLU code
(1 through 999999)

- 05 COMBO SALES (Use the numeric entry)

Combo sales report
Parameter: Starting PLU code/ending PLU code (1 through 999999)

- 06 PLU GR. TOTAL

Full group total report on PLUs

- 07 PLU STOCK (Use the numeric entry)

PLU stock report
Parameter: Starting PLU code/ending PLU code (1 through 999999)

- 08 PLU MIN. STOCK (Use the numeric entry)

PLU minimum stock report
Parameter: Starting PLU code/ending PLU code (1 through 999999)

- 09 PLU ZERO SALES (Use the selective/numeric entry)

PLU zero sales report
Parameter: 1 ALL/2 BY DEPT.
When "2 BY DEPT." is selected, enter a department code (1 through 99).

- 10 PLU CATEGORY (Use the numeric entry)

PLU/EAN by price category
Parameter: Starting price/ending price

- 11 TRANSACTION

Transaction report
-12 TL-ID
Total in drawer report

- 13 TAX

Tax report

## Stacked report (continued)

## - 14 CHIEF

Chief report
-15 ALL CASHIER
Full cashier report
-16 ALL CLERK
Full clerk report

- 17 CUSTOM SALES1 (Use the numeric entry)

Customer sales 1 report
Parameter: Starting customer code/ending customer code
-18 CUSTOM SALES2 (Use the numeric entry)
Customer sales 2 report
Parameter: Starting customer code/ending customer code

- 19 HOURLY (Use the numeric entry)

Hourly report
Parameter: Starting time/ending time (0 through 2345)
NOTE To take the hourly $Z$ report, you have to specify the full-range hourly report.

## - 20 COMMISSION

Commission sales report

- 21 GLU (Use the numeric entry)

GLU report
Parameter: Starting GLU code/ending GLU code (1 through 99999999)

## - 22 BALANCE

Balance report

- 23 ChARGE ACCOUNT

Charge account report

- 24 NO ACCESS.CUST.

Non-accessed customer report

## - 25 DAILY NET

Daily net report

## Message Programming

Use the following procedure to select any option included in the message group:


The screen continues.

1. From the SETTING menu, select " 12 MESSAGE."

- The MESSAGE menu will appear.

2. Select any option from the following options list:

| 1 RECEIPT LOGO: | Receipt logo |
| :--- | :--- |
| 2 FREE TEXT: | Free text |
| 3 VP TEXT: | Validation printing text |
| 4 SLIP TEXT: | Slip text |
| 5 SLIP FOOTER: | Slip footer |
| 6 PAYEE NAME: | Payee name (for English check) |
| 7 E. BILL MESSAGE: | Entertainment bill message |

The following illustration shows those options included in the text programming group.

| 12 MESSAGE | 1 RECEIPT LOGO |
| :---: | :---: |
|  | -2 FREE TEXT |
|  | - 3 VP TEXT |
|  | - 4 SLIP TEXT |
|  | - 5 SLIP FOOTER |
|  | - 6 PAYEE NAME |
|  | -7 E.BILL MESSAGE |

$\Rightarrow$ See "Receipt logo" on page 158.
$\Rightarrow$ See "Free text" on page 158.
$\Rightarrow$ See "Validation printing text" on page 158.
$\Rightarrow$ See "Slip text" on page 159.

- See "Slip footer" on page 159.
$\Rightarrow$ See "Payee name" on page 159.
$\Rightarrow$ See "Entertainment bill message" on page 159.


## Receipt logo

Your POS terminal can print programmed messages for customers on every receipt. The logo text is printed in a centering form on the receipt.

## Procedure

## RECEIPT LOGD

## SHARP

PRESENTS THE
பР-7®○
SHARP
IS THE
HEST

Program the item as follows:

## - RECEIPT LOGO (Use the character entry)

Logo text for the receipt (max. 40 characters x 6 lines)
Entering sequential characters "=" will print the corresponding clerk name in the footer logo message. Enter 12 characters "=."

NOTE The programmable number of lines for a message varies according to the following message types:

- 3-line header message type
- Graphical logo only type
- Graphical logo and 3-line footer message type
- 6-line header message type
- 3-line header and 3-line footer messages type
- 3-line header message, graphical logo, and 3-line footer message type
- Graphical logo and 3-line header and 3-line footer messages type

Please contact your authorized SHARP dealer.

## ■ Free text

Your POS terminal can print programmed texts for departments, PLUs and EANs on every receipt.

## Procedure

Select a pertinent text number from the free texts list.

Program the item as follows:

- FREE TEXT (Use the character entry)

Free texts for departments and PLUs (max. 10 texts/16 characters per text)


## ■ Validation printing text

Your POS terminal can print programmed messages for customers on the validation slip.

## Procedure

| UP TEXT |
| :--- |
| FOR DEPOSIT ONLY |
|  |

Program the item as follows:

## - VP TEXT (Use the character entry)

Texts for the validation slip (3 lines/max. 30 characters per line)

## Slip text

Your POS terminal can print programmed messages for customers on the slip.

| Procedure |
| :--- |
|  |
|  |
| SLIP TEXT |
|  |

Program the item as follows:

- SLIP TEXT (Use the character entry)

Texts for the slip (3 lines/max. 30 characters per line)

## Slip footer

Your POS terminal can print programmed footer messages for customers on the slip.


## Payee name

Your POS terminal can print programmed payee names for English checks.


Program the item as follows:

- PAYEE NAME (Use the character entry)

Name for the payee for English check (2 lines/max. 30 characters per line)

## ■ Entertainment bill message

Your POS terminal can print programmed entertainment bill messages on the receipt.


Program the item as follows:

- E.BILL MESSAGE (Use the character entry)

Texts for the message (max. 30 characters)

## Device Configuration Programming

Use the following procedure to select a device configuration programming:


The screen continues.

1. In the SETTING window, select " 13 DEVICE CONFIG."

- The DEVICE CONFIG window will appear.

2. Select any option from the following options list:

| $01 \mathrm{R} / \mathrm{J}$ PRINTER: | Receipt/Journal Printer (Built-in printer) |
| :--- | :--- |
| 02 SLIP PRINTER: | Slip printer |
| $03 \mathrm{KP} \mathrm{\# 1:}$ | Remote printer \#1 |
| $04 \mathrm{KP} \mathrm{\# 2:}$ | Remote printer \#2 |
| $05 \mathrm{KP} \mathrm{\# 3:}$ | Remote printer \#3 |
| $06 \mathrm{KP} \mathrm{\# 4:}$ | Remote printer \#4 |
| $07 \mathrm{KP} \mathrm{\# 5:}$ | Remote printer \#5 |
| $08 \mathrm{KP} \mathrm{\# 6:}$ | Remote printer \#6 |
| $09 \mathrm{KP} \mathrm{\# 7:}$ | Remote printer \#7 |
| $10 \mathrm{KP} \mathrm{\# 8:}$ | Remote printer \#8 |
| $11 \mathrm{KP} \mathrm{\# 9:}$ | Remote printer \#9 |
| 12 BCR(SCANNER) : | Scanner |
| 13 SCALE: | Scale |
| 14 ONLINE: | On-line |

The following illustration shows those options included in the device configuration programming group.


## R/J printer (Built-in printer)



Program each item as follows:

- AUTO CUTTER (Use the selective entry)

Auto cutter function
YES: Enables auto cutter function.
NO: Disables auto cutter function.

- LIGHT\&SHADE (Use the numeric entry)

Select a light and shade level. (00 to 99)
00: 78\% for standard
50: $100 \%$ <standard>
99: $111 \%$ for standard

- IMAGE FOOT (Use the selective entry)

PRINT: Prints footer graphic logo.
NOT PRINT: Not print footer graphic logo.

- RCPT LENGTH (Use the numeric entry)

Minimum length for bill on receipt ( 0 to 30 )

## ■ Slip printer



Program each item as follows:

- TERMINAL\# (Use the numeric entry)

Terminal number (1 through 254 : Enter " 0 " for local device.)

- CHANNEL\# (Use the numeric entry)

Channel number (1 through 7)
When you program as " 0 ", no RS-232 channel is assigned.

- PRINTER (Use the selective entry)

Select the printer to be used.
EPSON TM-295
EPSON TM-T88/85
EPSON TM-T88(2)
EPSON TM-210

- INITIAL FEED\# (Use the numeric entry)

Initial line feed for a slip (0 to 64 lines)

- SLIP MAX LINE (Use the numeric entry)

Maximum number of lines printable on a slip (0 to 99)

- VP PRINT TIMES (Use the numeric entry)

Number of times of validation printing (0 to 9)

## ■ Remote printer (KP\#1 through KP\#9)

| Procedure |  |
| :---: | :---: |
| KP\#1 | 1 |
| TERMINAL\# | 000 |
| CHANNELA | 0 |
| PRINTER | TM-788/85 |
| AUTO CUTTER | YES |
| PAPER SHEET | ONE |
| PRINT TYPE | ADDITION |

The screen continues.

Program each item as follows:

- TERMINAL\# (Use the numeric entry)

Terminal number ( 1 through 254 : Enter " 0 " for local device.)

- CHANNEL\# (Use the numeric entry)

Channel number ( 1 through 7)
When you program as " 0 ", no RS-232 channel is assigned.

- PRINTER (Use the selective entry)

Select the printer to be used.
BUILT-IN (Built-in printer) EPSON TM-U210
EPSON TM-T88/85 EPSON TM-T88(2)

- AUTO CUTTER (Use the selective entry)

Auto cutter function
YES: Enables auto cutter function.
NO: Disables auto cutter function.

- PAPER SHEET (Use the selective entry)

Select a paper type.
TWO: Uses two or more sheets.
ONE: Uses one sheet.

- PRINT TYPE (Use the selective entry)

Select the type of receipt print formats.
ADDITION: Addition
S/D: Single/Double
ADD+S: Addition + Single
D ADD.: Double addition
D ADD+S: Double addition + Single

- SECOND KP (Use the numeric entry)

You can assign a second remote printer to which data should be output when the first remote printer encounters an error during transmission of the data.
Second remote printer number (0 to 9)

- NAME (Use the character entry)

Description for the remote printer (max. 12 characters)

- INITIAL FEED\# (Use the numeric entry)

Initial line feed for a remote printer (0 to 64)

## BCR (SCANNER)

| Procedure |
| :--- |
| BCR(SCANNER) |
| CHANNEL\# |
| BAUD RATE |
| DATA BITS |
| PARITY |
| PTOP BIT |

Program each item as follows:

- CHANNEL\# (Use the selective entry)

Channel number (0 through 7)
When you program as "0", no RS-232C channel is assigned.

- BAUD RATE (Use the selective entry)

Transmission speed (baud rate)
19200 bps/9600 bps/4800 bps

- DATA BITS (Use the selective entry)

Data bit: 7 bits/8 bits

- PARITY (Use the selective entry)

Parity bit: NON/ODD/EVEN

- STOP BIT (Use the selective entry)

Stop bit: 1 bit/2 bits

## Scale/On-line

## Procedure

Select a pertinent device from the "DEVICE CONFIG" window.

Program each item as follows:

- CHANNEL\# (Use the numeric entry)

Channel number (1 through 7)
When you program as " 0 ", no RS-232 channel is assigned.

## Tax Programming

Use the following procedure to select any option included in the tax group:

| Procedure | 1. From the SETTING menu, select "14 TAX." |
| :---: | :---: |
| SETTING $\uparrow \downarrow$ | - The TAX menu will appear. |
| 13 DEUICE CONFIG |  |
| 14 TAX |  |
| 15 CUSTOMER | 2. Select any option from the following options list: |
| 16 BACKUP SEND |  |
| 18 ONLINE CONFIG | 1 TAX1: Tax 1 2 TAX2: Tax 2 |
| $\nabla$ | 3 TAX3: Tax 3 4 TAX4: Tax 4 |
|  | 5 TAX5: Tax 56 TAX6: Tax 6 |
| TAX | NOTE |
| 1 TAX1 | If the (DEL) key is pressed on the tax number selection menu, the tax rate in the cursor position will be deleted. |
| $2 \begin{array}{ll}2 & \text { TAX2 } \\ 3 & \text { TAX3 }\end{array}$ |  |
| 4 TAX4 |  |
| 5 TAX5 6 TAX6 | 3. Program each item as follows: |
|  | - RATE SIGN (Use the selective entry) |
| $\nabla$ | -: Minus rate |
| TAX1 | +: Plus rate |
| RATE SIGN | - TAX RATE (Use the numeric entry) |
| TAX RATE 0.0000\% | Tax rate (max. 7 digits: 0.0000 to $999.9999 \%$ ) |
| LOW. TAX LIMI 0.00 | - LOWER TAX LIMIT (Use the numeric entry) |
|  | Lowest taxable amount (max. 5 digits: 0.01 to 999.99) |
|  | - This option is not available in the VAT system. |

## Customer Programming

Use the following procedure to select any option included in the customer programming group:


1. In the SETTING window, select " 15 CUSTOMER".
2. Select an option form the following option list:

| 1 CUSTOMER: | Customer code |
| :--- | :--- | :--- |
| 2 CUSTOMER PROG.: | Customer programming |

The following illustration shows those options included in the customer programming group.
15 CUSTOMER $\quad\left[\begin{array}{l}1 \text { CUSTOMER } \\ 2 \text { CUSTOMER PROG. }\end{array} \quad \Rightarrow\right.$ See "Customer code" on page 165.

## - Customer code



Program each item as follows:

- NAM (Use the character entry)

Enter a customer's name (max. 16 characters)

- ADDRESS (Use the character entry)

On the second line, enter the customer's address (max. 40 characters)

## Customer programming



Program each item as follows:

- PERIOD(MONTH) (Use the numeric entry)

Preset a period to delete customer detail data.
Enter the period in a unit of month. (01 to 99)
If you enter " 00 ", the customer detail data will not be deleted.
NOTE If the following condition is satisfied, its code is deleted using the deleting operation.
Date of the deleting (Year, Month) $\geqq$ Date of the last access (Year, Month) + programmed period +1
[Ex.] Date of the deleting $=(1$ to 31$) / 8 / 2002$, Period $=12$ months:
Customer Date of the last access
Customer A ((1 to 30)/6/2001) $\rightarrow$ Deleted
Customer B $\quad((1$ to 30$) / 7 / 2001) \quad \rightarrow$ Deleted
Customer C (( 1 to 30$) / 8 / 2001) \quad \rightarrow \quad$ Kept intact

## Backup Data Send Programming

Use the following procedure to select the menu option "16 BACKUP SEND":

## Backup data send

Your POS terminal can send data to another device by RS232 (channel 2).


Program each item as follows:

## - SEND DATA (Use the selective entry)

Select one of the following options (data sources):
ALL RAM
SSP

- SPEED (Use the selective entry)

Select one of the following options (data transmission speeds):
PROGRAMMED SPEED: Sends data at a programmed speed.
115200 bps : Sends data at 115200 bps.
57600 bps : Sends data at 57600 bps .
38400bps: Sends data at 38400 bps.
19200bps: Sends data at 19200 bps .
9600bps: Sends data at 9600 bps.
4800bps: Sends data at 4800 bps .
2400bps: Sends data at 2400 bps.

## Backup Data Receive Programming

Use the following procedure to select the menu option "17 BACKUP RECEIVE":

## ■ Backup data receive

Your POS terminal can receive data from another device by RS232 (channel 2).


| SETTING |  |
| :--- | :--- |
| 13 DEUICE CONFIG |  |
| 14 TAX |  |
| 15 | CUSTOMER |
| 16 | BACRUP SEND |
| 17 | BACKUP RECEIUE |
| 18 ONLINE CONFIG |  |

BACKUP RECEIUE
SPEED PROGRAMMED

Program each item as follows:

## - SPEED (Use the selective entry)

Select one of the following options(data transmission speeds): PROGRAMMED SPEED: Receives data at a programmed speed.
115200bps: Receives data at 115200 bps.
57600 bps : Receives data at 57600 bps .
38400bps: Receives data at 38400 bps .
19200bps: Receives data at 19200 bps .
9600bps: Receives data at 9600 bps.
4800bps: Receives data at 4800 bps .
2400bps: Receives data at 2400 bps.

## On-line Configuration Programming

Use the following procedure to select the on-line configuration programming.
Please consult your dealer for more details.

| Procedure |  |
| :---: | :---: |
| SETTING | $\uparrow \downarrow$ |
| 13 DEUICE CONFIG |  |
| 14 TAX 15 CUSTOMER |  |
|  |  |
| 16 BACKUP SEND |  |
| 17 BACKUP | RECEIVE |
| 18 ONLINE CONFIG |  |
| $\nabla$ |  |
| ONLINE CONFIG |  |
|  |  |
| CI SIGMaL NON |  |
| bald Rate 9600 bps |  |
|  |  |
| Start Code oor |  |
| END CODE 013 |  |

1. In the SETTING window, select " 18 ONLINE CONFIG".

- The ONLINE CONFIG window will appear.

2. Program each item as follows:

- TERMINAL No. (Use the numeric entry)

Terminal number (0 to 999999).

- CI SIGNAL (Use the selective entry)

Sensing of the Cl signal
NON
SENSING

- LINE FORM (Use the selective entry)

Programming of the modem control
FULL: Full duplex system
HALF: Half duplex system

- BAUD RATE (Use the selective entry)

Transmission data rate

| 38400 bps | 19200 bps | 9600 bps |
| :--- | :--- | :--- |
| 4800 bps | 2400 bps | 1200 bps |
| 600 bps | 300 bps |  |

- START CODE (Use the numeric entry)

Start code (0 to 127)

- END CODE (Use the numeric entry)

End code (0 to 127)

- TIME OUT (Use the numeric entry)

Programming of the time-out time ( 1 to 255 sec .)

## Automatic Sequencing Key Programming

If you program frequently performed key operations for the AUTO keys, you can enter those key operations simply by pressing the corresponding AUTO keys in key operations.

## Procedure <br> Select "3 AUTO KEY" from the PGM2 menu.



To program an automatic sequencing key as follows:

1. Press a pertinent automatic sequencing key which you want to program.
auro
2. Enter the desired sequence to use the automatic sequencing key in the programmed sequence.

$$
700 \longrightarrow 1 \longrightarrow \mathrm{TL}
$$


3. Press the automatic sequencing key again.

4. Press the (antal key to finalize the programming.

## Reading of Stored Programs

You can read programs stored in the PGM1 or PGM2 mode.

## Program reading sequence

To read those programs stored in the PGM1 or PGM2 mode, use the following procedure:

1. Move the mode key to the PGM1 or PGM2 position.
2. Select "1 READING" from the PGM1 or PGM2 mode menu to display the items list.
3. Select an item listed in the table shown later.
4. Where "RANGE" and/or "PICK UP" are displayed on the screen, select either option. Select "RANGE" to read program by range, and "PICK UP" to read program by picking up codes. The procedure to specify a range or to pick up codes are the same as the one in sales report.
On the table, for the item you can specify a range, " $\star 1$ " is indicated, and for the item you can pick up codes, "*2" is indicated.

|  | Item: | Description: | Available mode: |
| :--- | :--- | :--- | :--- |
| 1 | DEPT $^{* 1}$ | Department | PGM1 or PGM2 |
| 2 | PLU/EAN *1*2 | PLU/EAN | PGM1 or PGM2 |
| 3 | DYNAMIC EAN ** | Pynamic EAN | PGM1 or PGM2 |
| 4 | LINK PLU TABLE *1 | Link PLU table | PGM2 |
| 5 | COMBO MEAL *1 | Combo meal | PGM2 |
| 6 | CONDIMENT TBL. *1 | Condiment table | PGM2 |
| 7 | PROMOTION TBL. | Promotion table | PGM2 |
| 8 | EAN OTHERS | EAN other functions | PGM2 |
| 9 | PLU MENU KEY | PLU menu key | PGM2 |
| 10 | SCALE TABLE | Scale table | PGM2 |
| 11 | FUNCTION | Function | PGM1 or PGM2 |
| 12 | MEDIA | Media key | PGM2 |
| 13 | CLERK | Clerk | PGM1 or PGM2 |
| 14 | CASHIER | Cashier | PGM1 or PGM 2 |
| 15 | OPTIONAL | Optional feature | PGM2 |
| 16 | FUNCTION TEXT | Function text | PGM2 |
| 17 | DEPT. GROUP | Department group | PGM2 |
| 18 | PLU GROUP | PLU group | PGM2 |
| 19 | MESSAGE | Message | PGM2 |
| 20 | TAX | Tax | PGM2 |
| 21 | AUTO KEY | Automatic sequencing key | PGM2 |
| 22 | CUSTOMER | Customer | PGM2 |
| 23 | CUSTOMER PROG. | Customer control | PGM2 |
| 24 | DEVICE CONFIG | Device configuration | PGM2 |
| 25 | DIRECT KEY | Direct key | PGM2 |
| 26 | ONLINE CONFIG. | On-line configuration | PGM2 |
| 27 | INLINE CONFIG. | In-line configuration | PGM2 |
| 28 | MWS CONFIG. | MWS configuration | PGM2 |
| 29 | VMP CONFIG. | VMP configuration | PGM2 |
| 30 | ROM VERSION | ROM version | PGM2 |
|  |  |  |  |

## Sample printouts

## - Departments (PGM1 or PGM2 mode)



[^10]- PLU/EAN (PGM1 or PGM2 mode)


| *PGM2* <br> DYNAMIC EAN | Report type |
| :---: | :---: |
| $\begin{aligned} & 5067891234506 \#(\mathbf{O 1})^{\# 01}{ }^{\# 00 / 1} 1 \\ & \text { GO1 I1 PO1 } 1.0 \end{aligned}$ |  |
| P1 ITEM-J P1 1.00 |  |
| P2 ITEM-J P2 0.00 |  |
| P2 ITEM-J P2 $\quad 1.10$ |  |
| $\begin{array}{ll}\text { P3 IEEM-J P3 } & 1.50\end{array}$ |  |
| 0.00 |  |
| TO 000002 Cl KP001 |  |

- Link PLU table (PGM2 mode)

- Combo meal (PGM2 mode)

| *PGM2* <br> COMBO MEAL |  | - Report type |
| :---: | :---: | :---: |
| \#01 P00001 | 1.10 | - Combo meal no. |
| P00002 | 1.25 |  |
| P00003 | 2.20 | - Assigned |
| P00004 | 1.20 | PLU codes and prices |
| P00005 | 1.75 |  |
| \#O2 P00006 | 1.00 |  |
| P00007 | 2.10 |  |

- Promotion table (Normal selling)(PGM2 mode)

- Promotion table (Set selling) (PGM2 mode)

- Condiment table (PGM2 mode)

- Scale table (PGM2 mode)

- PLU menu key (PGM2 mode)

- EAN functions (PGM2 mode)

- Functions (PGM1 or PGM2 mode)

| *PGM2* <br> FUNCTION |  | - Report type |
| :---: | :---: | :---: |
| (-) 1 | -0.00 | - Sign (plus/minus) |
| 5 | L18 | Function text |
| (-) 2 | -0.00 | - Amount |
| S | L18 | - halo |
| (-) 3 | -0.00 |  |
| S | L18 | - Type |
| (-) 4 | -0.00 | S=Subtotal |
| 5 | L18 | $\mathrm{R}=$ Received |
| (-) 5 | -0.00 |  |
| S | L18 |  |
| \%1 | -0.00\% | - Rate |
| S | L100.00\% |  |
| \%2 | -0.00\% |  |
| S | L100.00\% |  |
| \%3 | -0.00\% |  |
| S | L100.00\% |  |
| \%4 | -0.00\% |  |
| S | L100.00\% |  |
| \%5 | -0.00\% |  |
| 5 | L100.00\% |  |
| COM. SALI | 0.000\% |  |
| COM. SAL2 | 0.000\% |  |
| COM. SAL3 | 0.000\% |  |
| COM. SAL4 | 0.000\% |  |
| COM. SAL5 | 0.000\% |  |
| COM. SAL6 | 0.000\% |  |
| COM. SAL7 | 0.000\% |  |
| COM. SAL8 | 0.000\% |  |
| COM. SAL9 | 0.000\% |  |
| SER. CHRG | 0.00\% |  |
| CASH TIP | L18 |  |
| NOCA IIP | L18 |  |
| DEPOSIT | L18 |  |
| DEPO. (-) | L18 |  |
| ***RA | L18 |  |
| ***RA2 | $L 18$ |  |
| ***PO | L18 |  |
| ***P02 | L18 |  |


| MED I |  | - Report type |
| :---: | :---: | :---: |
| CASH | 118 | Function text |
|  | 000010 |  |
| CASH2 | L18 | - halo |
|  | 000010 | - Programming |
| CASH3 | L18 |  |
|  | 000010 |  |
| CASH4 | L18 |  |
|  | 000010 |  |
| CASH5 | L18 |  |
|  | 000010 |  |
| CHECK | $L 18$ |  |
| US\$ | 00000010 |  |
| CHECK2 | L18 |  |
|  | 00000010 |  |
| CHECK3 | $L 18$ |  |
|  | 00000010 |  |
| CHECK4 | L18 |  |
|  | 00000010 |  |
| CHECK5 | 118 |  |
|  | 00000010 |  |
| CREDIT1 | L18 |  |
|  | 00000010 |  |
| CREDIT2 | L18 |  |
|  | 00000010 |  |
| CREDIT3 | 118 |  |
|  | 00000010 |  |
| CREDIT4 | L18 |  |
|  | 00000010 |  |
| CREDIT5 | ${ }^{1} 18$ |  |
|  | 00000010 |  |
| CREDIT6 |  |  |
|  | 00000010 |  |
| CREDIT7 | ${ }^{2} 18$ |  |
|  | 00000010 |  |
| CREDIT8 | ${ }^{\text {L18 }}$ |  |
|  | 00000010 |  |
| CREDIT9 | L18 |  |
|  | 00000010 |  |
| CHARGE | $\begin{gathered} \text { L18 } \\ 00000010 \end{gathered}$ |  |
| ****CID | 9999g99. 99 | - Sentinel |
| CHK/CG | 999999. 99 | - halo |
| CA/CHK | 999999. 99 |  |
| CA/CHK2 | 999999. 99 |  |
| CA/CHK3 | 999999. 99 |  |
| CA/CHK4 | 999999. 99 |  |
| CA/CHK5 | 999999. 99 |  |


| CURRENCY |  |  |
| :---: | :---: | :---: |
| EXCH1 | US\$ | 1.5502202 |
| EXCH2 |  | 0.0000002 |
| EXCH3 |  | 0.0000002 |
| EXCH4 |  | 0.0000002 |
| EXCH5 |  | 0.0000002 |
| EXCH6 |  | 0.0000002 |
| EXCH7 |  | 0.0000002 |
| EXCH8 |  | 0.0000002 |
| EXCH9 |  | 0.0000002 |

- Clerk (PGM1 or PGM2 mode)

- Cashier (PGM2 mode)


| *PGM2* <br> OPT I ONAL |  | - Report type |
| :---: | :---: | :---: |
| OPT I ONAL |  |  |
| FUNC. PROHIBIT |  |  |
| OPX/Z REPORT | ENABLE |  |
| PAID OUT | PUBLIC | - Setting |
| REFUND/RTN | PUBLIC |  |
| ISSUE ITM VD | PUBLIC | Hem |
| NO ISSUED VD | PUBLIC |  |
| SBTL VOID | PUBLIC |  |
| ITEM VP | ENABLE |  |
| INTERMED. GLU | PUBLIC |  |
| GLU FINALIZE | ENABLE |  |
| VIP SALES | PUBLIC |  |
| I. BILL FINAL | ENABLE |  |
| OPEN GLUDISP | DISABLE |  |
| Ean Learning | ENABLE |  |
| PRICE CHANGE | PUBLIC |  |
| CUSTOMER OPN | PUBLIC |  |
| FUNC. SELECT1 |  |  |
| RFND VP | NON-COMPUL. |  |
| (-) VP | NON-COMPUL. |  |
| DBL RCP HEAD | NORMAL |  |
| VAT SHIFT | BY CLERK |  |
| L. SFT TYPE | AUTO |  |
| LEVEL SHIFT | PUBLIC |  |
| RETURN TO LI | RECEIPT |  |
| PR. SFT TYPE | AUTO |  |
| PRICE SHIFT | PUBLIC |  |
| RETURN TO P1 | BY ITEM |  |
| NON-TURNOVER | EX. VAT |  |
| OTY IN VIP | NON |  |
| CR IN RA/PO | NON |  |
| FUNC. SELECT2 |  |  |
| SHIFT KEY ACT | CAPS |  |
| T-LOG FULL | CONTINUE |  |
| PAY FOR EXI | CASH |  |
| EXI CALC. | MULTI. |  |
| CLERK POPUP | DISABLE |  |
| ISBN PRICE | COMPUL. |  |
| VIP FULL | CONTINUE |  |
| ADD-ON FULL | ERROR |  |
| CUSTOMER DATA | DETAIL |  |



- Optional features (continued)


| FUNCT | 12** TEXT | - Report type <br> Function text (default) <br> - Text (preset) | ORDER TL PAID TL <br> TRAN. OUT | ORDER TL <br> PAID IL <br> TRAN. OUT |
| :---: | :---: | :---: | :---: | :---: |
| DISCOUNT | DISCOUNT |  |  |  |
| TAX1 ST | TAX1 ST |  | TRAP PAID | IRAN. PA |
| TAX2 ST | TAX2 ST |  | DOM. CUR1 | DOM. CUR1 |
| TAX3 ST | TaX3 ST |  | DOM. CUR2 | DOM. CUR2 |
| TAX4 ST | TAX4 ST |  | DOM. CUR3 | DOM. CUR3 |
| TAX5 ST | TAX5 ST |  | DOM. CUR4 | DOM. CUR4 |
| TaX6 ST | TAX6 ST |  | DOM. CUR5 | DOM. CUR5 |
| VAT 1 | VAT 1 |  | DOM. CURG | DOM. CUR6 |
| VAT 2 | VAT 2 |  | DOM. CUR7 | DOM. CUR7 |
| VAT 3 | VAT 3 |  | DOM. CUR8 | DOM. CUR8 |
| VAT 4 | VAT 4 |  | DOM. CURS | DOM. CURG |
| VAT 5 | VAT 5 |  | *NT TLI | *NT TLI |
| VAT 6 | VAT 6 |  | *NT TL2 | *NT TL2 |
| NET1 | NET1 |  | *NT TL3 | *NT TL3 |
| NET2 | NET2 |  | * CH ID | * CH ID |
| CP PLU | CP PLU |  | *DEPT IL | *DEPT TL |
| $\checkmark$ | VD |  | DEPT ( - ) | DEPT (-) |
| SBIL VD | SBTL VD |  | *HASH TL | *HASH TL |
| MGR VD | MGR VD |  | HASH(-) | HASH(-) |
| VOID | VOID |  | *BTIL TL | *BTIL TL |
| REFUND | REFUND |  | BTIL $(-)$ | BTIL (-) |
| REIURN | RETURN |  | NET 1 | NET 1 |
| HaSH VO | HASH VD |  | NET 2 | NET 2 |
| HASH RF | HASH RF |  | NET 3 | NET 3 |
| HASH RT | HASH RT |  | NET 4 | NET 4 |
| NOTURNVD | NOTURNVD |  | NET 5 | NET 5 |
| NOTURNRF | NOTURNR |  | NET 6 | NET 6 |
| NOTURNRT | NOTURNRT |  | SUBTOTAL | SUBTOTAL |
| VAT SFT | VAT SFT |  | MDSE ST | MDSE ST |
| TAX DELE | TAX DELE |  | ***FOTAL | ***TOTAL |
| BILL CNT | BILL CNT |  | DIFF ST | DIFF ST |
| NO SALE | NO SALE |  | NON-TURN | NON-TURN |
| G. C. CNT | G.C. CNT |  | CHANGE | CHANGE |
| ***PBAL | ***PBAL |  | CHECK PR | CHECK PR |
| ${ }_{\text {* ***NBAL }}$ | ***NBAL |  |  | DUE |
| SCM (t) | SCM (t) |  | TIP DUE | TIP DUE |
| SCM ( -1 | SCH $(-)$ |  | BALANCE | BALANCE |
| EXCHI IS | EXCH1 IS |  | ITEHS | ITEMS |
| EXCH2 IS | EXCH2 IS |  | ITEM ST | ITEM ST |
| EXCH3 IS | EXCH3 IS |  | COPY | COPY |
| EXCH4 IS | EXCH4 IS |  | G.C COPY | G.C COPY |
| EXCH5 IS | EXCH5 IS |  | B. T. | B. T. |
| EXCH6 IS | EXCH6 IS |  | B. S. | B. 5 . |
| EXCH7 IS | EXCH7 IS |  | INTERHED. | INTERMED. |
| EXCH8 IS | EXCH8 IS |  | BILL | BILL |
| EXCH9 IS | EXCH9 IS |  | VIP1 SALE | VIP1 SALE |
| CA/CK IS | CA/CK IS |  | VIP2 SALE | VIP2 SALE |
| CA/CK ID | CA/CK ID |  | VIP3 SALE | VIP3 SALE |
| GUEST | GUEST |  | AVE. | AVE. |
| NON COM. | NON COM. |  | CCD | CCD |
| VIP1 SALE | VIP1 SALE |  | CCD DIF. | CCD DIF. |
| VIP2 SALE | VIP2 SALE |  | DIF. IL | DIF. IL |
| VIP3 SALE | VIP3 SALE |  | O-P | O-P |


| COM. AMTI | COM. AMT1 |
| :---: | :---: |
| COM. AMT2 | COM. AMT2 |
| COM. AMT3 | COM. AMT3 |
| COM. AMT4 | COM. AMT4 |
| COM. AMT5 | COH. AMT5 |
| COM. AMTG | COH. AMTG |
| COM. AMT7 | COM. AMT7 |
| COM. AMT8 | COH. AMT8 |
| COM. AMTS | COM. AHTS |
| COM. TTL | COM. TTL |
| BILL BAL | BILL BAL |
| FREE GLU | FREE GLU |
| OLD BAL. | OLD BAL. |
| BALANCE | BALANCE |
| SCM TTL | SCH TTL |
| I. TABLE | T. TABLE |
| T. GUEST | T. GUEST |
| T. BILL | T. BILL |
| I. GUEST | I. GUEST |
| I. BILL | I. BILL |
| AVE. ITEM | AVE. ITEM |
| TIL TAX | ITL TAX |
| NET | NET |
| TOUNNAME | TOMNNAME |
| TOHNWAME | TOWNNAME |
| TRANSFER | TRANSFER |
| GLU\# | GLU\# |
| PINT SAL | PINT SAL |
| TARE NT. | TARE WT. |
| RCP SH. | RCP SH. |
| RST SBTL | RST SBTL |
| RESET TL | RESEI TL |
| MISOP TL | MISOP TL |
| COMBO | COMBO |
| VOID | VOID |
| REFUND | REFUND |
| RETURN | RETURN |
| NEW CODE | NEW CODE |
| CHARGE | CHARGE |
| DEDUCIION | DEDUCIION |
| PR. CHNG | PR. CHNG |



- PLU group text (PGM2 mode)

- Message (PGM2 mode)

- Tax rate (PGM2 mode)

- AUTO key (PGM2 mode)

- Device configuration (PGM2 mode)

- Customer (PGM2 mode)

| *PGM2** <br> CUSTOMER |  |
| :--- | :--- |
| \#08000000000020 | Report type |
| NAME20 | Customer code |
| ADDRESS20 | Customer name |
| \#O800000000075 | Customer address |
| NAME75 |  |
| ADDRESS75 |  |

- Customer control (PGM2 mode)

- On-line configuration (PGM2 mode)

| *PGM2* |  |
| :--- | ---: |
| ONL INE | PRESET |
| TERHINAL No. | 000001 |
| MODEM CONTROL | 00 |
| BPS | 5 |
| START CODE | 002 |
| END COOE | 013 |
| TIME OUT | 007 |
| OPEN STORE |  |
| CLOSE STORE |  |

- ROM version (PGM2 mode)

| *PGM2* <br> VERSION |  |
| :---: | :---: |
| IPL Version |  |
|  | 10 UP-600/700 |
| PROGRAM Version |  |
| 27801RAP1A UP-600/700 |  |
| 27801RA01A UP-600/700 |  |
| BLOCK Version |  |
| 20=00, 21=00, 22=00, 23=00 |  |
| $24=00,25=00,26=00,27=00$ |  |
| $28=00,29=00,2 A=00,2 B=00$ |  |
| $2 C=00,20=00,2 E=00,2 F=00$ |  |
| $30=00,31=00,32=00,33=00$ |  |
| $34=00,35=00,36=00,37=00$ |  |
| $38=00,39=00,3 A=00,3 B=00$ |  |
|  |  |
|  |  |
| Installed SSP |  |

VERSION
IPL Version
27801RAP1A UP-600/700
27801RA01A UP-600/700
27801RA01A UP-600/700
$20=00,21=00,22=00,23=00$
$24=00,25=00,26=00,27=00$
$28=00,29=00,2 A=00,2 B=00$
$2 C=00,20=00,2 E=00,2 F=00$
$30=00,31=00,32=00,33=00$
$34=00,35=00,36=00,37=00$
$38=00,39=00,3 A=00,3 B=00$
$3 C=00,3 D=00,3 E=00,3 F=00$
Installed SSP

European Article Number (EAN) or Universal Product Code (UPC)

## EAN or UPC code

Your machine can transact the following codes:

- UPC-A (Number system character: 0, 2, 3, 4) •UPC-E
-EAN-8 - EAN-13 • Internal code EAN-8/EAN-13
For the codes used in-store marking, there are two types of PLU type (treated as a code like PLU code) and Non-PLU type (price/quantity information is included in the code).
When a code is non-PLU type, the price/quantity in the code is read for sales entry (in case of quantity, "quantity multiplys preset unit price" is processed to obtain price.)


## UPC-A

- Number system character: 0 <used in the source marking>
- Number system character: 3 <used as NDC or HRI>

For entry, a full 12 digits number or 11 digits number (omitting the check digits) must be entered.


- Number system character: 2 <In-store marking Non-PLU type> You can program the format in "EAN NON-PLU" in ARTICLE setting.
- Number system character: 4 <ln-store marking PLU type>

For entry, a full 12 digits number, 11 digits number (omitting
 the check digit), or a leading zero plus 12 digits number must be entered. (Any numbers are allowed for the digits marked with *, and on the receipt/journal, non-PLU type code is printed like 2020008**** (****: price information).)

## UPC-E

- UPC-E is a zero-suppressed version of UPC-A that conforms to the UPC-E Standards. This code is used for marking small package.

For entry, a 6 digits number or a leading zero plus 6 digits number must be entered.

## EAN-8

- Ordinary EAN-8 code (flag: neither 0 nor 2 ) <used in the source marking>

For entry, a full 8 digits number must be entered.

- Internal code (flag 2) <in-store marking non-PLU short type> Program the format in "EAN NON-PLU" in ARTICLE setting.
- Internal code (flag 0 ) <in-store marking PLU short type>


Program the format in EAN NON-PLU.
For entry, a full 8 digits number must be entered. On the receipt/journal, non-PLU type code is printed like 208**** (****:
 price/quantity information)

## EAN-13

- Ordinary EAN-13 code (used in the source marking)
- Specific EAN-13 code (flag 977, 978, 979) (used in the source marking: ISBM, ISSN)


For entry, you must enter a full of 13 digits number.

- Internal code (used in the in-store marking, the flag character number: 20 through 29 and 02)
Program the format in "EAN NON-PLU" in ARTICLE setting.

- EAN press code (used for press articles)

For a press article, you must use a 13 digits number EAN code plus a 2-digit or 5-digit add-on code, though your register can register 13 digits number EAN code without an add-on code.

NOTE
The format for press articles is decided unique by each country. For the formats for other countries than the ones shown below, please ask your authorized SHARP dealer.

## German type 1

Currency for price is DM. (The price is not converted automatically according to EURO status.)


## German type 2

(EURO code - The price is coded in EURO from January 2002)
Currency for price is EURO.


## United Kingdom

Currency for price is GBP.


## France

Currency for price on the prefix code 378 is EURO, and 379 is FFr. (The price is converted automatically according to EURO status.)

## Sweden

Currency for price is SKr.


NOTE

- The availability of these press codes on your register depends on the programming.
- Since the price in a press code is read for sales entries, and the currency is decided by the code, note that the code you enter for sales matches your domestic currency.


## Add-on code

UPC-A and EAN-13 may be followed by a two digits number or a five digits number as add-on code, excepting UPC-A without a check digit plus two or five digits add-on code.
Therefore, the total number of digits enterable for sales entries are as shown below:

| Code entry | No add-on code | 2-digit add-on code | 5-digit add-on code |
| :---: | :---: | :---: | :---: |
| UPC-A | 12 | 14 | 17 |
| UPC-A w/leading zero | 13 | 15 | 18 |
| UPC-A w/o check digit | 11 | - | - |
| UPC-E | 6 | - | - |
| EAN-8 | 8 | - | - |
| EAN-13 | 13 | 15 | 18 |

NOTE Your register automatically judges the add-on code in an EAN code entered from the total number of digits and the flag.

## EAN file

Your POS terminal has an EAN main file and can provide a Dynamic EAN (D-EAN) file.

## EAN main file

In general use, all EAN items are managed in the EAN main file.
The programming data and sales information is recorded in the EAN main file.

## Dynamic EAN file

If an dynamic EAN file is allocated, the items entered by EAN learning function (refer to "EAN learning function" section.) are saved in this file temporarily. (If not generated, they are directly saved in the EAN main file.) The data saved temporarily can be transferred to the EAN main file when necessary by executing D-EAN LOAD in the PGM2 mode.

If you want to use the dynamic EAN file, consult your authorized SHARP dealer.

Basically your POS terminal can be automatically modified to correspond to the introduction of EURO by executing the operation "EURO STATUS" in X2/Z2 mode. However, there are several options you must set depending on your need. So, please carefully conduct necessary settings.
For details, contact your authorized SHARP dealer.

## EURO status:

You can select status from following 4 types ((A), (B), (C), or (D)). And the selectable type is decided as follows for each status. Type (A) is the base status (initial status).


| Items | Type (B) | Type (C) | Type (D) |
| :--- | :---: | :---: | :---: |
| General Z1 report | ISSUE | ISSUE | ISSUE |
| General Z2 report | ISSUE | ISSUE | ISSUE |
| GT1/GT2/GT3 memory | - | CLEAR | CLEAR |
| Exchange1 amount printing for total and change | YES | YES | NO |
| Exchange1 amount printing for total validation print | YES | YES | NO |
| Exchange1 calculation method | DIVISION | MULTI | MULTI |
| Domestic currency symbol | - | [EURO] | [EURO] |
| Domestic TAB | - | 2 | 2 |
| Conversion of preset prices of Dept./PLU/EAN* | - | YES | YES |
| Exchange1 currency descriptor | [EURO] | The current <br> domestic <br> currency symbol | - |
| Exchanger1 TAB | 2 | The current <br> domestic TAB | - |

The marked items "-" is remaining the current data.
*: The preset rate of the Exi key is applied as the conversion rate, and the calculation method is set to "division". When the conversion has been made, the message "PRICE CONVERTED" is printed on the report.

## Setting the date and time when the automatic EURO modification operation should be executed

To certainly execute the automatic modification operation, you can program the scheduled date and time to execute the automatic EURO modification operation. From ten days before the preset date, the remaining days are printed at the bottom of the daily full resetting report.


Date and time setting will be reset after the execution of automatic modification operation, and again you can program the date and time for the next automatic modification operation.

Also you can make the automatic EURO modification operation compulsory. When the above-mentioned preset date and time has come, and also when you start an entry in the REG/MGR mode, the error message "EURO CHANGE ENTRY COMPULSORY" will be displayed. You cannot start any operation in the REG/MGR mode until you make the operation.

## Automatic EURO modification operation

1. Move the mode key to the X2/Z2 position.
2. Select "8 EURO STATUS" from the menu.
3. Select the status you want to set (B, C or D) referring to the table above. Press the $\square$ key to toggle the options.
Please note that once you set a status, you cannot return to the previous status(es).

## Important note

As for the miscellaneous keys, such as $\Theta$ and \% keys, and for the HALO setting, the automatic conversion will not be made. You need to change the \% rates or amounts in the PGM1/PGM2 mode after the execution of the automatic modification operation for EURO so that they are based on amounts in EURO.

## NOTE

It is executed some of following operation which is needed for each status.
(1) Issue general $Z 1$ report. (2) Issue general $Z 2$ report. (3) Clear GT1/GT2/GT3. (4) Change PGM function "Total and change amount printing - With foreign/Domestic only". (5) Change PGM function "Exchange1 amount printing for total validation print - YES/NO" and "Total validation print amount printing — With foreign/Domestic only". (6) Change PGM function "Exchange1 calculation method - Division/Multiplication". (9) Change PGM function "Converting the preset unit prices of departments/PLUs/EANs to the ones in EURO currency YES/NO. (10) Set "Exchange1 currency descriptor" as the suitable data. (11) Set "Exchange1 TAB as the suitable

This job cannot set the following additional EURO function. You must set the following items by each programming after executing the automatic EURO modification operation.
(1) Exchange1 rate, (2) "Check, Credit operation for Exchange1 - YES/NO"
(3) Foreign currency drawer number (if installed)

Also when you are using any of the 巨X2] through [X9] keys, you must change these rates.

## Operator Maintenance

## In Case of Power Failure

When power is lost, the POS terminal retains its memory contents and all information on sales entries.

- When power failure is encountered in POS terminal idle state or during an entry, the POS terminal returns to the normal state of operation after power recovery.
- When power failure is encountered during a printing cycle, the register prints "========" and then carries out the correct printing procedure after power recovery. (See the sample print.)



## In Case of Printer Error

If the printer runs out of paper, the printer will stall, and "PAPER EMPTY" will appear on the display. Key entries will not be accepted. Referring to "Installing and Removing the Paper Roll" in this chapter, install a new paper roll in the proper position, then press the CL key. The printer will print the power failure symbol and resume printing.

If the print head comes up, the printer stalls, and "HEAD UP" will appear on the display. Key entries will not be accepted. Bring back the print head to the correct position, then press the CL key. The printer will print the power failure symbol and resume printing.

## Thermal Printing

Your POS terminal prints by means of thermal printing. The print head applies heat to thermal paper which is chemically treated to change color when heated to a certain level. This creates the printed text.

## - Cautions in handling the printer



- If you are not going to use the POS terminal for an extended period of time, pull the print head release lever toward you so that the print head is set apart from the plate.
- Avoid the following environments:

Dusty and humid places
Direct sunlight
Iron powder (A permanent magnet and electromagnet are used in this machine.)

- Use the print head release lever only when necessary.
- Never pull the paper when it is in contact with the print head. First release the head with the print head release lever, and then remove the paper.
- Never touch the surface of the print head.
- Never touch around the print head and the motor during printing or before they have had sufficient time to cool.


## ■ Cautions in handling the recording paper (thermal paper)

- Use only the paper specified by SHARP.
- Do not unpack the thermal paper until you are ready to use it.
- Avoid heat. The paper will color at around $70^{\circ} \mathrm{C}$.
- Avoid dusty and humid places for storage. Avoid direct sunlight.
- The printed text on the paper can discolor under the following conditions:

Exposure to high humidity and temperature
Exposure to the direct sunlight
Contact with glue, thinner or a freshly copied blueprint.
Heat caused by friction from scratching or other such means.
Contact with a rubber eraser or adhesive tape.

- Be very careful when handling the thermal paper. If you want to keep a permanent record, copy the printed text with a photocopier.


## Installing and Removing the Paper Roll

## Recording paper specifications

Be sure to use paper rolls specified by SHARP.
The use of any other paper rolls than specified could cause paper jamming, resulting in POS terminal malfunction.

## Paper specification

Paper width:
$57.5 \pm 0.5 \mathrm{~mm}$
Max. outside diameter: 80 mm
Quality: Thermal paper
Paper tube: $\quad 18 \mathrm{~mm}$

- Be sure to set paper roll(s) prior to using your machine, otherwise it may cause a malfunction.

Install the paper roll in the printer. Be careful then to set the roll and cut the paper end correctly.

## NOTE

If the top end of the paper roll is fixed with paste or tape, the paper may lose its color development ability in the pasted or taped area due to the deterioration of the heat-sensitive color development component of the paper surface. This may result in nothing appearing at this location when printing is performed. Therefore, when setting a new paper roll in the machine, be sure to cut off approximately one revolution (approx. 25 cm long).
(How to set the paper roll)


(How to cut the paper end)


Correct


Incorrect

## ■ Installing the paper roll

Installing the receipt paper roll


1. Turn the mode switch to the "REG" position with the AC cord connected and the power switch "ON".
2. Remove the printer cover.
3. Check that the print head release lever is in its printing position.
4. Set the paper correctly as illustrated above in the receipt side of the printer.
5. Insert the end of the paper into the paper chute as shown on the left. It will automatically be fed through the printer.
6. Cut off the excess paper that comes out of the printer with the manual cutter.
7. Replace the printer cover.

## Installing the journal paper roll



1. Turn the mode switch to the "REG" position with the AC cord connected and the power switch "ON".
2. Remove the printer cover.
3. Check that the print head release lever is in its printing position.
4. Set the paper correctly as illustrated on the previous page in the journal side of the printer.
5. Insert the end of the paper into the paper chute as shown on the left. It will automatically be fed through the printer.
6. Insert the end of the paper into the slit in the paper take-up spool. (Press the anim key to feed more paper through if required.)
7. Wind the paper two or three turns around the spool shaft.
8. Set the spool on the bearing.
9. Replace the printer cover.

- When you want to manually install a new roll of paper while your machine is turned off, follow the steps shown below:

1 Pull the print head release lever toward you to lift up the print head.
2. Correctly place the new paper roll into the receipt/journal paper roll location.
3. Insert the paper end into the paper chute until it comes out of the printer.
4. Cut or roll the paper onto the take-up spool as described for automatic installation.
5. Return the print head release lever to its original position.

## ■ Removing the paper roll

When a red dye appears on the paper roll, it is time to replace the existing paper roll. Replace the paper roll with a new one. If you plan not to use your POS terminal for an extended period of time, remove the paper roll, and store it in the appropriate place.

## Removing the receipt paper roll



1. Remove the printer cover.
2. Cut the paper behind the printer and near the paper roll.
3. Press the 1 comes out completely.
4. Remove the paper roll from the back of the printer.

NOTE Do not pull the paper through the printer.

## Removing the journal paper roll



1. Remove the printer cover.
2. Press the ney to advance the journal paper until its printed part is out of the way.
3. Cut the paper and remove the take-up spool.


## Removing a paper jam

Precaution: Be very careful with the manual cutter, so as not to cut yourself. Never touch the print head immediately after printing, because the head may still be hot.


1. Remove the printer cover.
2. Remove the receipt paper, and if the paper jam is at journal paper, remove the journal paper, too.
3. While pushing the tab, pull up the paper guide.

4. Pull the print head release lever all the way forward (after it stops at one position, continue pulling forward until it stops again and cannot be pulled forward any further).
5. Remove the paper jam. Check for and remove any shreds of paper that may remain in the printer.
6. Return the print head release lever to its original position.
7. Return the paper guide to its original position. Make sure the metal part is surely hooked to the tab.
8. Reset the paper roll(s) correctly by following the steps in "Installing the paper roll".
9. Replace the printer cover.

## Cleaning the Print Head

When the printed text is getting dark or faint, paper dust may be stuck to the print head. Clean the print head as follows:


1. Turn the mode switch to the " $\circlearrowleft$ " position.
2. Remove the printer cover.
3. Remove the paper(s).
4. While pushing the tab, pull up the paper guide.
5. Pull the print head release lever all the way forward (after it stops at one position, continue pulling forward until it stops again and cannot be pulled forward any further).
6. Clean the print head with a soft rag moist with ethyl alcohol or isopropyl alcohol.
7. Return the print head release lever to its original position immediately after cleaning.
8. Return the paper guide to its original position. Make sure the metal part is surely hooked to the tab.
9. Reset the paper roll(s) correctly by following the step in "Installing the paper roll".
10. Replace the printer cover.

## Precautions:

Never touch the print head with a tool or anything hard as it may damage the head.

## Removing the Till and the Drawer

NOTE This section is only for the POS terminal with a drawer.
The till in the pos terminal is detachable. After closing your business for the day, remove the till from the drawer and keep the drawer open. The coin case is also detachable from the till. To detach the drawer, pull it forward fully with the till removed, and remove it by lifting it up.


## Operating the Drawer by Hand

NOTE This section is only for the POS terminal with a drawer.
The drawer automatically opens in the usual way. However, when power failure is encountered or the machine becomes out of order, slide the lever located on the machine bottom toward the rear. (See the figure below.)
The drawer will not open, if it is locked with a drawer lock key.


## Before Calling for Service

The malfunctions shown in the left-hand column below, labeled "Fault," do not necessarily indicate functional faults of the machine. It is therefore advisable to refer to the "Checking" shown in the right-hand column before calling for service.

| Fault | Checking |
| :--- | :--- |
| - The display won't be illuminated even when the <br> mode switch is turned to any other position than <br> " 0 ". | - Is power supplied to the electric outlet? <br> - Is the power cord plug out or loosely connected to <br> the electrical outlet? |
| - Is the power switch in the "ON" position? |  |
| - Are the contrast control adjusted correctly? |  |
| - Is the terminal in screen-save mode? |  |

## 15 Options

## List of Options

For your UP-700 POS terminal, the following options are available:
For details, contact your authorized SHARP dealer. Do not try to install any options yourself.

1. RAM memory board model UP-S02MB, UP-S04MB
2. Remote drawer model ER-03DW, ER-04DW or ER-05DW
3. Magnetic card reader model UP-E13MR
4. Remote customer display model UP-P16DP (Pole type)
5. EFT terminal I/F model ER-01EF
6. Two-port RS-232 interface model ER-A5RS
7. Inline communication model UP-E10IN
8. Barcode reader model ER-A6HS1

16 Specifications

| Model: | UP-700 |
| :---: | :---: |
| Dimensions: | - Machine equipped without a drawer $\begin{aligned} & 340(\mathrm{~W}) \times 433 \text { (D) } \times 252 \text { (H) mm } \\ & 340 \text { (W) } \times 433 \text { (D) } \times 202 \text { (H) } \mathrm{mm} \text { (Projection not included) } \end{aligned}$ <br> - Machine equipped with a drawer $\begin{aligned} & 420(\mathrm{~W}) \times 448 \text { (D) } \times 356(\mathrm{H}) \mathrm{mm} \\ & 420(\mathrm{~W}) \times 448 \text { (D) } \times 306(\mathrm{H}) \mathrm{mm} \text { (Projection not included) } \end{aligned}$ |
| Weight: | 6.7 kg (Machine equipped without a drawer) 14.9 kg (Machine equipped with a drawer) |
| Power source: | Official (nominal) voltage and frequency |
| Power consumption: | Stand-by: 18W <br> Operating:66W (max.) (In case the official voltage is 220-230V.) 68 W (max.) (In case the official voltage is $230-240 \mathrm{~V}$.) |
| Working temperatures: | 0 to $40{ }^{\circ} \mathrm{C}$ |
| Electronics: | LSI (CPU) etc. |
| Built-in battery: | Rechargeable battery pack, memory holding time of about 1 month (with fully charged built-in battery pack, at room temperature) |
| Display: | Operator display: LCD display <br>  $83.18(\mathrm{~W}) \times 55.18(\mathrm{H})(0.24 \times 0.21 \mathrm{~mm} /$ pixel $)$ <br>  Dark blue and white <br> Customer display: 7 -segment display (7 positions) |
| Printer: | Type: 2-station thermal printer <br> Printing speed: Approx. 17 lines/second <br> Printing capacity: 30 digits each for receipt and journal paper <br> Other functions: - Graphic logo printing function <br>  - Logo message function <br>  - Receipt (ON-OFF) function, journal selective <br>  function <br>  •Receipt and journal independent paper feed <br>  function |
| Paper roll: | Width: $57.5 \pm 0.5 \mathrm{~mm}$ <br> Max. diam.: 80 mm <br> Quality: High quality ( 0.06 to 0.08 mm thickness) |
| Cash drawer: | 4 slots for bill and 8 for coin denominations |
| Accessories: | $\left.\begin{array}{ll}\text { Manager key } & 2 \\ \text { Submanger key } & 2 \\ \text { Operator key } & 2 \\ \text { Printer cover key } & 2 \\ \text { Clerk keys (for } 12 \text { clerks) } & 12 \text { (1 key for each clerk) } \\ \text { Standard key sheet } & 1 \text { (placed under keyboard cover) } \\ \text { Programming key sheet } & 1 \text { (placed under keyboard cover) } \\ \text { Paper roll } & 2 \\ \text { Take-up spool } & 1 \\ \text { Instruction manual } & 1 \text { copy } \\ \text { Drawer lock key } & 2 \\ \text { Bill separator } & 1\end{array}\right\}$ Only for the machineequipped with a drawer |

[^11]
## FOR CUSTOMERS IN U.K.

## IMPORTANT

The wires in this mains lead are coloured in accordance with the following code:

| BLUE: | Neutral |
| :--- | :--- |
| BROWN: | Live |

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug proceed as follows.
The wire which is coloured BLUE must be connected to the terminal which is marked with the letter $\mathbf{N}$ or coloured black.
The wire which is coloured BROWN must be connected to the terminal which is marked with the letter $\mathbf{L}$ or coloured red.
The apparatus must be protected by a 3A fuse in the mains plug or distribution board.
CAUTION: DO NOT CONNECT THE LIVE (BROWN) WIRE OR THE NEUTRAL (BLUE) WIRE TO THE EARTH TERMINAL OF YOUR 3-PIN MAINS PLUG.

## Environment Protection

The device is supported by a battery. To dispose the battery safely to protect the environment, please note the following points:

- Take the used battery to your local waste depot, dealer or customer service centre for recycling.
- Do not throw the used battery into fire, into water or into the household waste!


## Umweltschutz

Das Gerät wird durch eine Batterie gestützt. Um die Batterie sicher und umweltschonend zu entsorgen, beachten Sie bitte folgende Punkte:

- Bringen Sie die leere Batterie zu Ihrer örtlichen Mülldeponie, zum Händler oder zum Kundenservice-Zentrum zur Entsorgung.
- Werfen Sie die leere Batterie niemals ins Feuer, ins Wasser oder in den Hausmüll.


## Protection de l'environnement

L'appareil est supporté sur pile. Afin de protéger l'environnement, nous vous recommendons de traiter la pile usagée la façon suivante:

- Apporter la pile usagée à votre centre de traitement des ordures ménagères le plus proche ou, à votre revendeur ou, au service après-vente, pour recyclement.
- Ne jamais jeter la pile usagée dans une source de chaleur, dans l'eau ou dans les vide-ordures.


## Miijöskydd

Denna produkt nöddrivs av batteri.
Vid batteribyte skall följande iakttagas:

- Det förbrukade batteriet skall inlämnas till er lokala handlare eller till kommunal miljöstation för återinssamling.
- Kasta ej batteriet i vattnet eller i hushållssoporna. Batteriet får ej heller utsätttas för öppen eld.


## SHARP

## SHARP CORPORATION


[^0]:    *: Associated department can be changed only when the totalizer of the item is " 0 ".

[^1]:    ${ }^{* 1}$ When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".

[^2]:    ${ }^{* 2}$ From here, the printing is selectable by programming; "PRINT ON CLK" in department and PLU/EAN programming in ARTICLE menu. When "YES" is selected, the printing of department report and/or PLU/EAN report will be done.

[^3]:    *1 When you take a Z report, "Z1" is printed instead of "X1".
    *2 From here, the printing is selectable by programming; "PRINT ON CLK" in department and PLU/EAN programming in ARTICLE menu. When "YES" is selected, the printing of department report and/or PLU/EAN report will be done.

[^4]:    * When you take a $Z$ report, " $Z 1$ " is printed instead of " $X 1$ ".

[^5]:    * When you take a Z report, " Z 1 " is printed instead of " X 1 ".

[^6]:    * When you take a Z report, "Z2" is printed instead of "X2".

[^7]:    * When you take a Z report, "Z2" is printed instead of "X2".

[^8]:    * When you select "DELETE", "Z2" is printed instead of "X2".

[^9]:    $\Rightarrow$ See "Function prohibition" on page 147.
    $\Rightarrow$ See "Function selection 1" on page 148.
    $\Rightarrow$ See "Function selection 2" on page 149.
    $\Rightarrow$ See "Printing selection 1" on page 150.
    $\Rightarrow$ See "Printing selection 2" on page 151.
    $\Rightarrow$ See "EURO" on page 152.

[^10]:    * When you take this report in the PGM1 mode, the PGM2 indication is replaced by a "PGM1."

[^11]:    * Specifications and appearance subject to change without notice for improvement.

